

# Types of Digital Signals

- Unit step signal

$$u(n) \equiv \begin{cases} 1, & n \geq 0, \\ 0, & n < 0 \end{cases} .$$

- Unit impulse (unit sample)

$$\delta(n) \equiv \begin{cases} 1, & n = 0, \\ 0, & n \neq 0 \end{cases} .$$

$$u(n) = \sum_{m=-\infty}^n \delta(m) \quad \text{summing,}$$

$$\delta(n) = u(n) - u(n - 1) \quad \text{differencing.}$$

- Complex exponentials (cisoids)

$$x(n) = A \exp[j(\omega n + \theta)]$$

obtained by sampling an analog cisoid

$$x_a(t) = A \exp[j(\Omega t + \theta)],$$

i.e.  $x(n) = x_a(nT)$ , where  $T$  is the sampling interval. Thus,

$$\omega = \Omega T, \quad \text{or, equivalently,} \quad f = \frac{F}{F_s}$$

(using  $F_s = 1/T$ ,  $\omega = 2\pi f$ ,  $\Omega = 2\pi F$ ),

- Sinusoids

$$x(n) = A \sin(\omega n + \theta)$$

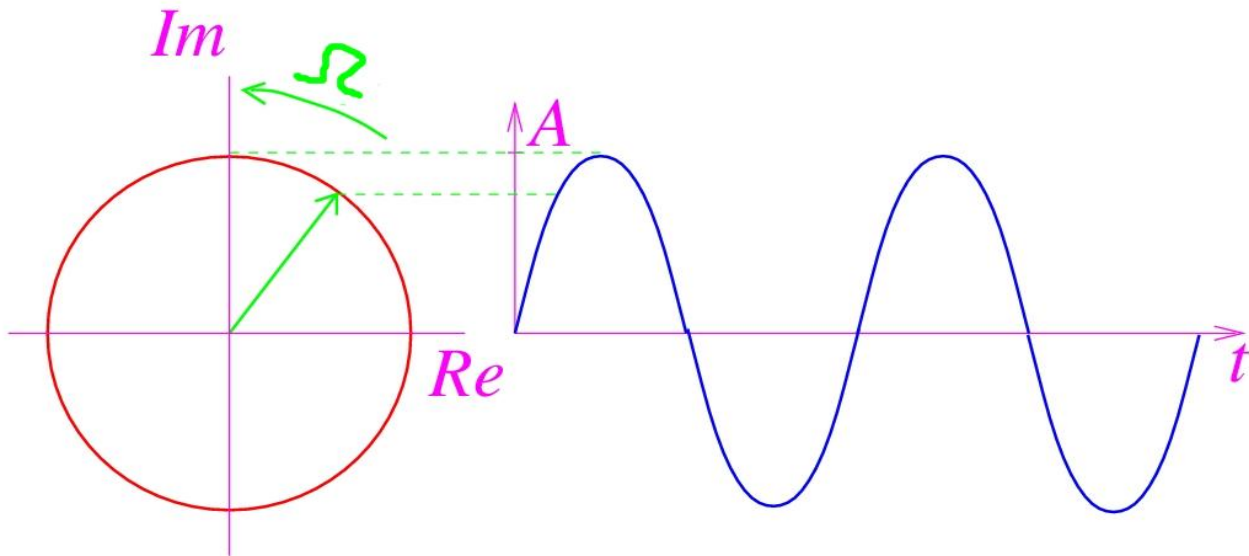
Useful properties:

$$\exp[j(\omega n + \theta)] = \cos(\omega n + \theta) + j \sin(\omega n + \theta),$$

$$\cos(\omega n + \theta) = \frac{\exp[j(\omega n + \theta)] + \exp[-j(\omega n + \theta)]}{2},$$

$$\sin(\omega n + \theta) = \frac{\exp[j(\omega n + \theta)] - \exp[-j(\omega n + \theta)]}{2j}.$$

A sine wave as the projection of a complex phasor onto the imaginary axis:



# Sampled vs. Analog Exponentials

- Analog exponentials and (co)sinusoids are periodic with  $T = 2\pi/\Omega$ , discrete-time sinusoids are not necessarily periodic (although their values lie on a periodic envelope.)

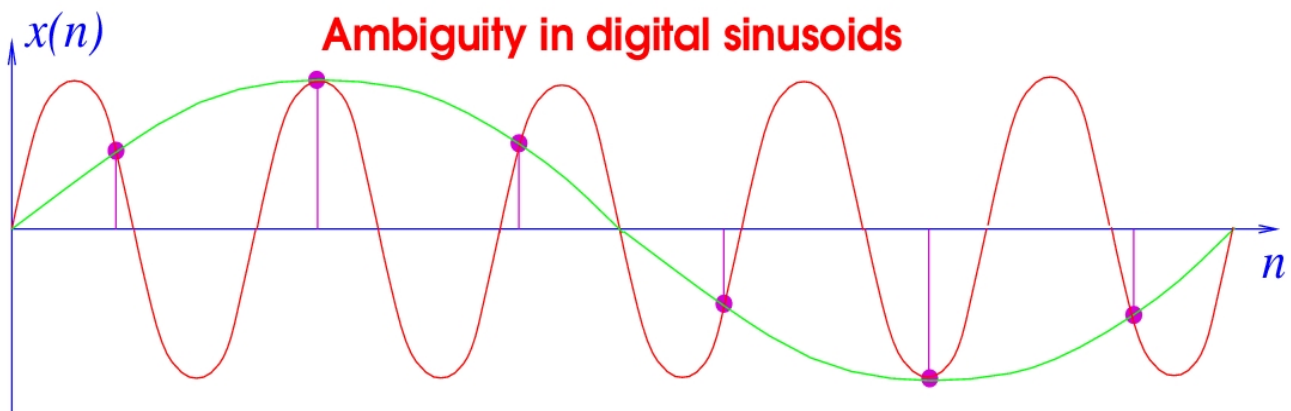
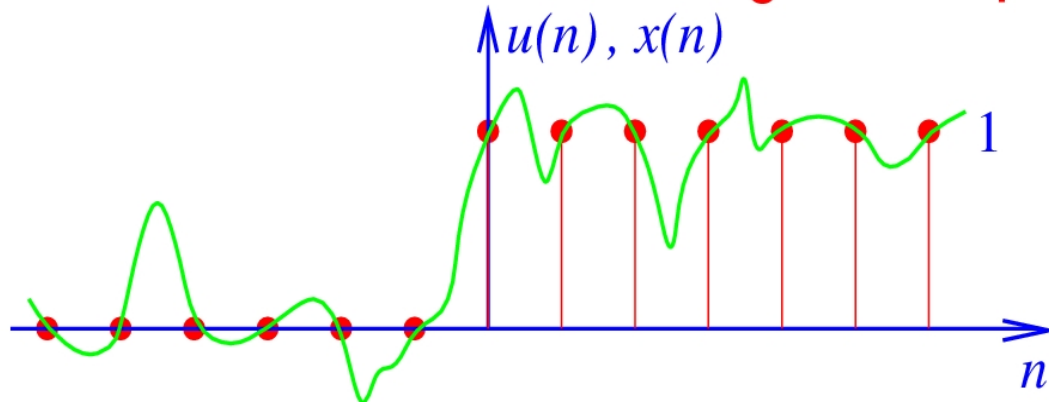
**Periodicity condition:** (also for sines and cosines)

$$x(n) = x(n + N) \implies e^{j\omega n} = e^{j\omega(n+N)} \implies \exp(j\omega N) = 1$$
$$\implies \omega = \frac{2\pi m}{N} \quad m \text{ integer, or } f = \frac{m}{N} \quad (\omega = 2\pi f).$$

- For sampled exponentials, the frequency  $\omega$  is expressed in radians, rather than radians/second.
- Digital signals have ambiguity.

# Ambiguity in Discrete-time Signals

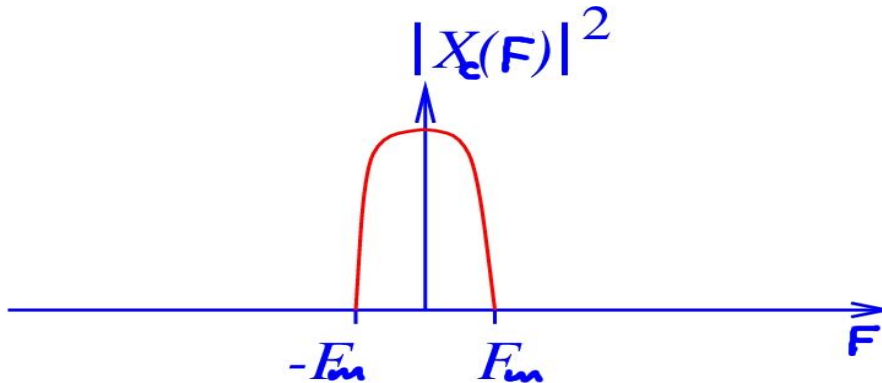
The unit-step function and one of many analog signals which can be drawn through its sample points



## Ambiguity Condition for Discrete-time Sinusoids

$$\begin{aligned}\sin(\Omega_1 T) &= \sin(\Omega_2 T), \quad \Omega_1 \neq \Omega_2 \Rightarrow \\ 2\pi F_1 T &= 2\pi F_2 T + 2\pi m, \quad m = \dots, -2, -1, 1, 2, \dots \Rightarrow \\ |F_1 - F_2| &= \frac{m}{T} = mF_s, \quad m = 1, 2, \dots\end{aligned}$$

**Example:** lowpass signal (with spectrum  $|X(F)|^2$  concentrated in the interval  $[-F_m, F_m]$ ):



Taking  $F_1 = F_m$  and  $F_2 = -F_m$ , it follows that there is no ambiguity if the signal is sampled with

$$F_s = \frac{1}{T} > 2F_m.$$

where  $F_s$  is the *sampling frequency*. The above equation is a particular form of the *sampling theorem*.

- The frequency  $F_N = 2F_m$  is referred to as the *Nyquist rate*.
- Discrete-time signal ambiguity is often termed as the *aliasing effect*.

# Discrete-time Systems

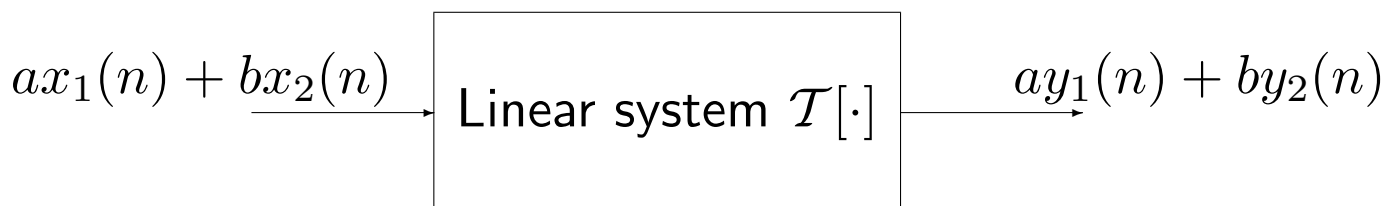
$$y(n) = \mathcal{T}[x(n)]$$

where  $\mathcal{T}[\cdot]$  denotes the transformation (operator) that maps an input sequence  $x(n)$  into an output sequence  $y(n)$ .

**Linear system:** a system is linear if it obeys the *superposition principle*:

The response of the system to the weighted sum of signals  $\equiv$  corresponding weighted sum of the responses (outputs) of the system to each of the individual input signals. Mathematically:

$$\begin{aligned}\mathcal{T}[ax_1(n) + bx_2(n)] &= a\mathcal{T}[x_1(n)] + b\mathcal{T}[x_2(n)] \\ &= ay_1(n) + by_2(n).\end{aligned}$$



**Example:** (Square-law device) Let  $y(n) = x^2(n)$  (i.e.  $\mathcal{T}[\cdot] = (\cdot)^2$ ). Then

$$\begin{aligned}\mathcal{T}[x_1(n) + x_2(n)] &= x_1^2(n) + x_2^2(n) + 2x_1(n)x_2(n) \\ &\neq x_1^2(n) + x_2^2(n).\end{aligned}$$

Hence, the system is nonlinear!

A *time-invariant* (or shift-invariant) system has input-output properties that do not change in time:

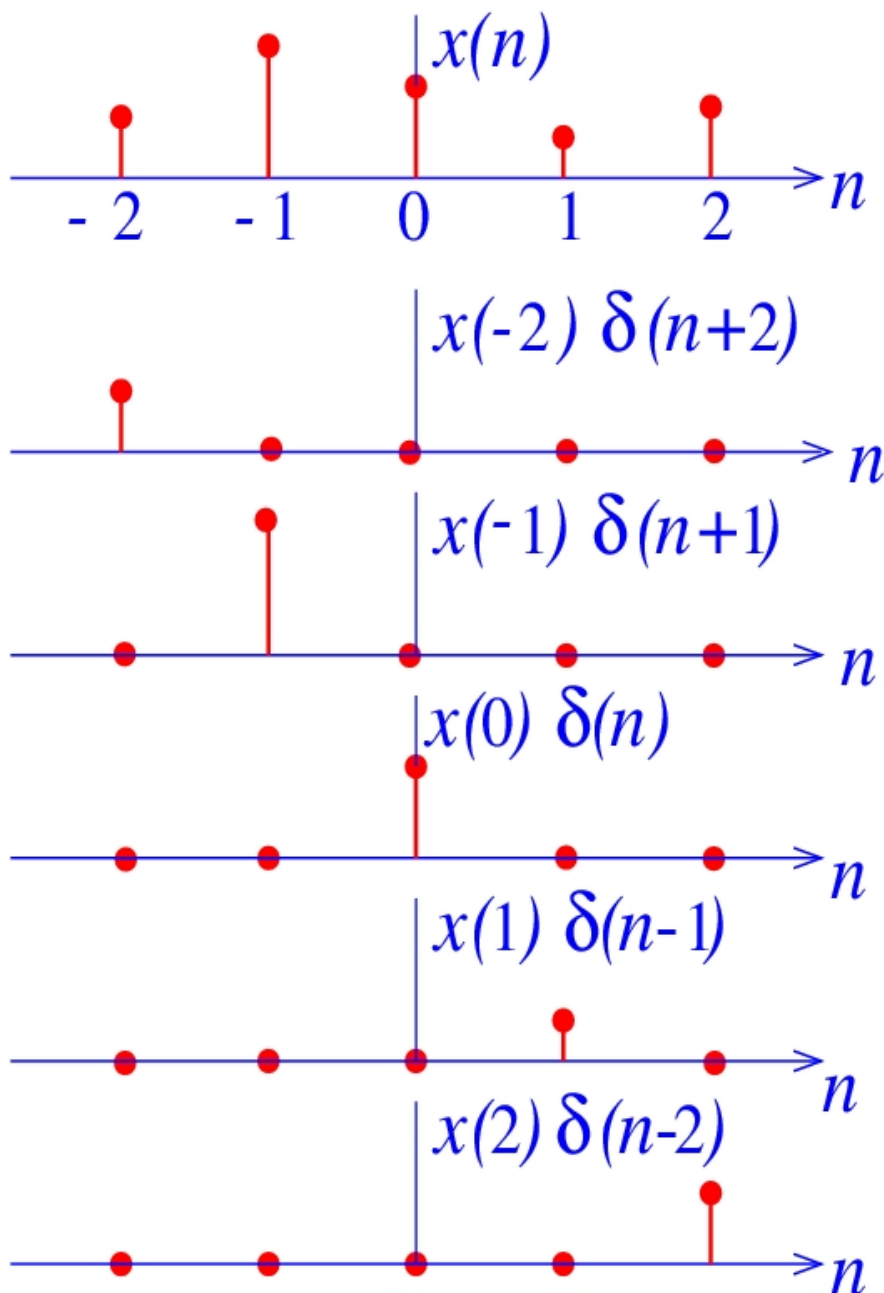
$$\text{if } y(n) = \mathcal{T}[x(n)] \implies y(n - k) = \mathcal{T}[x(n - k)].$$

*Linear time-invariant (LTI) system* is a system that is both linear and time-invariant [sometimes referred to as linear shift-invariant (LSI) system].



# Discrete-time Signals via Shifted Impulse Functions

$$x(n] = \sum_{k=-\infty}^{\infty} x(k)\delta(n - k).$$

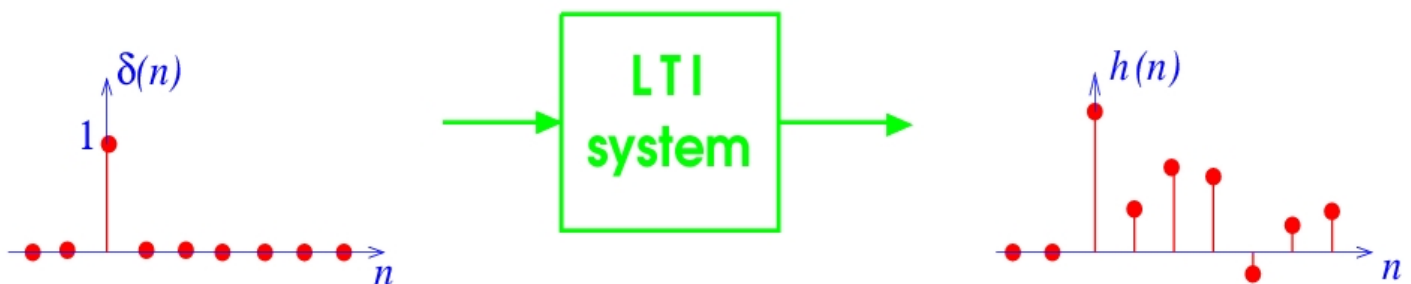


# Response of LTI System

Let  $h(n)$  be the response of the system to  $\delta(n)$ . Due to the time-invariance property, the response to  $\delta(n - k)$  is simply  $h(n - k)$ . Thus

$$\begin{aligned} y(n) &= \mathcal{T}[x(n)] = \mathcal{T} \left[ \sum_{k=-\infty}^{\infty} x(k)\delta(n - k) \right] \\ &= \sum_{k=-\infty}^{\infty} x(k)\mathcal{T}[\delta(n - k)] \\ &= \sum_{k=-\infty}^{\infty} x(k)h(n - k) \\ &= \{x(n)\} \star \{h(n)\} \quad \text{convolution sum.} \end{aligned}$$

The sequence  $\{h(n)\} \equiv$  *impulse response* of LTI system.



# Convolution: Properties

An important property of convolution:

$$\begin{aligned}\{x(n)\} \star \{h(n)\} &= \sum_{k=-\infty}^{\infty} x(k)h(n-k) \\ &= \sum_{k=-\infty}^{\infty} h(k)x(n-k) \\ &= \{h(n)\} \star \{x(n)\},\end{aligned}$$

i.e. the order in which two sequences are convolved is unimportant!

Other properties:

$$\begin{aligned}\{x(n)\} \star [\{h_1(n)\} \star \{h_2(n)\}] &\quad \text{associativity} \\ &= [\{x(n)\} \star \{h_1(n)\}] \star \{h_2(n)\}.\end{aligned}$$

$$\begin{aligned}\{x(n)\} \star [\{h_1(n)\} + \{h_2(n)\}] &\quad \text{distributivity} \\ &= \{x(n)\} \star \{h_1(n)\} + \{x(n)\} \star \{h_2(n)\}.\end{aligned}$$

# Stability of LTI Systems

An LTI system is stable if and only if

$$\sum_{k=-\infty}^{\infty} |h(k)| < \infty,$$

Proof: (**absolute summability**  $\Rightarrow$  **stability**) Let the input  $x(n)$  be bounded so that  $|x(n)| \leq M_x < \infty, \forall n \in [-\infty, \infty]$ . Then

$$\begin{aligned} |y(n)| &= \left| \sum_{k=-\infty}^{\infty} h(k)x(n-k) \right| \leq \sum_{k=-\infty}^{\infty} |h(k)||x(n-k)| \\ &\leq M_x \sum_{k=-\infty}^{\infty} |h(k)| \Rightarrow |y(n)| < \infty \text{ if } \sum_{k=-\infty}^{\infty} |h(k)| < \infty. \end{aligned}$$

$\Rightarrow$  Now, it remains to prove that, if  $\sum_{k=-\infty}^{\infty} |h(k)| = \infty$ , then a bounded input can be found for which the output is not bounded. Consider

$$x(n) = \begin{cases} \frac{h^*(-n)}{|h^*(-n)|}, & h(n) \neq 0, \\ 0, & h(n) = 0 \end{cases}.$$

$$y(0) = \sum_{k=-\infty}^{\infty} h(k)x(-k) = \sum_{k=-\infty}^{\infty} |h(k)| \Rightarrow$$

if  $\sum_{k=-\infty}^{\infty} |h(k)| = \infty$ , the output sequence is unbounded.

# Causality of LTI Systems

**Definition.** A system is causal if the output does **not** anticipate future values of the input, i.e. if the output at any time depends only on values of the input up to that time. Thus, a causal system is a system whose output  $y(n)$  depends only on  $\{\dots, x(n-2), x(n-1), x(n)\}$ .

**Consequence:** A system  $y(n) = \mathcal{T}[x(n)]$  is causal if whenever  $x_1(n) = x_2(n)$  for all  $n \leq n_0$  then  $y_1(n) = y_2(n)$  for all  $n \leq n_0$ , where  $y_1(n) = \mathcal{T}[x_1(n)]$ ,  $y_2(n) = \mathcal{T}[x_2(n)]$ .

## Comments:

- **All** real-time physical systems are **causal**, because time only moves forward. (Imagine that you own a noncausal system whose output depends on tomorrow's stock price.)
- Causality does **not** apply to spatially-varying signals. (We can move both left and right, up and down.)
- Causality does **not** apply to systems processing **recorded** signals (e.g. taped sports games vs. live broadcasts).

**Proposition.** An LTI system is causal if and only if its impulse response  $h(n) = 0$  for  $n < 0$ .

**Proof.** From the definition of a causal system:

$$y(n) = \sum_{k=-\infty}^{\infty} h(k)x(n-k)$$

$$= \sum_{k=0}^{\infty} h(k)x(n-k).$$

Obviously, this equation is valid if  $\sum_{k=-\infty}^{-1} h(k)x(n-k) = 0$  for all  $x(n-k) \implies h(n) = 0$  for  $n < 0$ . The other direction is obvious.  $\square$

If  $h(n) \neq 0$  for  $n < 0$ , system is noncausal.

$$\begin{aligned} h(n) = 0, \quad n < -1, \\ h(-1) \neq 0 \end{aligned} \implies$$

$$y(n) = \sum_{k=0}^{\infty} h(k)x(n-k) + h(-1)x(n+1) \implies$$

$y(n)$  depends on  $x(n+1) \implies$  noncausal system!

## Example:

An LTI system with

$$h(n) = a^n u(n) = \begin{cases} a^n, & n \geq 0, \\ 0, & n < 0 \end{cases} .$$

- Since  $h(n) = 0$  for  $n < 0$ , the system is causal.
- To decide on stability, we must compute the sum

$$S = \sum_{k=-\infty}^{\infty} |h(k)| = \sum_{k=0}^{\infty} |a|^k = \begin{cases} \frac{1}{1-|a|}, & |a| < 1, \\ \infty, & |a| \geq 1 \end{cases} .$$

Thus, the system is stable only for  $|a| < 1$ .

# Linear Constant-Coefficient Difference (LCCD) Equations

Consider LTI systems satisfying

$$\sum_{k=0}^N a_k y(n-k) = \sum_{k=0}^M b_k x(n-k) \quad \text{ARMA}$$

Particular cases:

$$y(n) = \sum_{k=0}^M b_k x(n-k), \quad \text{MA}$$

$$\sum_{k=0}^N a_k y(n-k) = x(n) \quad \text{AR.}$$

**Example:**

$$y(n) = \sum_{k=-\infty}^n x(k) \quad \text{accumulator}$$

$$y(n) - y(n-1) = \sum_{k=-\infty}^n x(k) - \sum_{k=-\infty}^{n-1} x(k) = x(n).$$



**Property:** MA systems are bounded-input bounded-output (BIBO) stable, i.e.

$$|y(n)| = \left| \sum_{k=0}^M b_k x(n-k) \right| \leq \sum_{k=0}^M |b_k| \cdot |x(n-k)| < \infty$$

for any bounded input  $|x(n)| < \infty$  and coefficient sequence  $|b_n| < \infty$ .

**Remark:** AR systems may be unstable. For example, the system

$$y(n) = ay(n-1) + x(n)$$

is unstable for  $a > 1$ , because  $y(n)$  is generally unbounded for bounded  $x(n)$ .

**Property:** MA systems have finite impulse response (FIR), whereas AR systems have infinite impulse response (IIR):

$$h_{\text{MA}}(n) = \begin{cases} 0, & n < 0, \\ b_n, & 0 \leq n \leq M, \\ 0, & n > M. \end{cases}$$

**“Proof” for AR systems:**  $y(n)$  depends on  $y(n-k)$ ,  $k = 1, 2, \dots \Rightarrow y(n)$  depends on  $x(n-k)$ ,  $k = 0, \dots, \infty \Rightarrow$  the impulse response  $h_{\text{AR}}(n)$  is infinite, i.e. is in general nonzero for all  $n > 0$ .

Suppose that, for a given input  $x(n)$ , we have found one particular output sequence  $y_p(n)$  so that a LCCD equation is satisfied. Then, the same equation with the same input is satisfied by any output of the form

$$y(n) = y_p(n) + y_h(n),$$

where  $y_h(n)$  is any solution to the LCCD equation with zero input  $x(n) = 0$ .

**Remark:**  $y_p(n)$  and  $y_h(n)$  are referred to as the particular and homogeneous solutions, respectively.

**Proof.** From

$$\sum_{k=0}^N a_k y_p(n-k) = \sum_{k=0}^N b_k x(n-k)$$

$$\sum_{k=0}^N a_k y_h(n-k) = 0$$

it follows

$$\sum_{k=0}^N a_k y(n-k) = \sum_{k=0}^N b_k x(n-k)$$

where  $y(n) = y_p(n) + y_h(n)$ .  $\square$

**Property:** A LCCD equation does not provide a unique specification of the output for a given input. Auxiliary information or conditions are required to specify uniquely the output for a given input.

**Example:** Let auxiliary information be in the form of  $N$  sequential output values. Then

- later values can be obtained by rearranging LCCD equation as a recursive relation running forward in  $n$ ,
- prior values can be obtained by rearranging LCCD equation as a recursive relation running backward in  $n$ .

LCCD equations as recursive procedures:

$$y(n) = \sum_{k=0}^M \frac{b_k}{a_0} x(n-k) - \sum_{k=1}^N \frac{a_k}{a_0} y(n-k) \quad \text{forward,}$$

$$y(n-N) = \sum_{k=0}^M \frac{b_k}{a_N} x(n-k) - \sum_{k=0}^{N-1} \frac{a_k}{a_N} y(n-k) \quad \text{backward.}$$

**Example:** First-order AR system  $y(n) = ay(n-1) + x(n)$  with input  $x(n) = b\delta(n-1)$  and the auxiliary condition  $y(0) = y_0$ .

## Forward recursion:

$$\begin{aligned}y(1) &= ay_0 + b, \\y(2) &= ay(1) + 0 \\&= a(ay_0 + b) = a^2y_0 + ab, \\y(3) &= a(a^2y_0 + ab) = a^3y_0 + a^2b, \\&\dots \\y(n) &= a^n y_0 + a^{n-1}b.\end{aligned}$$

Observe that  $y(n-1) = a^{-1}[y(n) - x(n)] \implies$

## Backward recursion:

$$\begin{aligned}y(-1) &= a^{-1}(y_0 - 0) = a^{-1}y_0, \\y(-2) &= a^{-2}y_0, \\y(-3) &= a^{-3}y_0, \\&\dots \\y(-n) &= a^{-n}y_0.\end{aligned}$$

Is this system LTI?

**Lemma.** *A linear system requires that the output be zero for all time when the input is zero for all time.*

**Proof.** Represent zero input as  $0 \cdot x(n)$ , where  $x(n)$  is an

arbitrary (nonzero) signal. Then

$$y(n) = \mathcal{T}[0 \cdot x(n)] = 0 \cdot \mathcal{T}[x(n)] = 0.$$

□

(Back to Example) Choosing  $b = 0$ , we have  $x(n) = x(-n) = 0$ , but  $y(n)$  and  $y(-n)$  will be nonzero if  $a \neq 0$  and  $y_0 \neq 0$ . Using the above lemma, it follows that the system is not linear!

For an arbitrary  $n$ , we can write the system's output as:

$$y(n) = a^n y_0 + a^{n-1} b u(n-1).$$

The shift of the input by  $n_0$  samples,  $\tilde{x}(n) = x(n - n_0) = b\delta(n - n_0 - 1)$ , gives

$$\tilde{y}(n) = a^n y_0 + a^{n-n_0-1} b u(n - n_0 - 1) \neq y(n - n_0).$$

The system is *not* time-invariant!

**Example:** First-order AR system  $y(n) = ay(n-1) + x(n)$  with input  $x(n) = b\delta(n-1)$  and the auxiliary condition  $y(0) = 0$ .

**Recursion:**

$$\begin{aligned} y(-1) &= 0, \\ y(0) &= 0, \end{aligned}$$

$$y(1) = a \cdot 0 + b = b,$$

$$y(2) = ab,$$

...

$$y(n) = a^{n-1}b,$$

which can be rewritten as

$$y(n) = a^{n-1}bu(n-1), \quad \forall n.$$

It is easy to prove that now, the system will be LTI.

Linearity and time-invariance depend on auxiliary conditions!