

CprE 281: Digital Logic

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http://www.ece.iastate.edu/~alexs/classes/

Integer Subtraction, Overflow Detection, and Fast Adders

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Administrative Stuff

- No HW is due next Monday
- HW 6 will is due on Monday Oct. 13 @ 10 pm.

Administrative Stuff

- Labs next week
- Mini-Project
- This is worth 3% of your grade (x2 labs)
- https://www.ece.iastate.edu/~alexs/classes/ 2025_Fall_2810/labs/Project-Mini/

Three Different Methods to Represent Negative Integer Numbers

- Sign and magnitude
- 1's complement
- 2's complement

Three Different Methods to Represent Negative Integer Numbers

- Sign and magnitude
- 1's complement
- 2's complement

only this method is used in modern computers

Interpretation of four-bit signed integers

$b_3b_2b_1b_0$	Sign and magnitude	1's complement	2's complement
0111	+7	+7	+7
0110	+6	+6	+6
0101	+5	+5	+5
0100	+4	+4	+4
0011	+3	+3	+3
0010	+2	+2	+2
0001	+1	+1	+1
0000	+0	+0	+0
1000	-0	-7	-8
1001	-1	-6	-7
1010	-2	-5	-6
1011	-3	-4	-5
1100	-4	-3	-4
1101	-5	-2	-3
1110	-6	-1	-2
1111	-7	-0	-1

Interpretation of four-bit signed integers

$b_3b_2b_1b_0$	Sign and magnitude	1's complement	2's complement
0111	+7	+7	+7
0110	+6	+6	+6
0101	+5	+5	+5
0100	+4	+4	+4
0011	+3	+3	+3
0010	+2	+2	+2
0001	+1	+1	+1
0000	+0	+0	+0
1000	-0	-7	-8
1001	-1	-6	-7
1010	-2	-5	-6
1011	-3	-4	-5
1100	-4	-3	-4
1101	-5	-2	-3
1110	-6	-1	-2
1111	-7	-0	-1

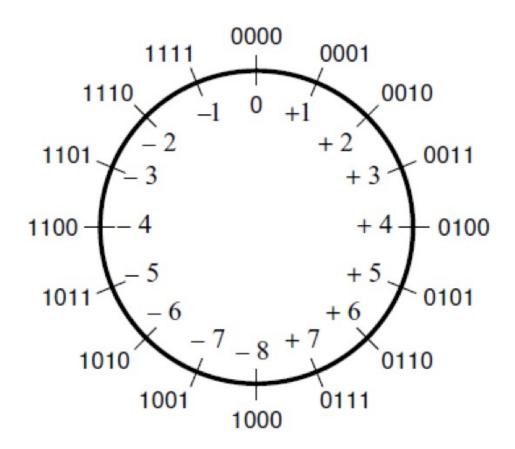
Note that each table includes both positive and negative integers.

[Table 3.2 from the textbook]

2's complement representation (4-bit)

$b_3b_2b_1b_0$	2's complement
0210	•
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8
1001	-7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

The number circle for 2's complement



Addition of two numbers stored in 2's complement representation

•
$$(+5)$$
 + (-2)

•
$$(-5)$$
 + (-2)

```
• (+5) + (+2) positive plus positive
```

•
$$(-5)$$
 + (-2) negative plus negative

Positive plus positive

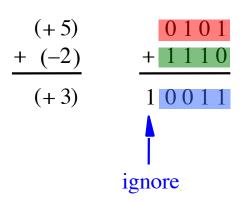
$$\begin{array}{ccc}
(+5) & & & & & & \\
+ (+2) & & & & + & & \\
(+7) & & & & & & \\
\end{array}$$

$b_3b_2b_1b_0$	2's complement
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8
1001	-7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

Negative plus positive

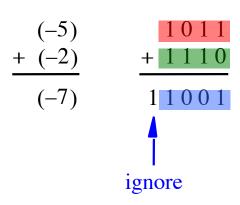
$b_3b_2b_1b_0$	2's complement
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8
1001	-7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

Positive plus negative



$b_3b_2b_1b_0$	2's complement
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8
1001	-7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

Negative plus negative



2's complement
+7
+6
+5
+4
+3
+2
+1
+0
-8
-7
-6
-5
-4
-3
-2
-1

Subtraction of two numbers stored in 2's complement representation

- a) positive minus positive
- b) negative minus positive
- c) positive minus negative
- d) negative minus negative

a)
$$(+5)$$
 - $(+2)$

b)
$$(-5)$$
 - $(+2)$

c)
$$(+5)$$
 - (-2)

$$d) (-5) - (-2)$$

a)
$$(+5)$$
 - $(+2)$ = $(+5)$ + (-2)

b)
$$(-5)$$
 - $(+2)$ = (-5) + (-2)

c)
$$(+5)$$
 - (-2) = $(+5)$ + $(+2)$

$$d) (-5) - (-2) = (-5) + (+2)$$

a)
$$(+5)$$
 - $(+2)$ = $(+5)$ + (-2)
b) (-5) - $(+2)$ = (-5) + (-2)
c) $(+5)$ - (-2) = $(+5)$ + $(+2)$

= (-5) + (+2)

We can change subtraction into addition ...

d) (-5) - (-2)

a)
$$(+5)$$
 - $(+2)$ = $(+5)$ + (-2)
b) (-5) - $(+2)$ = (-5) + (-2)
c) $(+5)$ - (-2) = $(+5)$ + $(+2)$
d) (-5) - (-2) = (-5) + $(+2)$

... if we negate the second number.

a)
$$(+5)$$
 - $(+2)$ = $(+5)$ + (-2)

b)
$$(-5)$$
 - $(+2)$ = (-5) + (-2)

c)
$$(+5)$$
 - (-2) = $(+5)$ + $(+2)$

d)
$$(-5)$$
 - (-2) = (-5) + $(+2)$

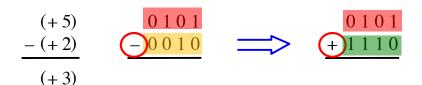
These are the four addition cases (arranged in a shuffled order)

Case a) Start with positive minus positive

$$\begin{array}{ccc}
(+5) & & & 0 & 1 & 0 & 1 \\
-(+2) & & & -0 & 0 & 1 & 0 \\
\hline
(+3) & & & & & \\
\end{array}$$

$b_3b_2b_1b_0$	2's complement
0111 0110	+7
0101	+6 +5
$0100 \\ 0011$	+4 +3
0010	+2
0001 0000	+1
1000	$^{+0}_{-8}$
1001	-7
1010 1011	$ \begin{array}{r} -6 \\ -5 \end{array} $
1100	-4
$1101 \\ 1110$	-3 -2
1111	-1

Case a) Convert to positive plus negative

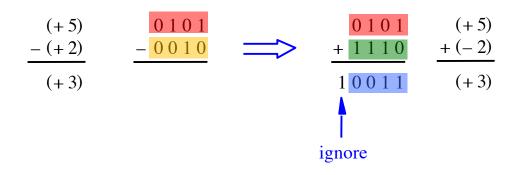


Notice that the operation changes to addition.

$b_3b_2b_1b_0$	2's complement
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8
1001	-7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

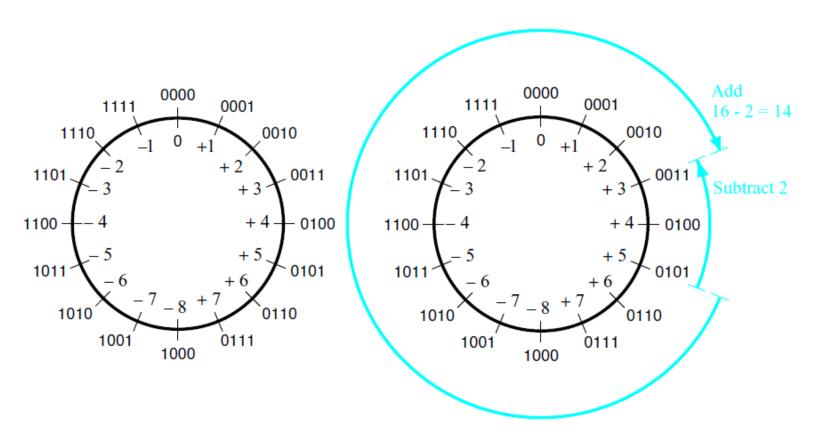
[Figure 3.10 from the textbook]

Case a) Perform the addition and ignore that extra bit



$b_3b_2b_1b_0$	2's complement
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8
1001	-7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

Graphical interpretation of four-bit 2's complement numbers



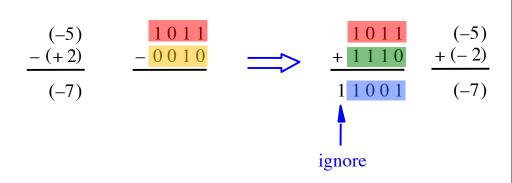
(a) The number circle

(b) Subtracting 2 by adding its 2's complement

Case b) Start with negative minus positive

$b_3b_2b_1b_0$	2's complement
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8
1001	-7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

case b) Convert to negative plus negative



$b_3b_2b_1b_0$	2's complement
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8 -7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

[Figure 3.10 from the textbook]

Case c) Start with positive minus negative

$$(+5)$$
 $-(-2)$ -1110 $(+7)$

1111	02
$b_3b_2b_1b_0$	2's complement
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8
1001	-7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

Case c) Convert to positive plus positive

$b_3b_2b_1b_0$	2's complement
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8
1001	-7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

Case d) Start with negative minus negative

, , , ,	0, 1
$b_3b_2b_1b_0$	2's complement
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8
1001	-7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

Case d) Convert to negative plus positive

$b_3b_2b_1b_0$	2's complement
0111	+7
	·
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0
1000	-8
1001	-7
1010	-6
1011	-5
1100	-4
1101	-3
1110	-2
1111	-1

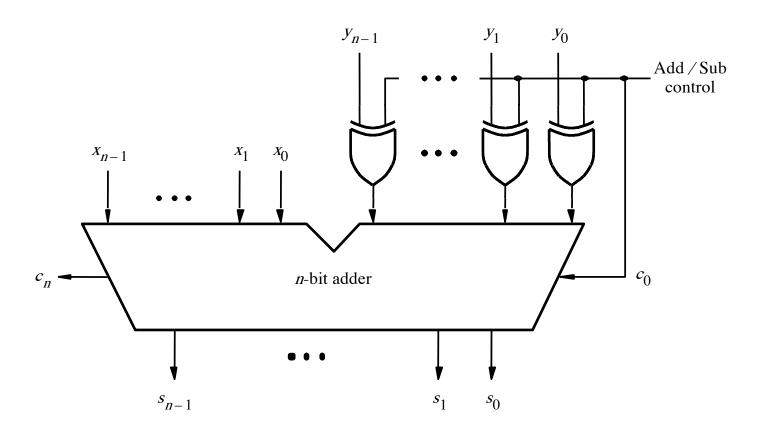
Take Home Message

Take Home Message

 Subtraction can be performed by simply negating the second number and adding it to the first, regardless of the signs of the two numbers.

 Thus, the same adder circuit can be used to perform both addition and subtraction !!!

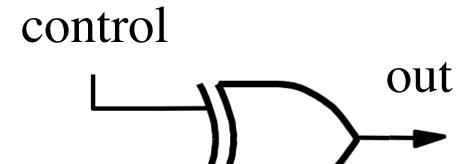
Adder / Subtractor



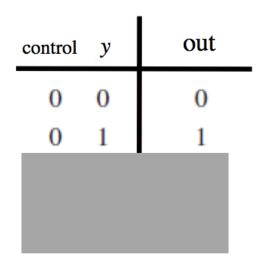
[Figure 3.12 from the textbook]

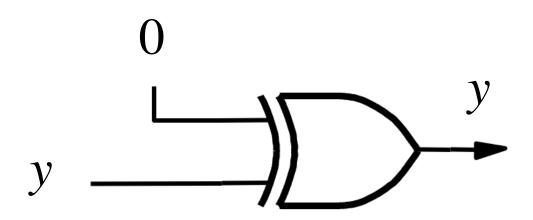
XOR Tricks

control	y	out
0	0	0
0	1	1
1	0	1
1	1	0



XOR as a repeater

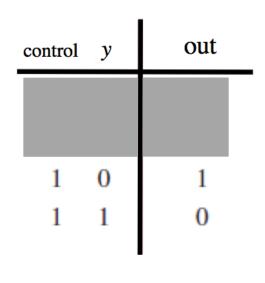


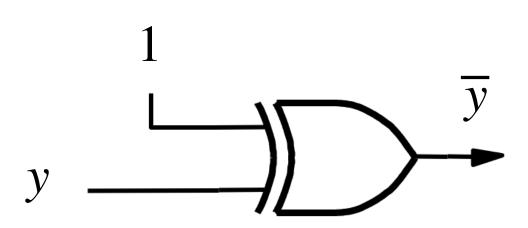


XOR as a repeater

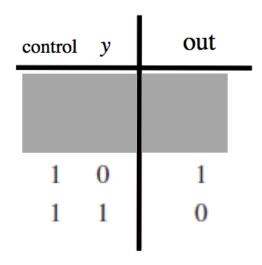
control y	out
0 0	0
0 1	1

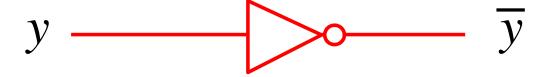
XOR as an inverter



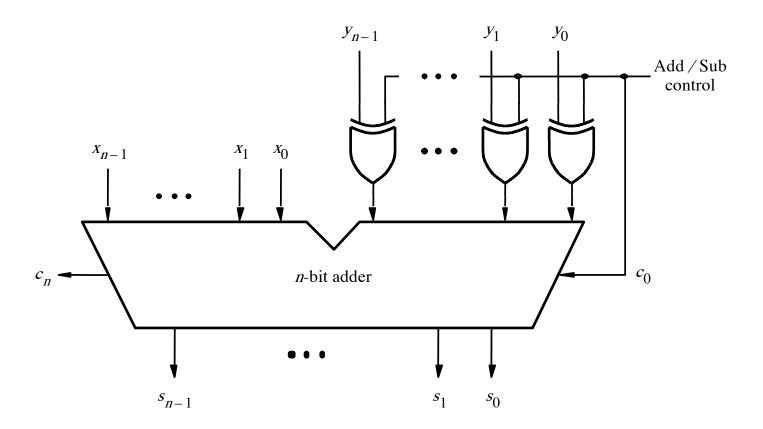


XOR as an inverter

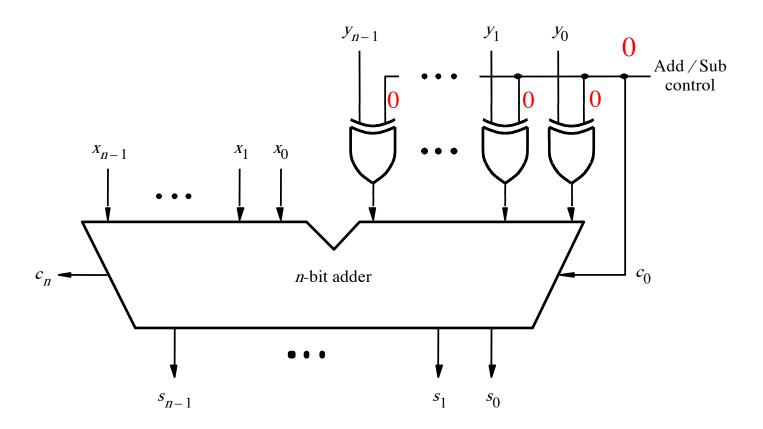




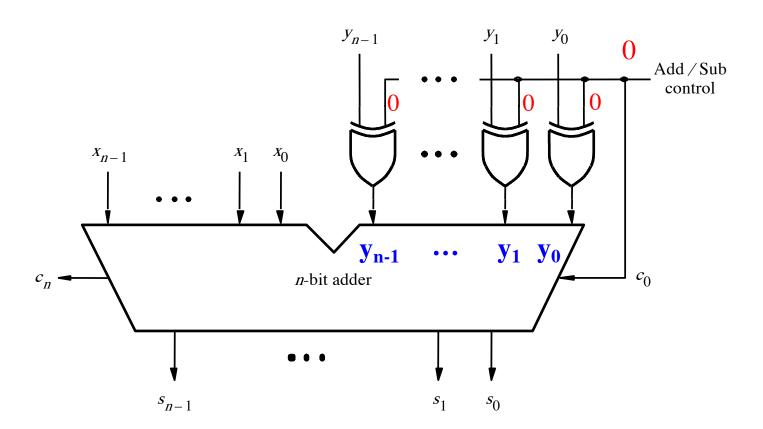
Addition: when control = 0

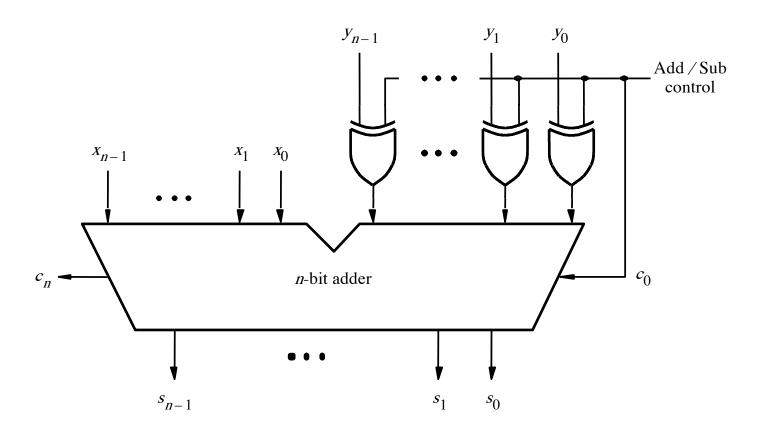


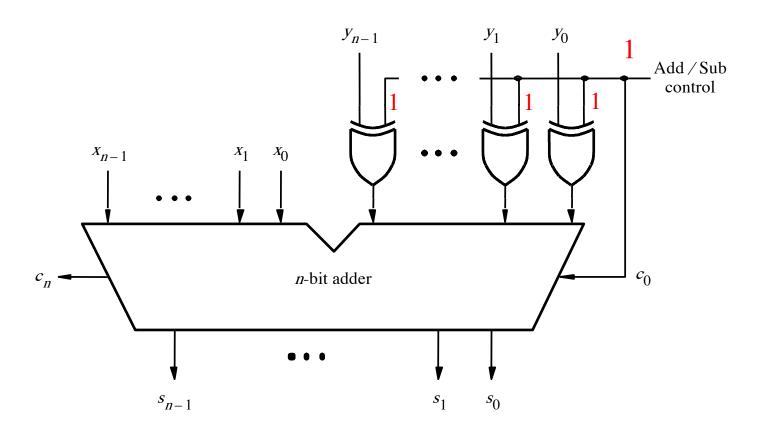
Addition: when control = 0

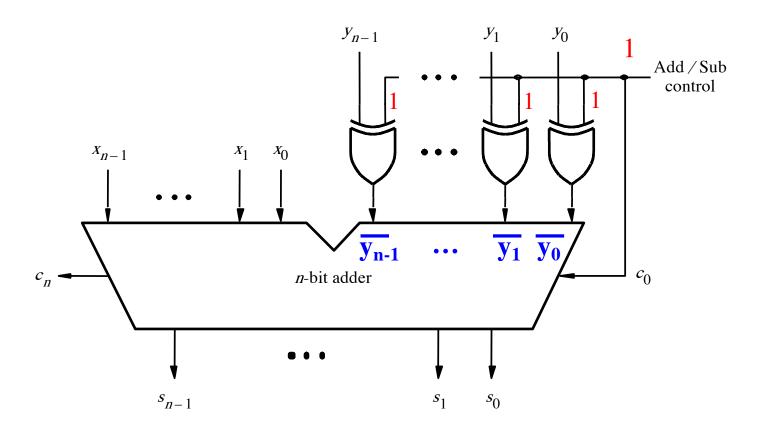


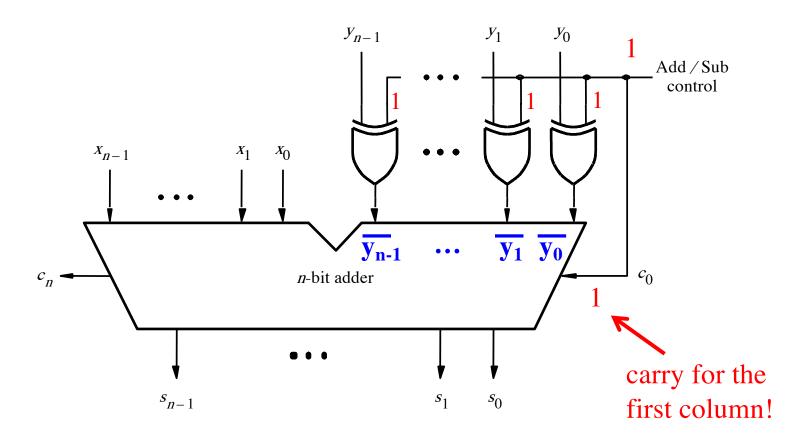
Addition: when control = 0



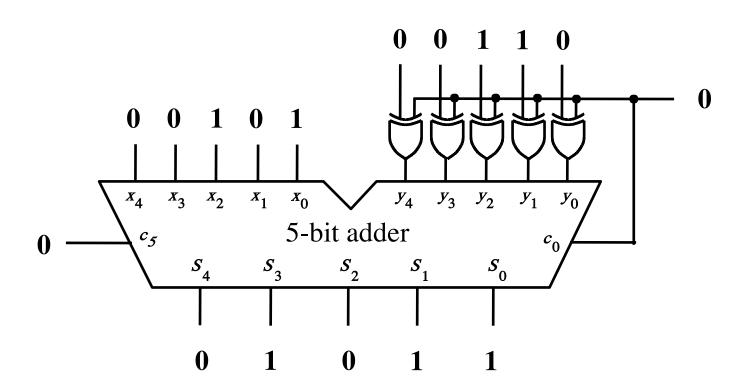


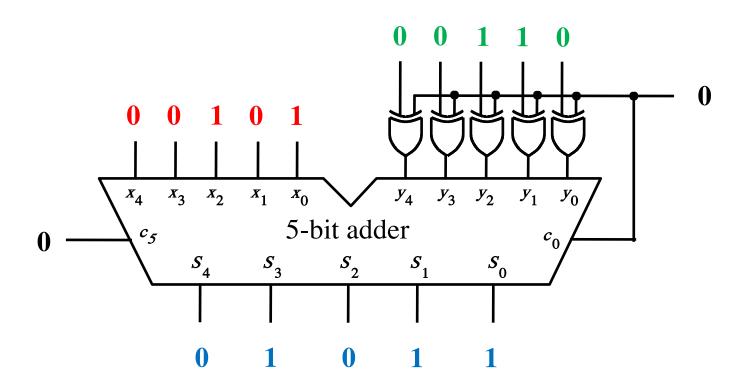


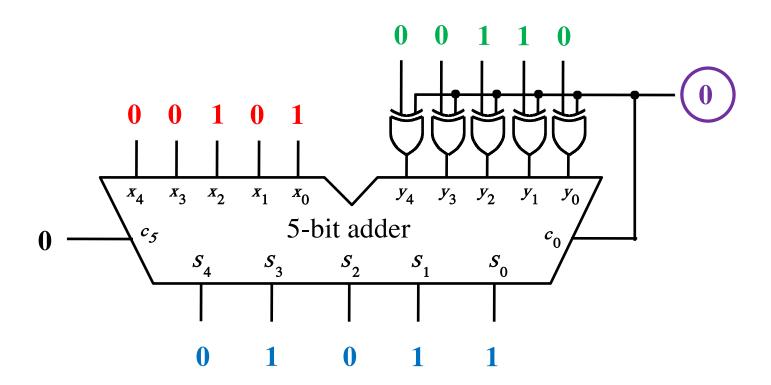


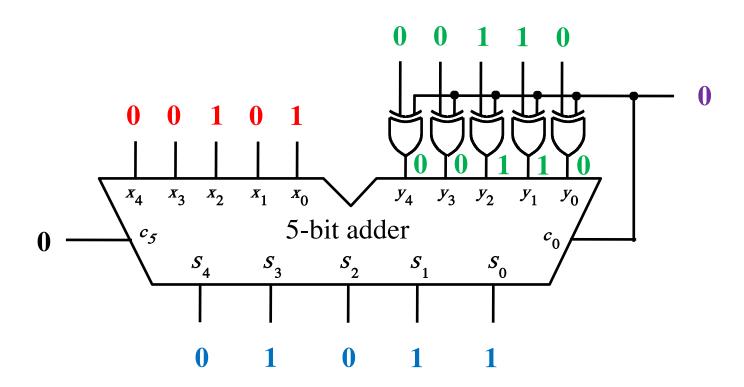


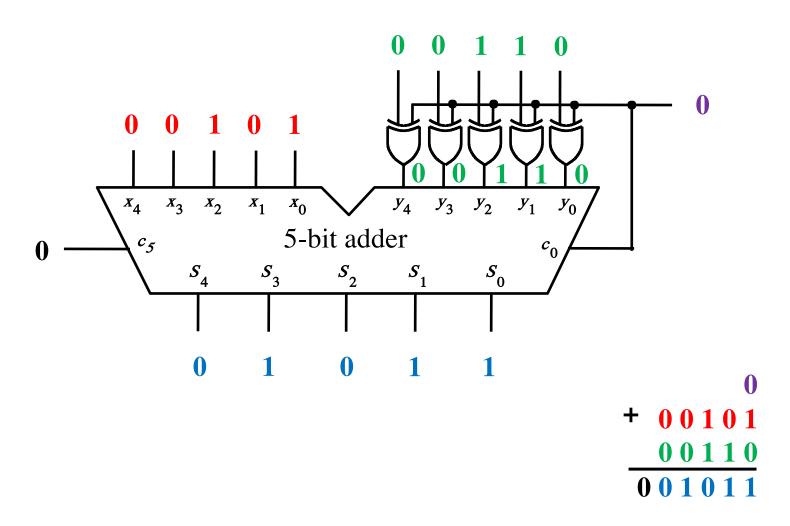
Addition Examples: all inputs and outputs are given in 2's complement representation



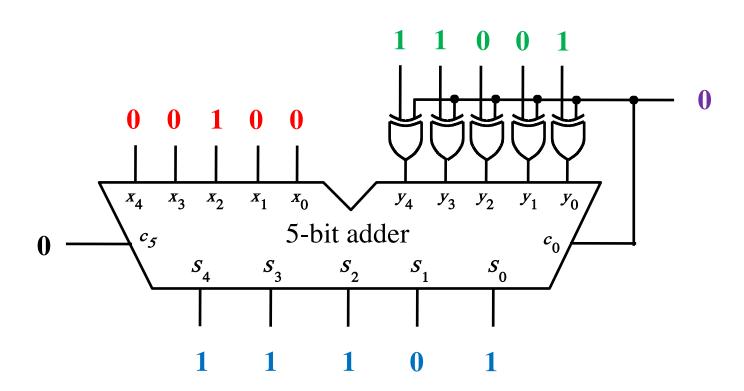




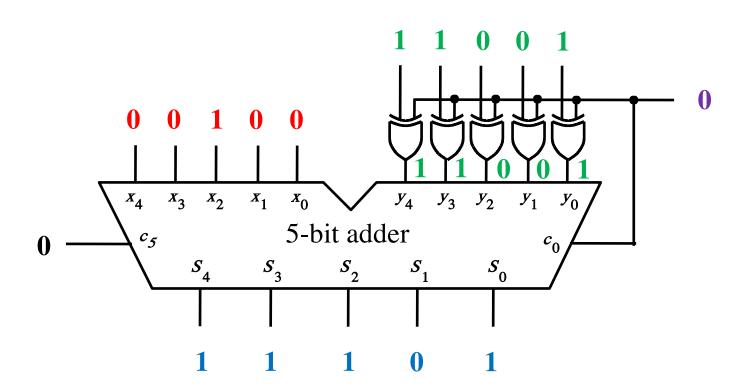




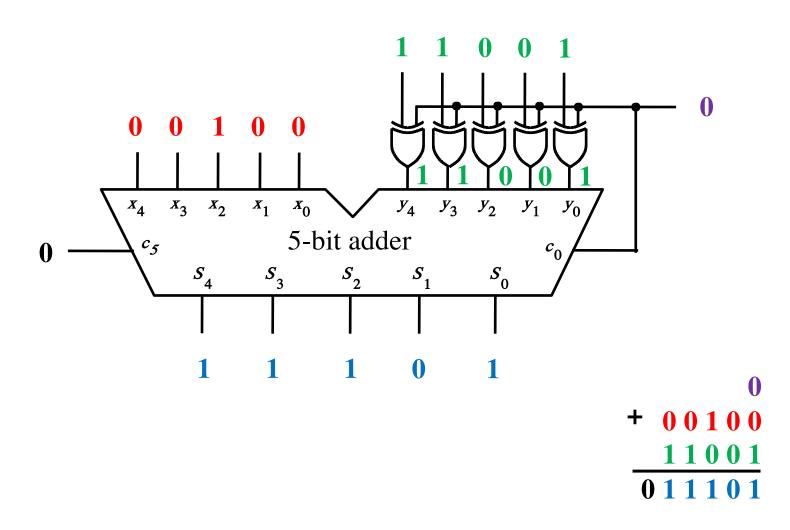
Addition: 4 + (-7) = -3



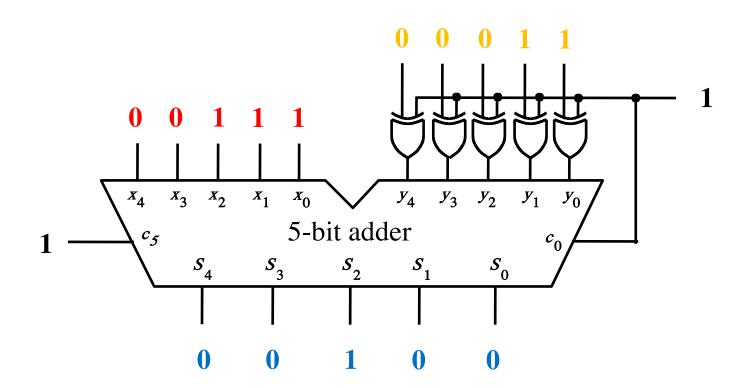
Addition: 4 + (-7) = -3

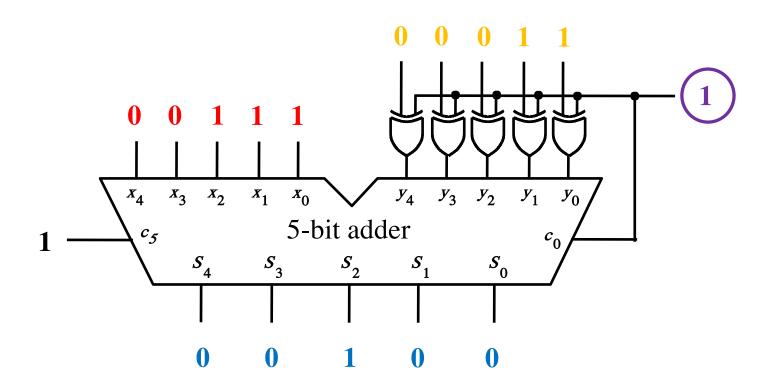


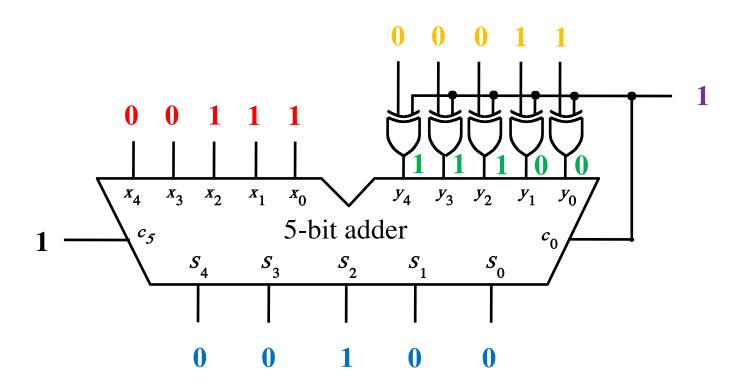
Addition: 4 + (-7) = -3

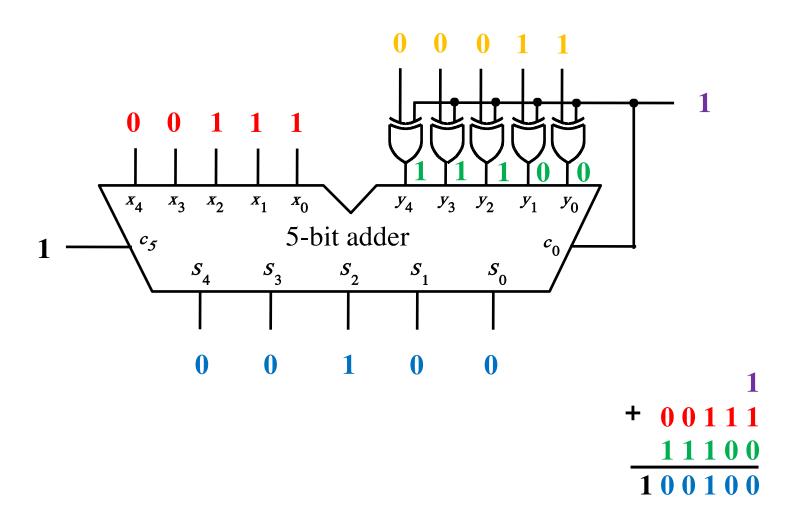


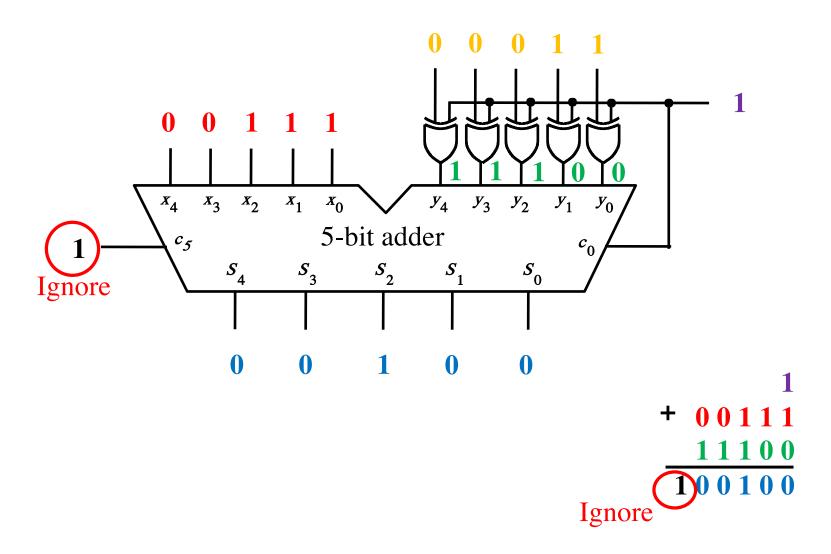
Subtraction Examples: all inputs and outputs are given in 2's complement representation







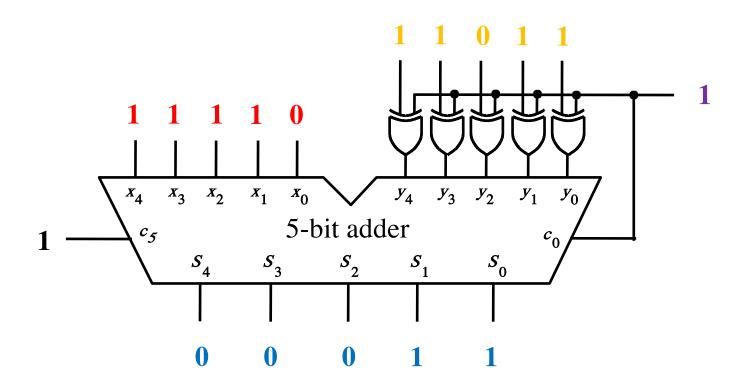




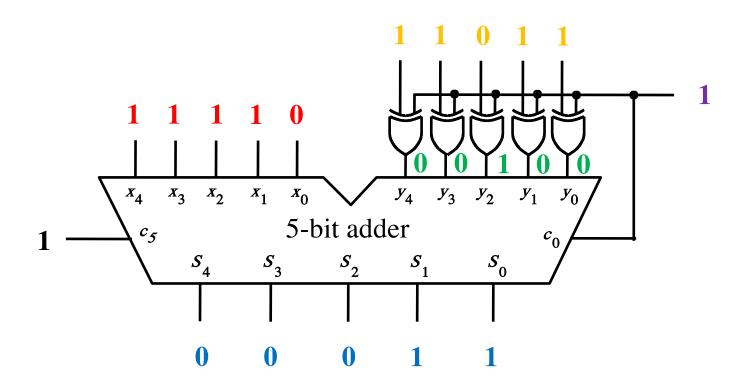
Analogy: Another Way to Do Subtraction

9's complement = 82 + (35 + 1)10's complement = 82 + 36 - 100// Add the first two. 118 - 100 // Just delete the leading 1. // No need to subtract 100. 18

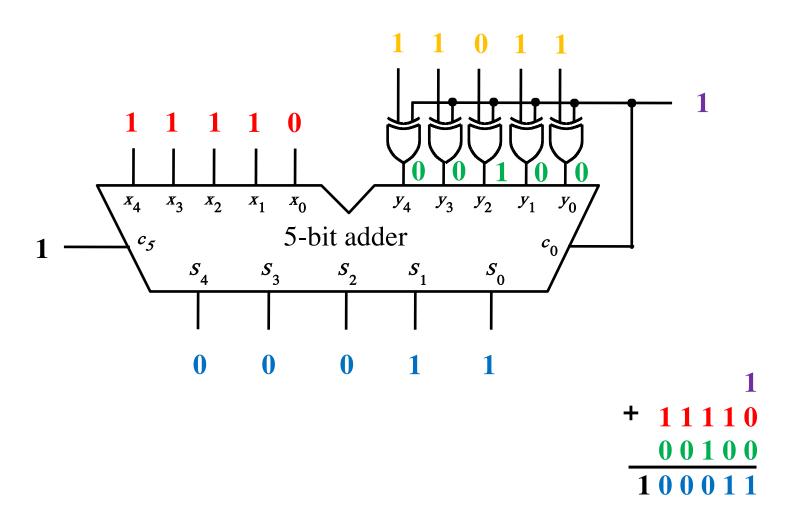
Subtraction: (-2) - (-5) = 3



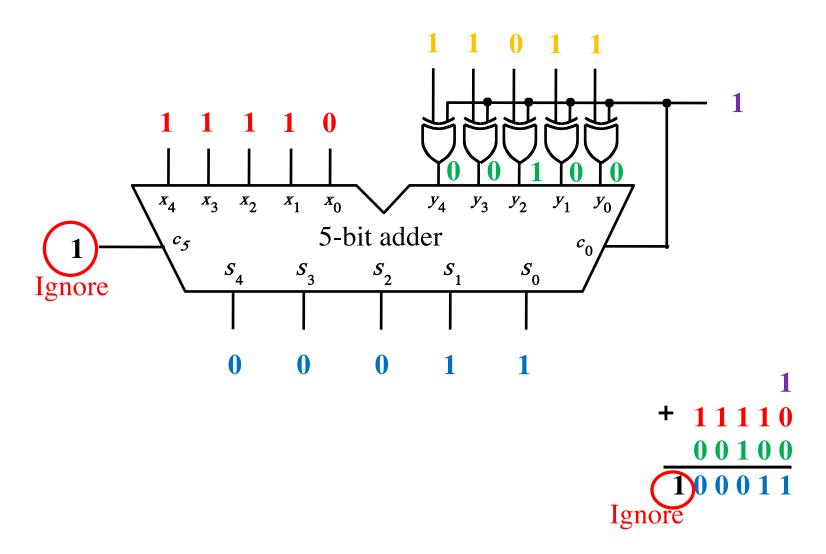
Subtraction: (-2) - (-5) = 3



Subtraction: (-2) - (-5) = 3



Subtraction: (-2) - (-5) = 3



Detecting Overflow

$$\begin{array}{c}
(+7) \\
+(+2) \\
\hline
(+9)
\end{array}
+
\begin{array}{c}
0 \ 1 \ 1 \ 1 \\
0 \ 0 \ 1 \ 0 \\
\hline
1 \ 0 \ 0 \ 1
\end{array}$$

$$\frac{(-7)}{+(+2)} + \frac{1001}{0010}$$

$$\frac{(-5)}{1011}$$

$$\begin{array}{ccc}
(+7) \\
+ & (-2) \\
\hline
(+5) & & 10101
\end{array}$$

$$\begin{array}{c}
(+7) \\
+(+2) \\
\hline
(+9)
\end{array}
+
\begin{array}{c}
0 \ 1 \ 1 \ 1 \\
0 \ 0 \ 1 \ 0 \\
\hline
1 \ 0 \ 0 \ 1
\end{array}$$

$$\frac{(-7)}{+(+2)} + \frac{1001}{0010}$$

$$\frac{(-5)}{1011}$$

$$\begin{array}{ccc}
(+7) \\
+ & (-2) \\
\hline
(+5) & & 10101
\end{array}$$

In 2's complement, both +9 and -9 are not representable with 4 bits.

$$\begin{array}{c}
(+7) \\
+(+2) \\
\hline
(+9)
\end{array}
+
\begin{array}{c}
0 1 1 0 0 \\
0 1 1 1 \\
0 0 1 0 \\
\hline
1 0 0 1
\end{array}$$

$$\begin{array}{c}
(+7) \\
+ (-2) \\
\hline
(+5)
\end{array}
+ \begin{array}{c}
11100 \\
0111 \\
1110 \\
\hline
10101
\end{array}$$

Include the carry bits: $c_4 c_3 c_2 c_1 c_0$

$$\begin{array}{c}
(+7) \\
+(+2) \\
\hline
(+9)
\end{array}
+
\begin{array}{c}
0 \ 1 \ 1 \ 0 \ 0 \\
0 \ 1 \ 1 \ 1 \\
0 \ 0 \ 1 \ 0 \\
\hline
1 \ 0 \ 0 \ 1
\end{array}$$

$$\begin{array}{c}
(+7) \\
+ (-2) \\
(+5)
\end{array}
+ \begin{array}{c}
11 \\
11 \\
11 \\
10 \\
10 \\
1
\end{array}$$

Include the carry bits: $c_4 c_3 c_2 c_1 c_0$

$$c_{4} = 0$$

$$c_{3} = 1$$

$$(+7)$$

$$+ (+2)$$

$$(+9)$$

$$0 1 1 0 0$$

$$0 1 1 1$$

$$0 0 1 0$$

$$c_4 = 0$$

$$c_3 = 0$$

$$\begin{array}{c}
(-7) \\
+ (-2) \\
\hline
(-9)
\end{array}
+ \begin{array}{c}
10000 \\
1001 \\
1110
\end{array}$$

$$c_3 = 0$$

Include the carry bits: $c_4 c_3 c_2 c_1 c_0$

$$\begin{array}{c}
c_4 = 0 \\
c_3 = 1
\end{array} + (+7) \\
+ (+2) \\
\hline
(+9) \\
\end{array}$$

$$c_4 = 0$$

$$c_3 = 0$$

$$\begin{pmatrix} c_4 = 1 \\ c_3 = 0 \end{pmatrix}$$

Overflow occurs only in these two cases.

$$\begin{array}{c}
(+7) \\
+(+2) \\
(+9)
\end{array}
+
\begin{array}{c}
0 \ 1 \ 1 \ 0 \ 0 \\
0 \ 1 \ 1 \ 1 \\
0 \ 0 \ 1 \ 0 \\
1 \ 0 \ 0 \ 1
\end{array}$$

$$c_4 = 0$$

$$c_3 = 0$$

$$c_4 = 1$$
 $c_3 = 1$
 $(+7)$
 $+ (-2)$

(+5)

$$+ \frac{\begin{array}{r} 1 & 1 & 1 & 0 & 0 \\ & 0 & 1 & 1 & 1 \\ & 1 & 1 & 1 & 0 \\ \hline & 1 & 0 & 1 & 0 & 1 \end{array}$$

$$\begin{pmatrix}
c_4 = 1 \\
c_3 = 0
\end{pmatrix}$$

Overflow =
$$c_3\overline{c}_4 + \overline{c}_3c_4$$

$$\begin{aligned}
c_4 &= 0 \\
c_3 &= 1
\end{aligned}$$

$$\begin{array}{c}
(+7) \\
+(+2) \\
(+9)
\end{array}
+
\begin{array}{c}
0 \ 1 \ 1 \ 0 \ 0 \\
0 \ 1 \ 1 \ 1 \\
0 \ 0 \ 1 \ 0 \\
1 \ 0 \ 0 \ 1
\end{array}$$

$$c_4 = 0$$

$$c_3 = 0$$

$$c_4 = 1$$

 $c_3 = 1$ (+7)
+ (-2)

(+5)

$$+\frac{\begin{array}{c} 1 & 1 & 1 & 0 & 0 \\ & 0 & 1 & 1 & 1 \\ & 1 & 1 & 1 & 0 \\ \hline & 1 & 0 & 1 & 0 & 1 \end{array}$$

$$\begin{array}{c}
(-7) \\
+ (-2) \\
\hline
 (-9)
\end{array}
+ \begin{array}{c}
10000 \\
1001 \\
1110
\end{array}$$

$$\begin{pmatrix} c_4 = 1 \\ c_3 = 0 \end{pmatrix}$$

Overflow =
$$c_3\overline{c}_4 + \overline{c}_3c_4$$
XOR

Calculating overflow for 4-bit numbers with only three significant bits

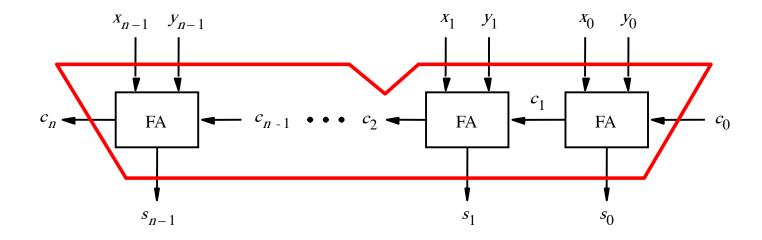
Overflow =
$$c_3\bar{c}_4 + \bar{c}_3c_4$$

= $c_3 \oplus c_4$

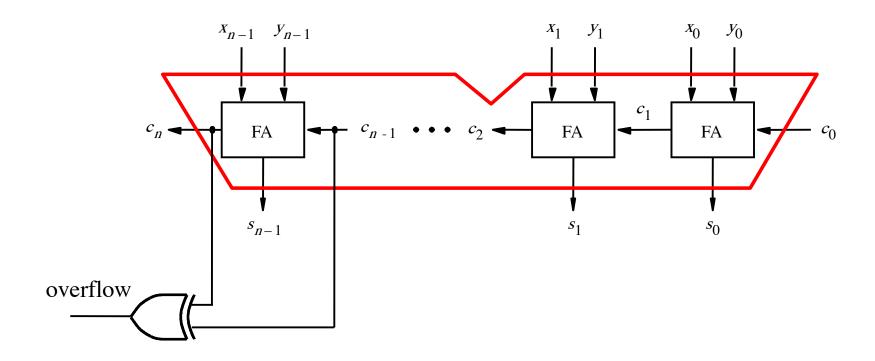
Calculating overflow for n-bit numbers with only n-1 significant bits

Overflow =
$$c_{n-1} \oplus c_n$$

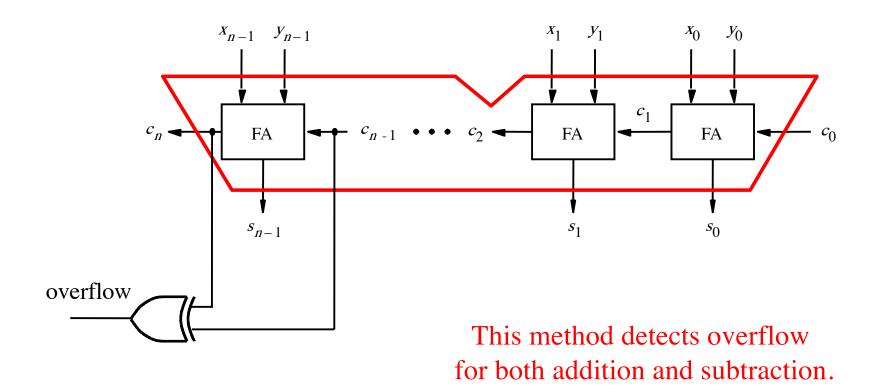
Detecting Overflow



Detecting Overflow (with one extra XOR)



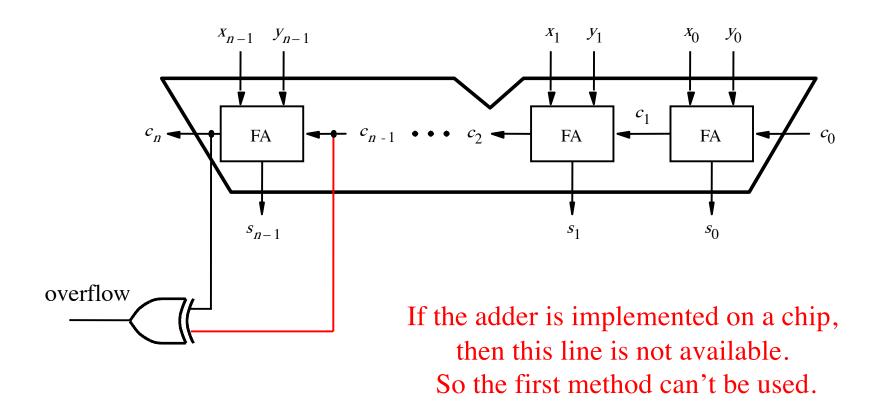
Detecting Overflow (with one extra XOR)



Detecting Overflow (alternative method)

Used if you don't have access to the internal carries of the adder.

Detecting Overflow (with one extra XOR)



Another way to look at the overflow issue

Another way to look at the overflow issue

If both numbers that we are adding have the same sign but the sum does not, then we have an overflow.

$$\frac{(-7)}{+(+2)} + \frac{1001}{0010}$$

$$\frac{(-5)}{1011}$$

$$\begin{array}{c}
(+7) \\
+ (-2) \\
\hline
(+5)
\end{array}
+ \begin{array}{c}
0 \ 1 \ 1 \ 1 \\
\hline
1 \ 0 \ 1 \ 0 \ 1
\end{array}$$

$$\frac{(-7)}{+(-2)} + \frac{1001}{1110}$$

$$\frac{(-9)}{10111}$$

$$\begin{array}{c|cccc}
 & (-7) \\
 & + (+2) \\
\hline
 & (-5) \\
\end{array}
+ \begin{array}{c|cccc}
 & 1 & 0 & 0 & 1 \\
 & 0 & 0 & 1 & 0 \\
\hline
 & 1 & 0 & 1 & 1 \\
\end{array}$$

$$x_3 = 0$$

 $y_3 = 0$
 $s_3 = 1$
 $+ (+2)$
 $+ (+9)$
 $x_3 = 1$
 (-7)
 $+ (+2)$
 $+ (-5)$
 $x_3 = 1$
 $y_3 = 0$
 $x_3 = 1$

$$\begin{array}{c|cccc}
 & (-7) \\
 & + (+2) \\
\hline
 & (-5) \\
\end{array}
+ \begin{array}{c|cccc}
 & 1 & 0 & 0 & 1 \\
 & 0 & 0 & 1 & 0 \\
\hline
 & 1 & 0 & 1 & 1 \\
\end{array}$$

$$x_3 = 1$$

$$y_3 = 1$$

$$s_3 = 0$$

 $x_3 = 1$

$$x_3 = 0$$

 $y_3 = 1$
 $s_3 = 0$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$

$$x_3 = 0$$

 $y_3 = 0$
 $s_3 = 1$
 $+ (+2)$
 $(+9)$
 $+ (-7)$
 $+ (-7)$
 $+ (+2)$
 $+ (-7)$
 $+ (+2)$
 $+ (-7)$
 $+ (-7)$
 $+ (+2)$
 $+ (-5)$
 $+ (-5)$
 $+ (-5)$
 $+ (-5)$
 $+ (-5)$
 $+ (-5)$

$$x_3 = 0$$

 $y_3 = 1$
 $s_3 = 0$
 $+ (-2)$
 $(+5)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
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 $+ (-2)$
 $+ (-2)$
 $+ (-2)$

In 2's complement, both +9 and -9 are not representable with 4 bits.

Overflow occurs only in these two cases.

$$x_3 = 0$$

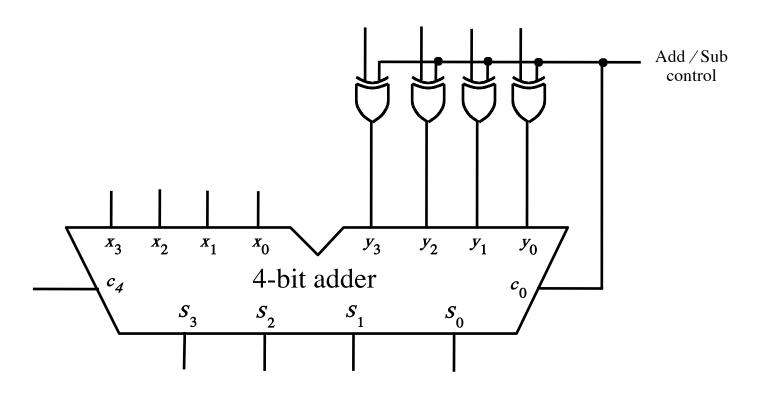
 $y_3 = 1$
 $s_3 = 0$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
 $+ (-2)$
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 $+ (-2)$

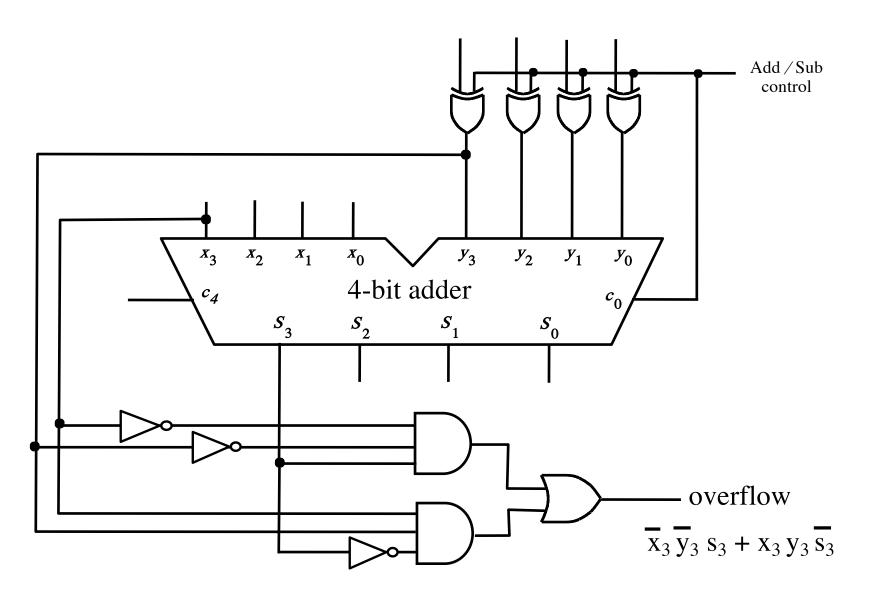
Overflow =
$$\overline{x}_3 \overline{y}_3 s_3 + x_3 y_3 \overline{s}_3$$

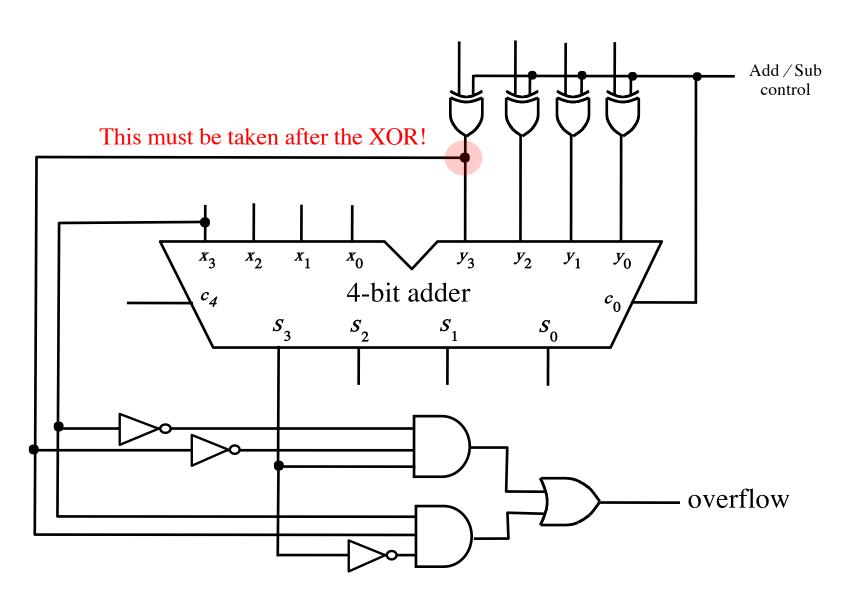
Another way to look at the overflow issue

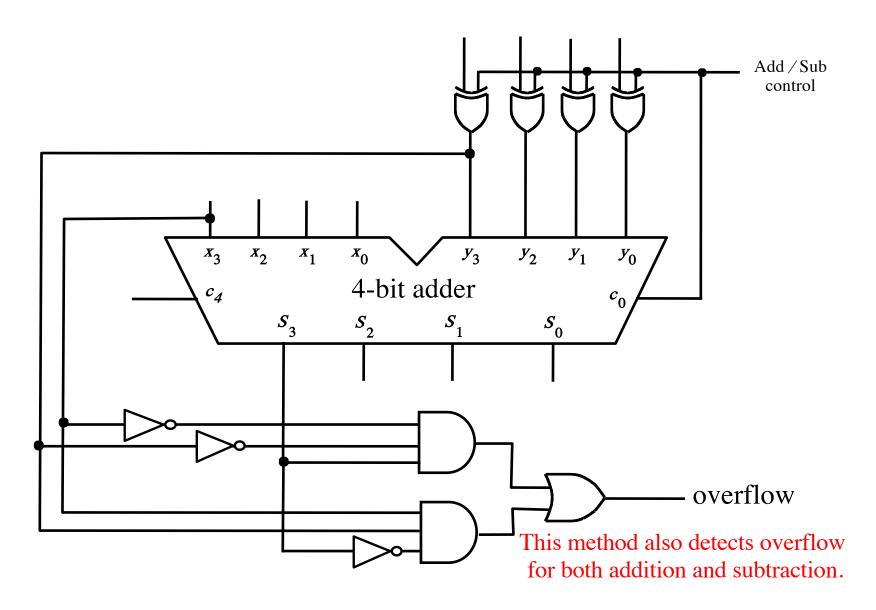
If both numbers that we are adding have the same sign but the sum does not, then we have an overflow.

Overflow =
$$\overline{x}_3 \overline{y}_3 s_3 + x_3 y_3 \overline{s}_3$$

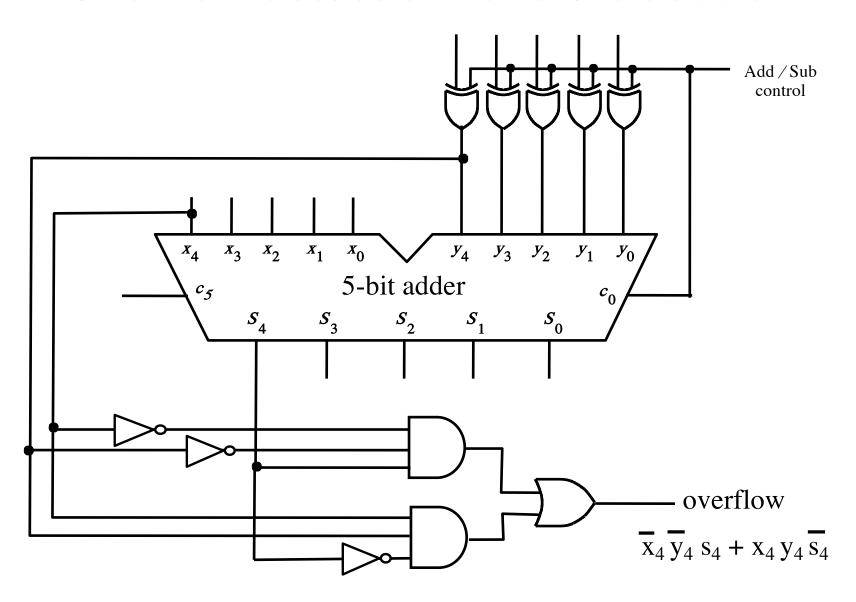




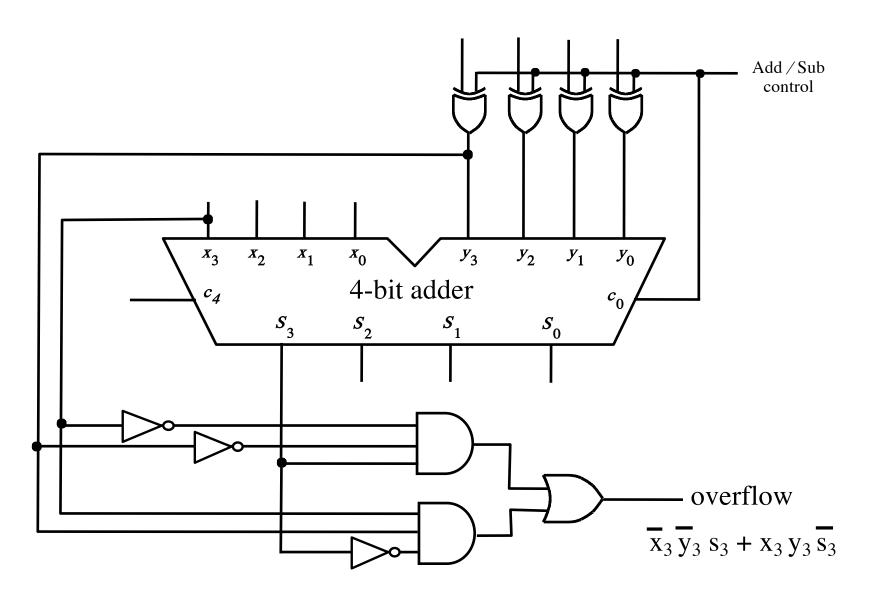




Overflow detection for a 5-bit adder



Overflow detection for a 4-bit adder

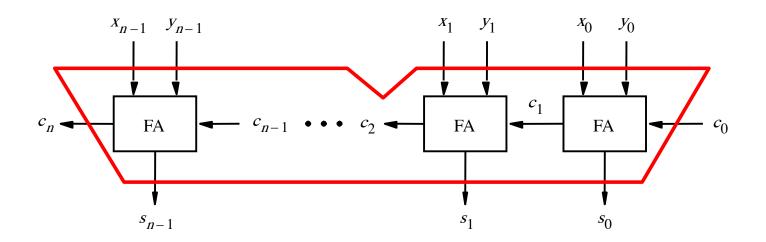


New Topic:

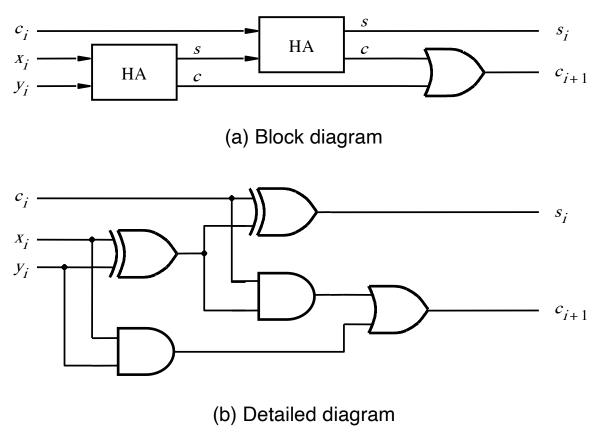
Fast Adders

A ripple-carry adder

How long does it take to compute all sum bits and all carry bits?

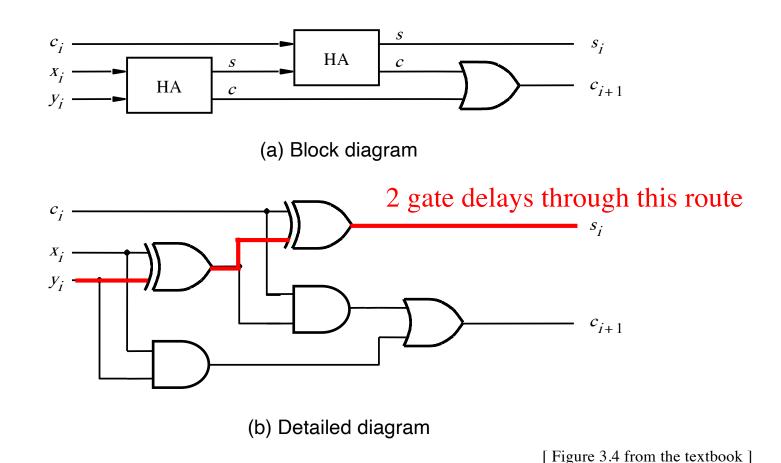


Delays through the modular implementation of the full-adder circuit

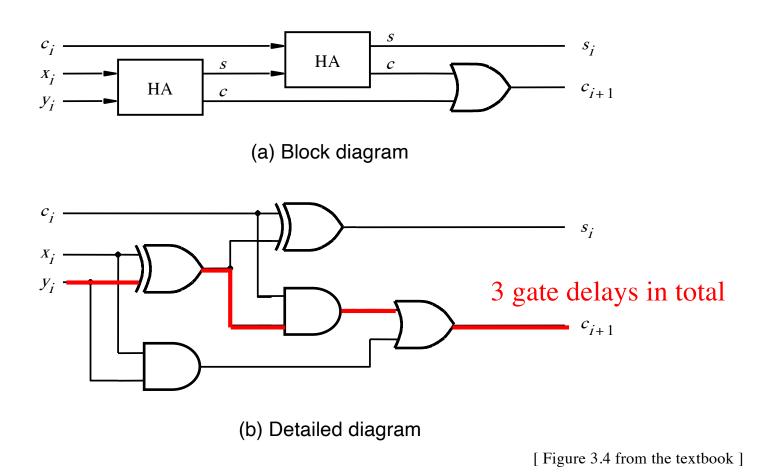


[Figure 3.4 from the textbook]

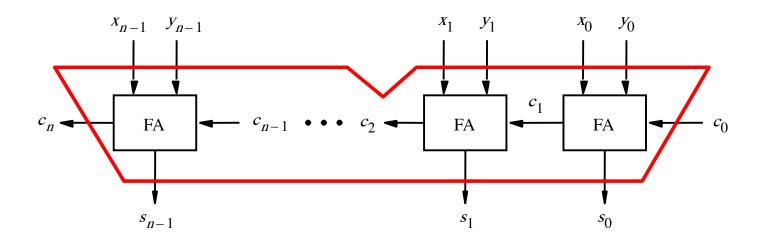
Delays through the modular implementation of the full-adder circuit



Delays through the modular implementation of the full-adder circuit

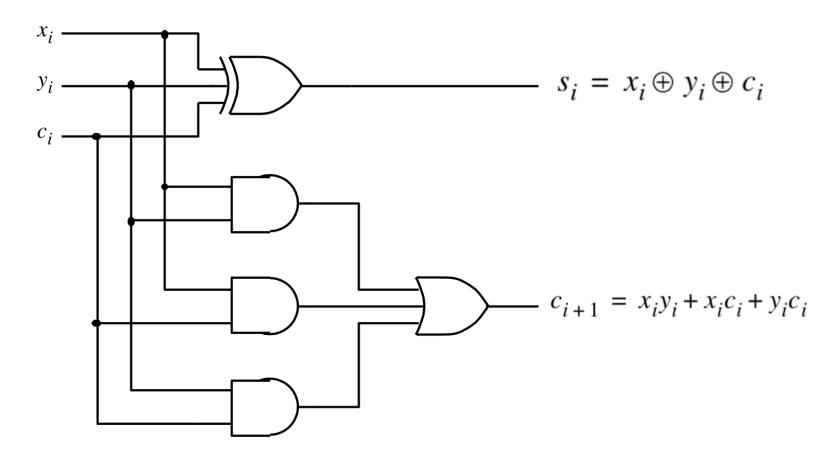


How long does it take to compute all sum bits and all carry bits in this case?

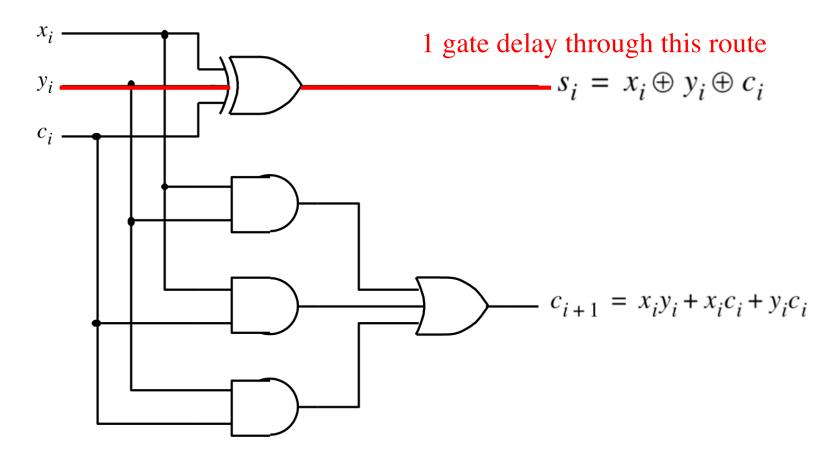


It takes 3n gate delays?

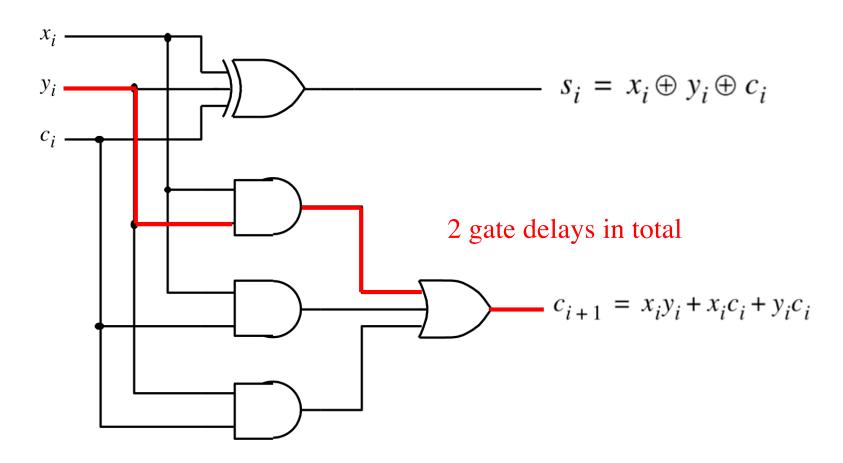
Delays through the Full-Adder circuit



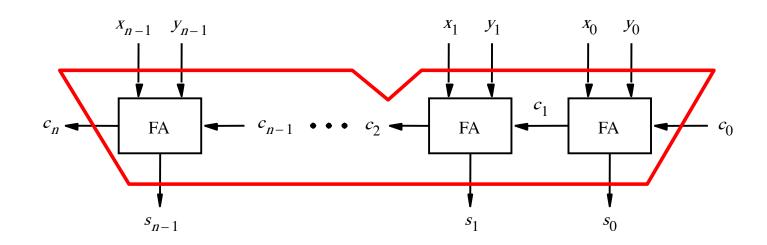
Delays through the Full-Adder circuit



Delays through the Full-Adder circuit



How long does it take to compute all sum bits and all carry bits?



It takes 2n gate delays?

Can we perform addition even faster?

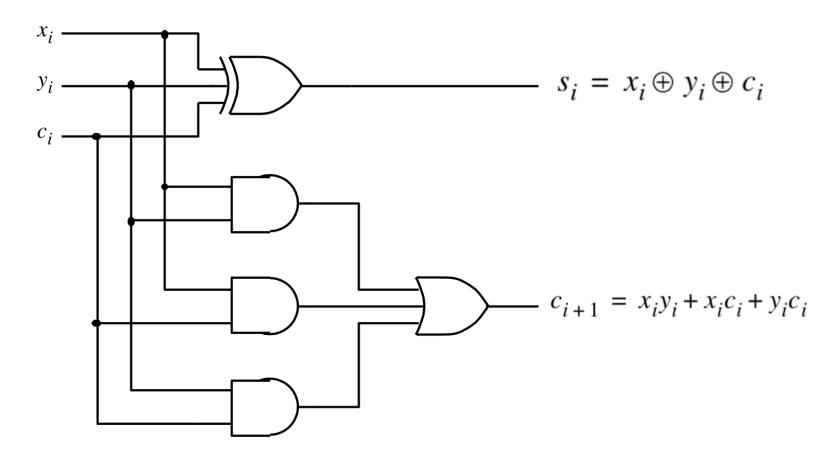
The goal is to evaluate very fast if the carry from the previous stage will be equal to 0 or 1.

Can we perform addition even faster?

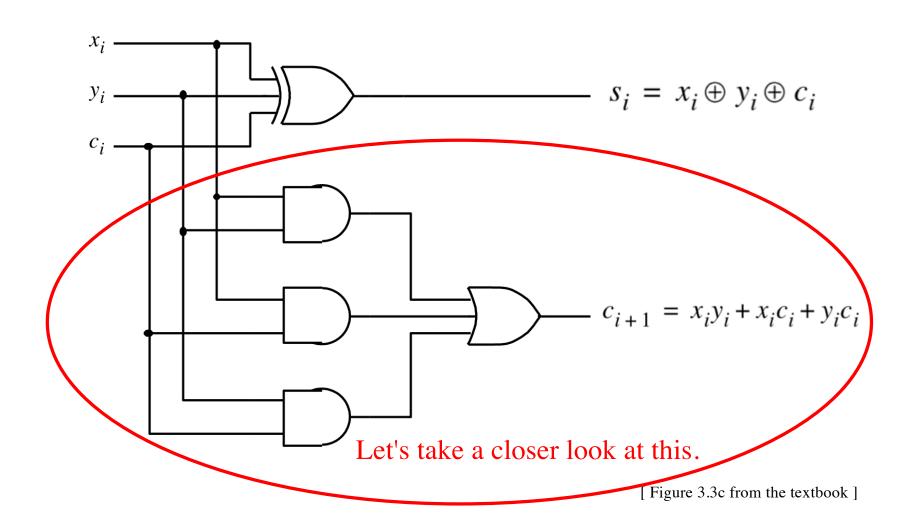
The goal is to evaluate very fast if the carry from the previous stage will be equal to 0 or 1.

To accomplish this goal we will have to redesign the full-adder circuit yet again.

The Full-Adder Circuit



The Full-Adder Circuit

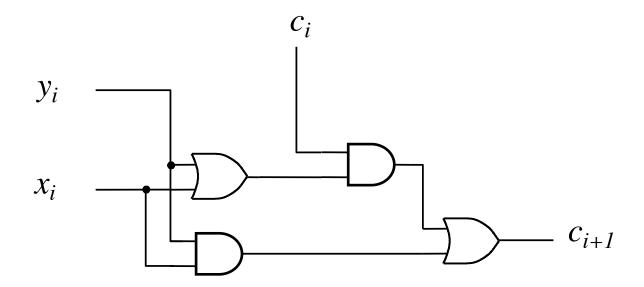


$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$

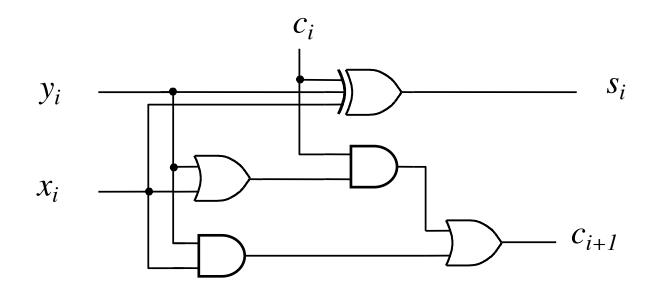
$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$

$$c_{i+1} = x_i y_i + (x_i + y_i)c_i$$

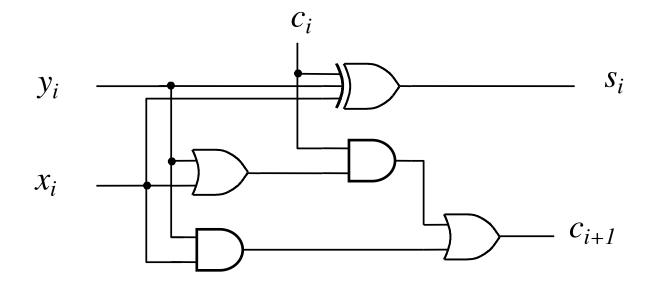
$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$
$$c_{i+1} = x_i y_i + (x_i + y_i) c_i$$



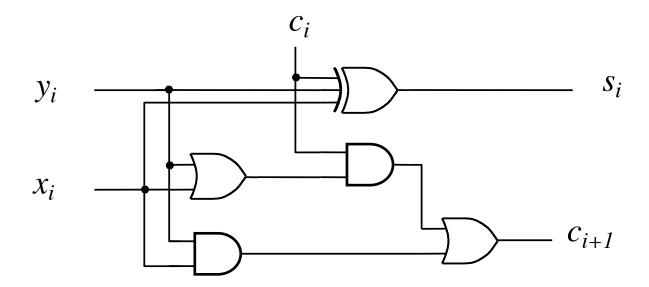
$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$
$$c_{i+1} = x_i y_i + (x_i + y_i) c_i$$



$$c_{i+1} = x_i y_i + (x_i + y_i)c_i$$



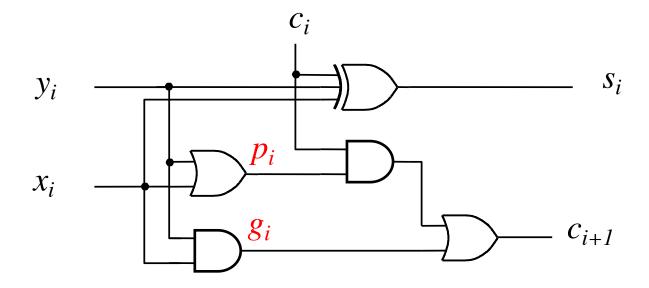
$$c_{i+1} = \underbrace{x_i y_i}_{g_i} + (\underbrace{x_i + y_i}_{p_i})c_i$$



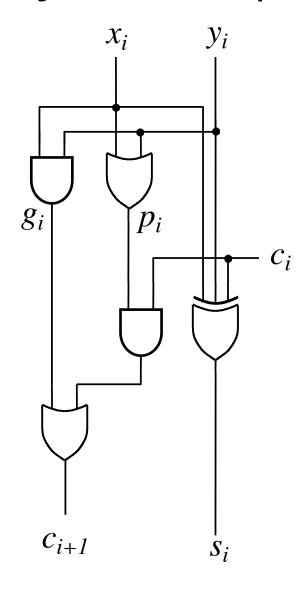
g - generate

p - propagate

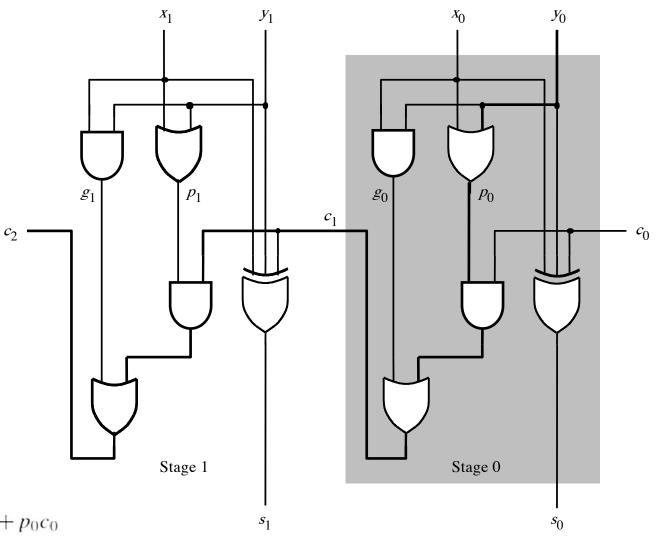
$$c_{i+1} = \underbrace{x_i y_i}_{g_i} + \underbrace{(x_i + y_i)}_{p_i} c_i$$



Yet Another Way to Draw It (Just Rotate It)



Now we can Build a Ripple-Carry Adder

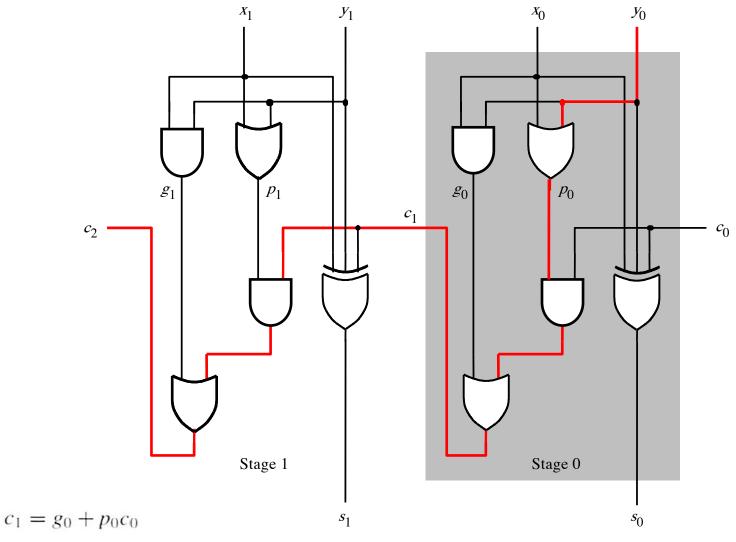


 $c_1 = g_0 + p_0 c_0$

 $c_2 = g_1 + p_1 g_0 + p_1 p_0 c_0$

[Figure 3.14 from the textbook]

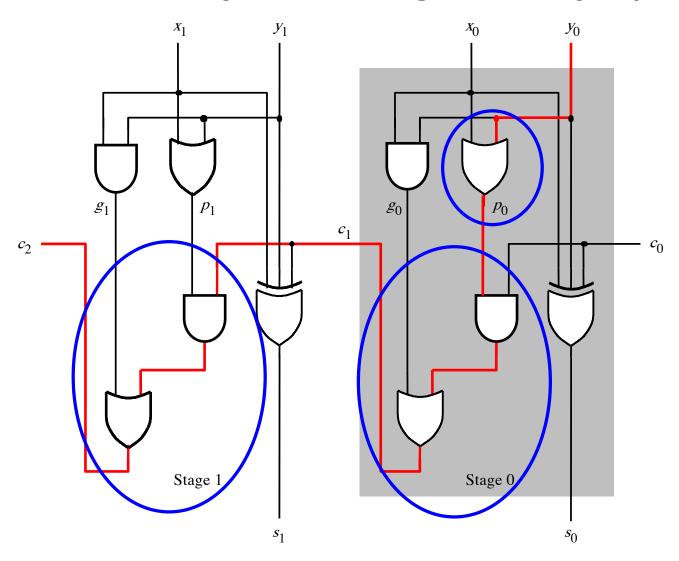
Now we can Build a Ripple-Carry Adder



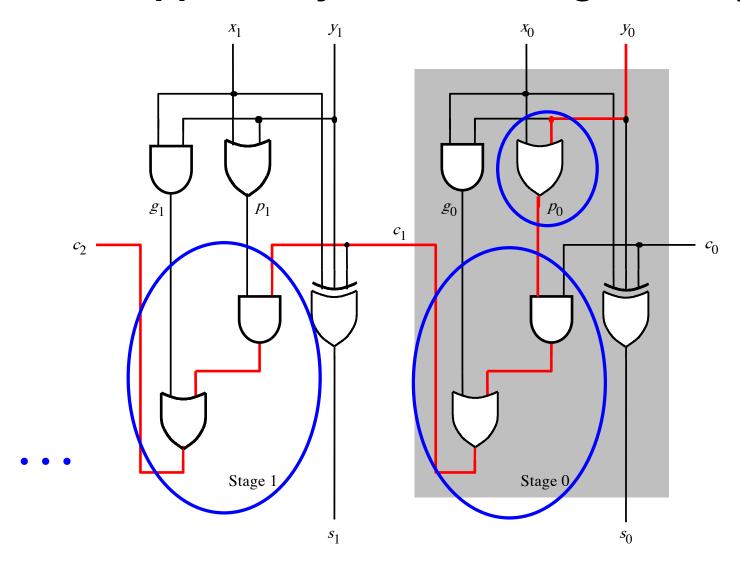
 $c_2 = g_1 + p_1 g_0 + p_1 p_0 c_0$

[Figure 3.14 from the textbook]

2-bit ripple-carry adder: 5 gate delays (1+2+2)



n-bit ripple-carry adder: 2n+1 gate delays



n-bit Ripple-Carry Adder

- It takes 1 gate delay to generate all g_i and p_i signals
- +2 more gate delays to generate carry 1
- +2 more gate delay to generate carry 2

...

- +2 more gate delay to generate carry n
- Thus, the total delay through an n-bit ripple-carry adder is 2n+1 gate delays!

n-bit Ripple-Carry Adder

- It takes 1 gate delay to generate all g_i and p_i signals
- +2 more gate delays to generate carry 1
- +2 more gate delay to generate carry 2

...

- +2 more gate delay to generate carry n
- Thus, the total delay through an n-bit ripple-carry adder is 2n+1 gate delays!

This is slower by 1 than the original design?!

A carry-lookahead adder

$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$

$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$

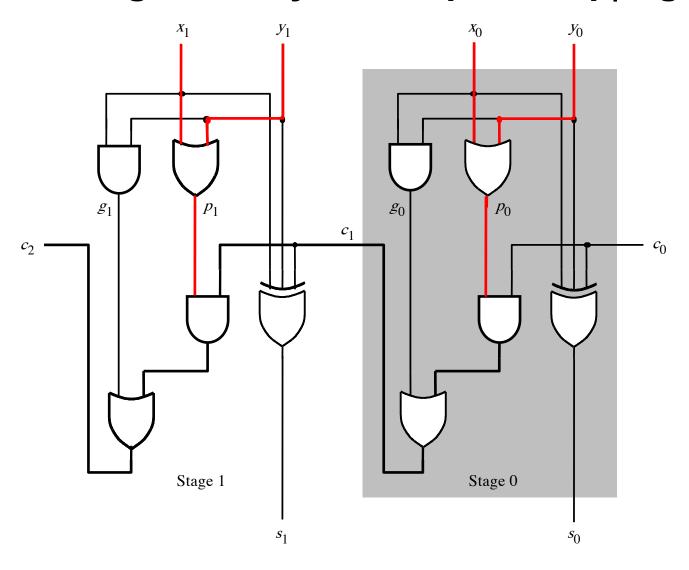
$$c_{i+1} = x_i y_i + (x_i + y_i) c_i$$

$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$

$$c_{i+1} = x_i y_i + (x_i + y_i) c_i$$

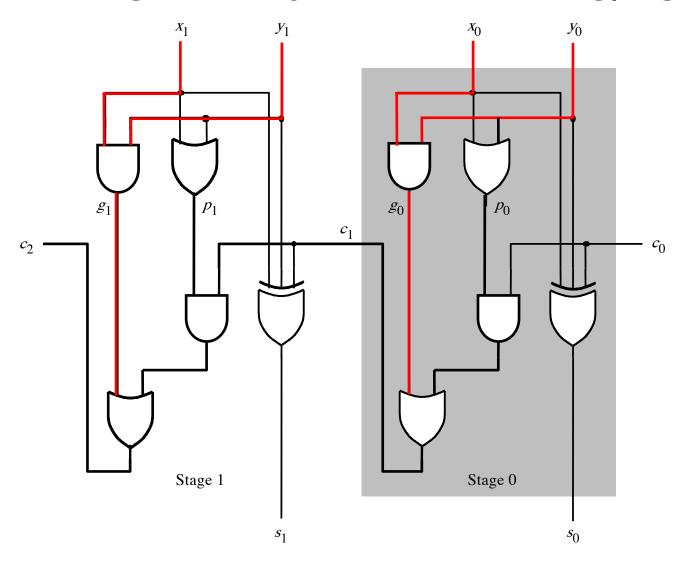
$$g_i \qquad p_i$$
(1 gate delay) (1 gate delay)

It takes 1 gate delay to compute all pi signals



[Figure 3.14 from the textbook]

It takes 1 gate delay to compute all gi signals



[Figure 3.14 from the textbook]

$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$

$$c_{i+1} = x_i y_i + (x_i + y_i) c_i$$

$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$

$$c_{i+1} = x_i y_i + (x_i + y_i) c_i$$

$$c_{i+1} = g_i + p_i c_i$$

$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$

$$c_{i+1} = x_i y_i + (x_i + y_i) c_i$$

$$c_{i+1} = g_i + p_i c_i$$

$$c_{i+1} = g_i + p_i (g_{i-1} + p_{i-1} c_{i-1})$$

$$c_{i+1} = g_i + p_i (g_{i-1} + p_{i-1} c_{i-1})$$
recursive expansion of

$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$

$$c_{i+1} = x_i y_i + (x_i + y_i) c_i$$

$$c_{i+1} = g_i + p_i c_i$$

$$c_{i+1} = g_i + p_i (g_{i-1} + p_{i-1} c_{i-1})$$

$$c_{i+1} = g_i + p_i g_{i-1} + p_i p_{i-1} c_{i-1}$$

Expanding the Carry Expression for C₃

$$c_{i+1} = g_i + p_i c_i$$

$$c_{3} = g_{2} + p_{2}c_{2}$$

$$= g_{2} + p_{2}(g_{1} + p_{1}c_{1})$$

$$= g_{2} + p_{2}g_{1} + p_{2}p_{1}c_{1}$$

$$= g_{2} + p_{2}g_{1} + p_{2}p_{1}(g_{0} + p_{0}c_{0})$$

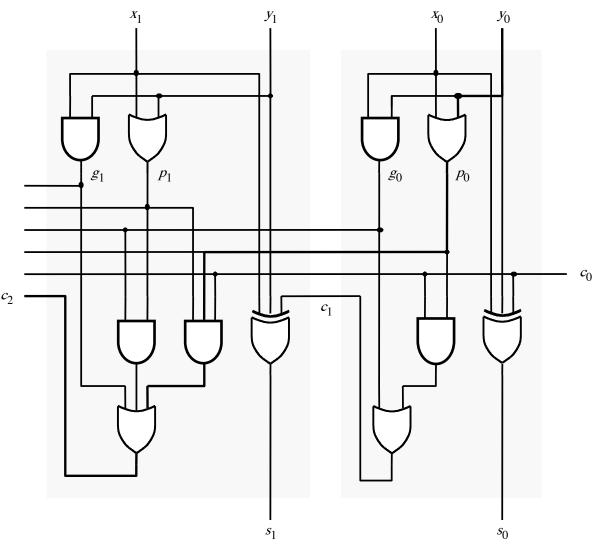
$$= g_{2} + p_{2}g_{1} + p_{2}p_{1}g_{0} + p_{2}p_{1}p_{0}c_{0}$$

$$c_1 = g_0 + p_0 c_0$$

$$c_2 = g_1 + p_1 g_0 + p_1 p_0 c_0$$

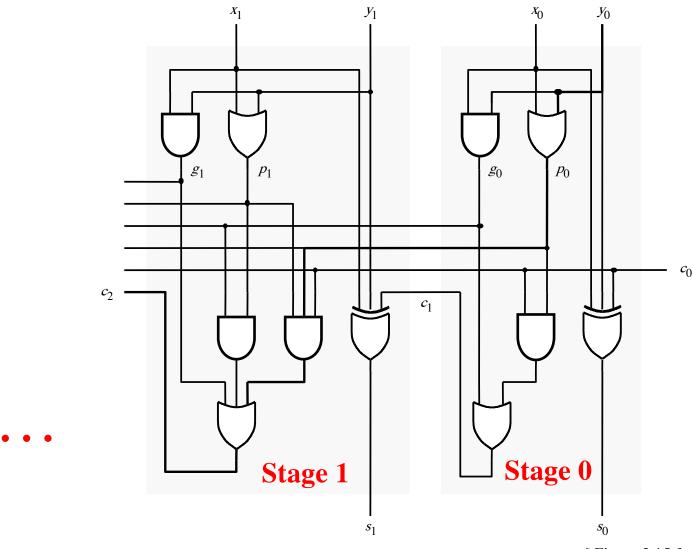
$$c_3 = g_2 + p_2g_1 + p_2p_1g_0 + p_2p_1p_0c_0$$

Now we can Build a Carry-Lookahead Adder



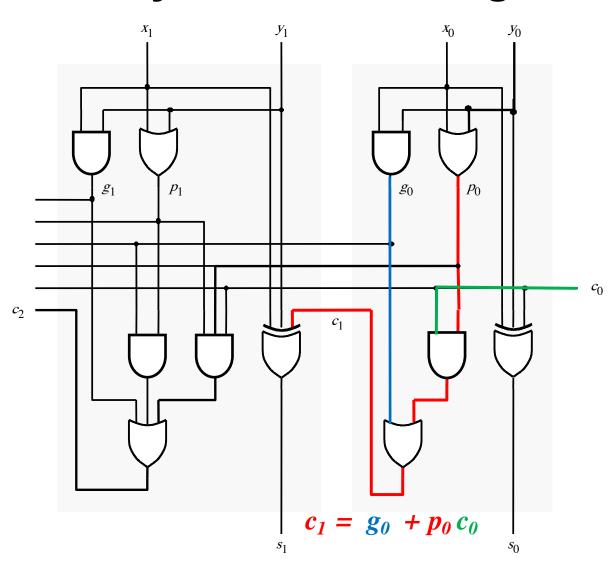
[Figure 3.15 from the textbook]

The first two stages of a carry-lookahead adder



[Figure 3.15 from the textbook]

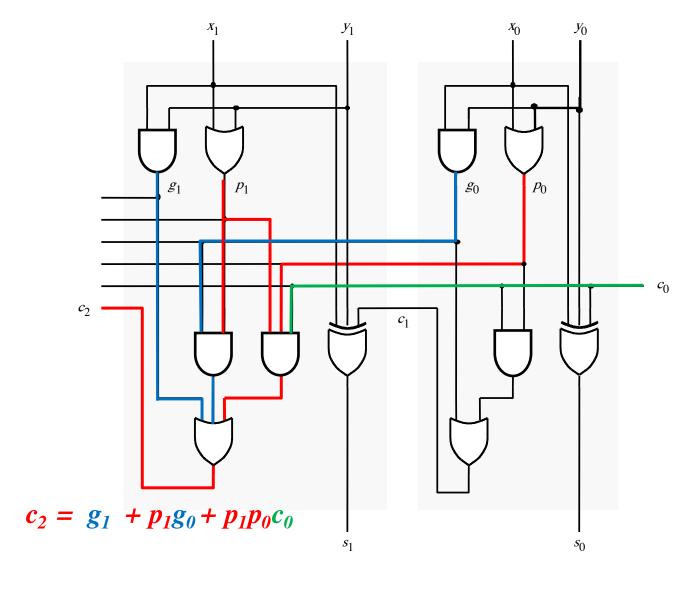
$$c_1 = g_0 + p_0 c_0$$



Carry for the second stage

$$c_2 = g_1 + p_1 g_0 + p_1 p_0 c_0$$

Carry for the second stage



$$c_1 = g_0 + p_0 c_0$$

$$c_2 = g_1 + p_1 g_0 + p_1 p_0 c_0$$

$$c_1 = g_0 + p_0 c_0$$

$$c_2 = g_1 + \underline{p_1}g_0 + \underline{p_1}p_0c_0$$

$$c_{1} = g_{0} + p_{0}c_{0}$$

$$c_{2} = g_{1} + p_{1}g_{0} + p_{1}p_{0}c_{0}$$

$$= g_{1} + p_{1}(g_{0} + p_{0}c_{0})$$

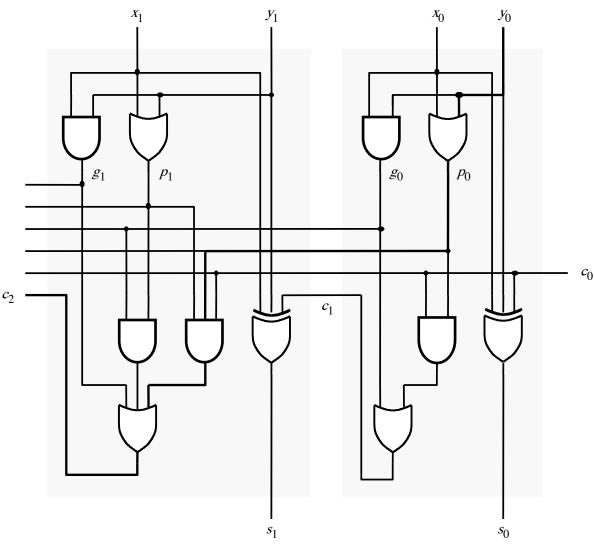
$$c_{1} = g_{0} + p_{0}c_{0}$$

$$c_{2} = g_{1} + p_{1}g_{0} + p_{1}p_{0}c_{0}$$

$$= g_{1} + p_{1}(g_{0} + p_{0}c_{0})$$

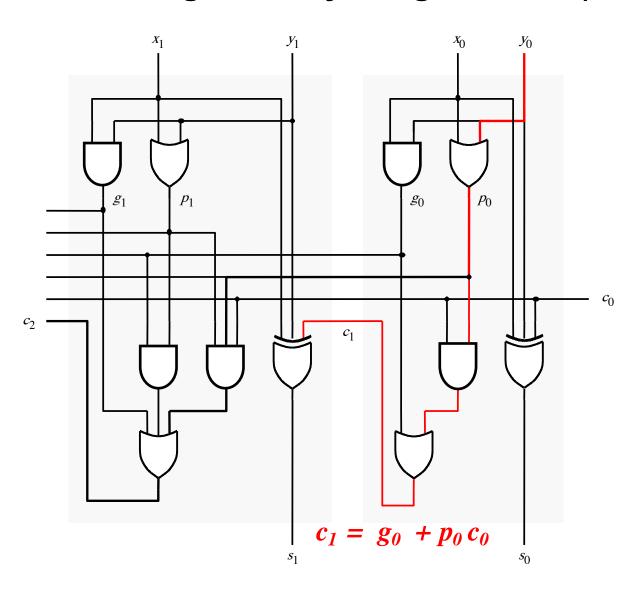
$$= g_{1} + p_{1}c_{1}$$

The first two stages of a carry-lookahead adder

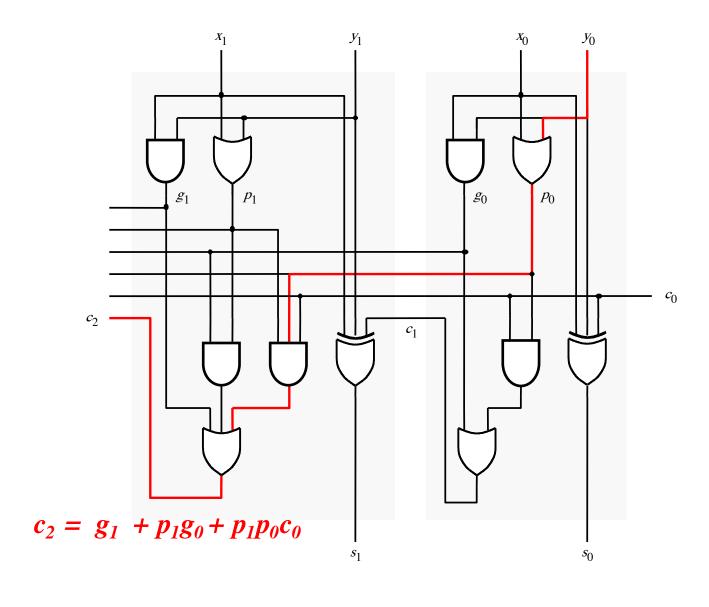


[Figure 3.15 from the textbook]

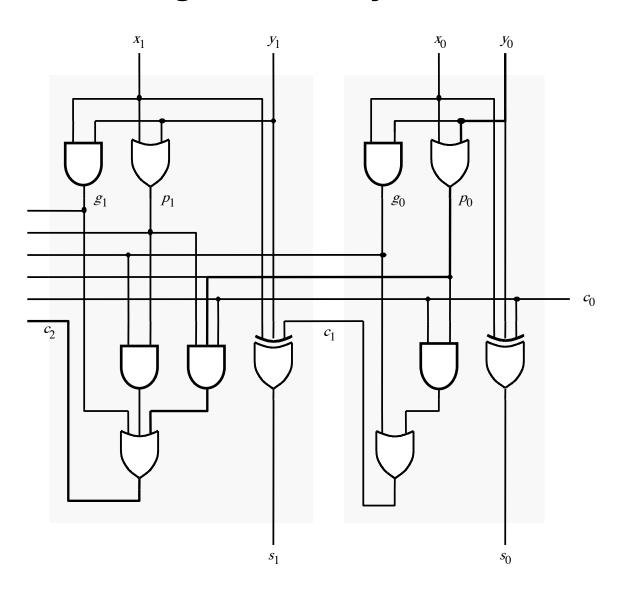
It takes 3 gate delays to generate c₁



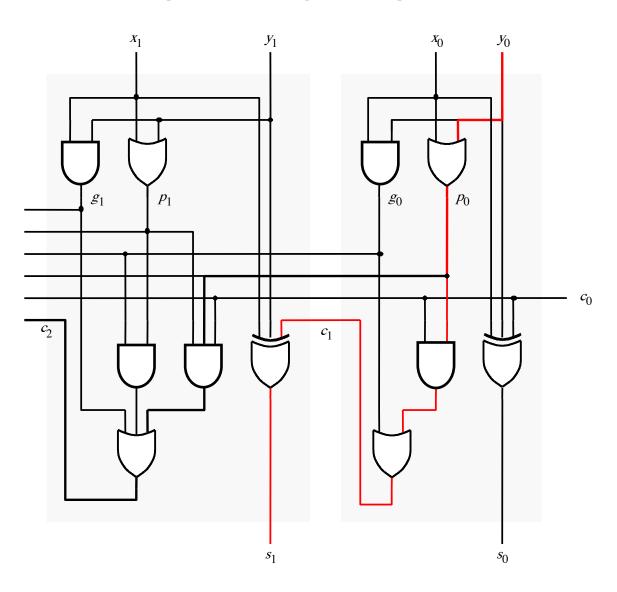
It takes 3 gate delays to generate c₂



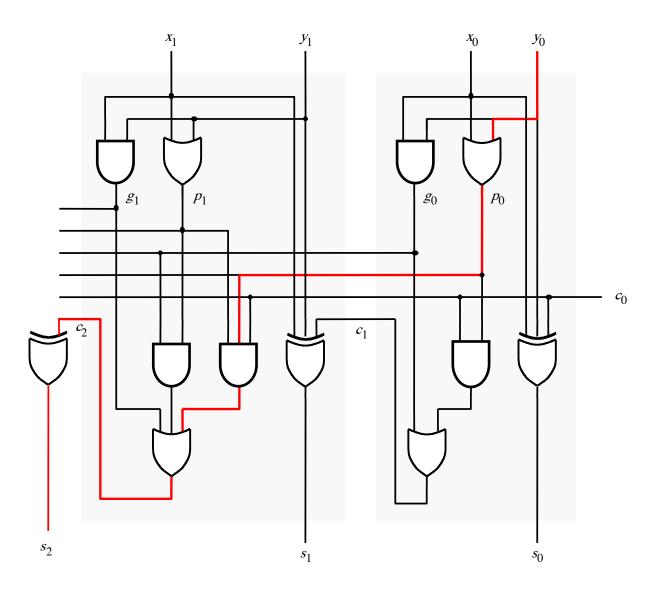
The first two stages of a carry-lookahead adder



It takes 4 gate delays to generate s₁



It takes 4 gate delays to generate s₂



N-bit Carry-Lookahead Adder

- It takes 1 gate delay to generate all g_i and p_i signals
- It takes 2 more gate delays to generate all carry signals
- It takes 1 more gate delay to generate all sum bits

 Thus, the total delay through an n-bit carry-lookahead adder is only 4 gate delays!

N-bit Carry-Lookahead Adder

- It takes 1 gate delay to generate all g_i and p_i signals
- It takes 2 more gate delays to generate all carry signals
- It takes 1 more gate delay to generate all sum bits

 Thus, the total delay through an n-bit carry-lookahead adder is only 4 gate delays!

Expanding the Carry Expression

$$c_{i+1} = g_i + p_i c_i$$

$$c_1 = g_0 + p_0 c_0$$

$$c_2 = g_1 + p_1 g_0 + p_1 p_0 c_0$$

$$c_3 = g_2 + p_2 g_1 + p_2 p_1 g_0 + p_2 p_1 p_0 c_0$$

$$\cdots$$

$$c_8 = g_7 + p_7 g_6 + p_7 p_6 g_5 + p_7 p_6 p_5 g_4$$

$$+ p_7 p_6 p_5 p_4 g_3 + p_7 p_6 p_5 p_4 p_3 g_2$$

$$+ p_7 p_6 p_5 p_4 p_3 p_2 g_1 + p_7 p_6 p_5 p_4 p_3 p_2 p_1 g_0$$

$$+ p_7 p_6 p_5 p_4 p_3 p_2 p_1 p_0 c_0$$

Expanding the Carry Expression

$$c_{i+1} = g_i + p_i c_i$$

$$c_1 = g_0 + p_0 c_0$$

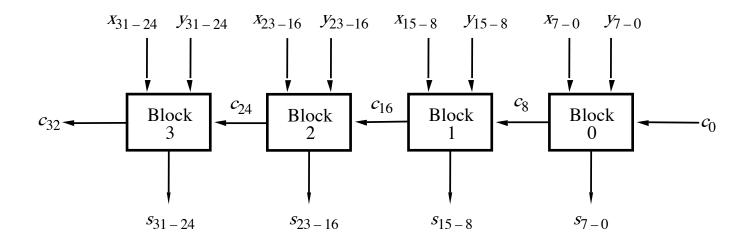
$$c_2 = g_1 + p_1 g_0 + p_1 p_0 c_0$$

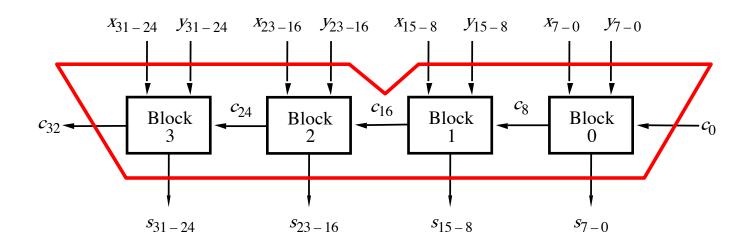
$$c_3 = g_2 + p_2 g_1 + p_2 p_1 g_0 + p_2 p_1 p_0 c_0$$

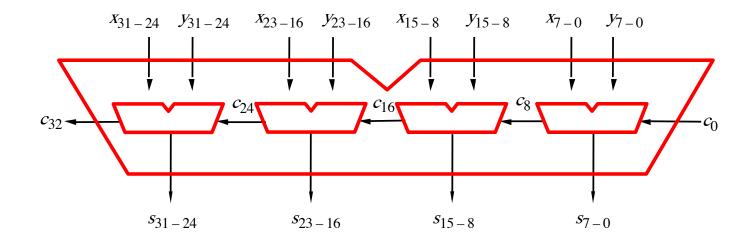
$$\cdots$$

$$c_8 = g_7 + p_7 g_6 + p_7 p_6 g_5 + p_7 p_6 p_5 g_4$$
Even this takes $+ p_7 p_6 p_5 p_4 g_3 + p_7 p_6 p_5 p_4 p_3 g_2$
only 3 gate delays
$$+ p_7 p_6 p_5 p_4 p_3 p_2 g_1 + p_7 p_6 p_5 p_4 p_3 p_2 p_1 g_0$$

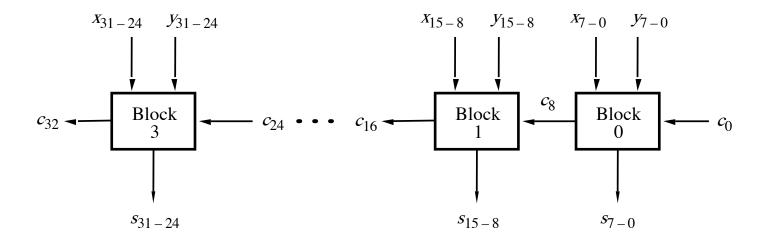
$$+ p_7 p_6 p_5 p_4 p_3 p_2 p_1 p_0 c_0$$

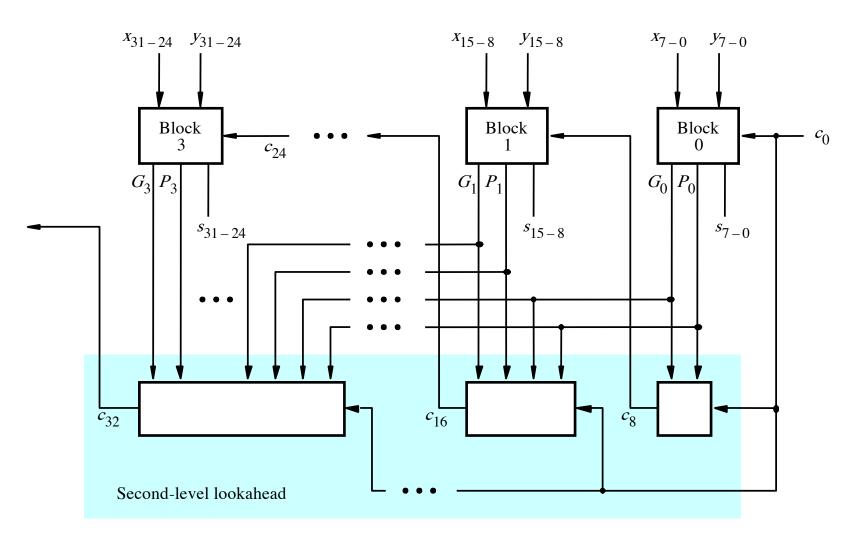




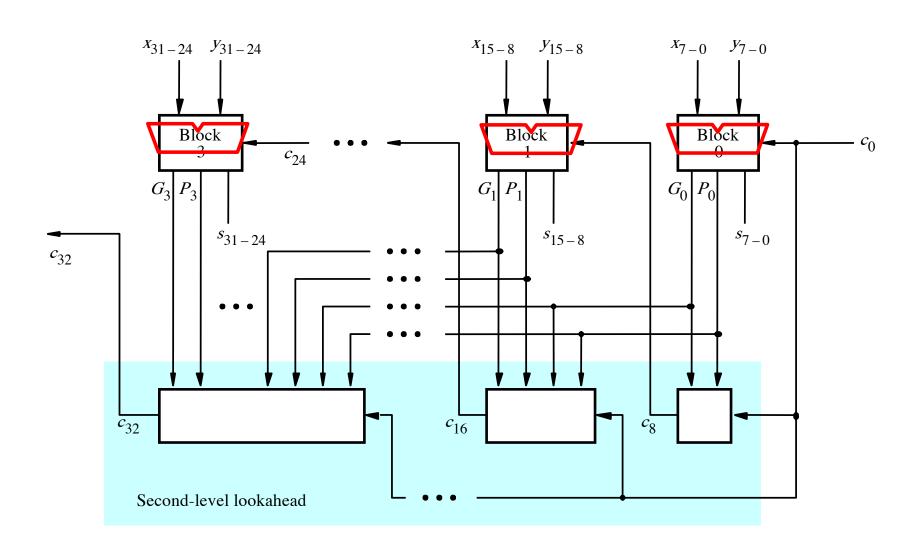


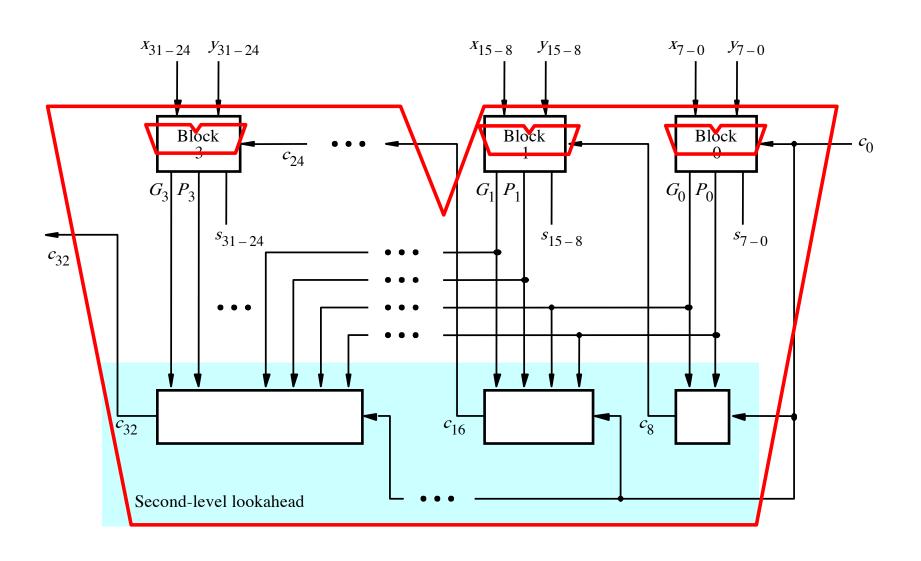


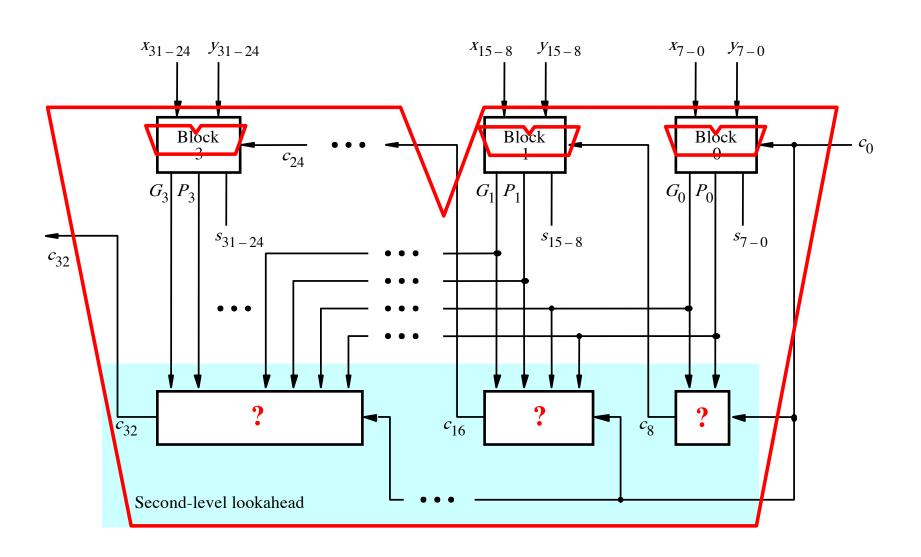




[Figure 3.17 from the textbook]







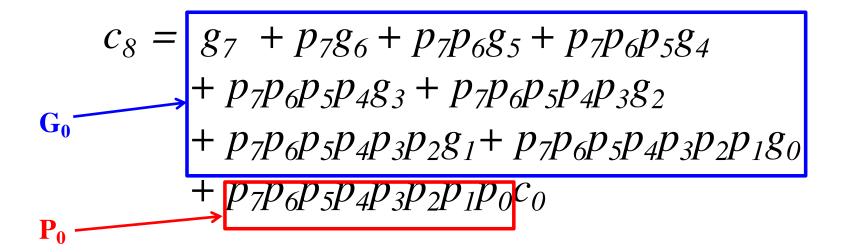
$$c_8 = g_7 + p_7 g_6 + p_7 p_6 g_5 + p_7 p_6 p_5 g_4$$

$$+ p_7 p_6 p_5 p_4 g_3 + p_7 p_6 p_5 p_4 p_3 g_2$$

$$+ p_7 p_6 p_5 p_4 p_3 p_2 g_1 + p_7 p_6 p_5 p_4 p_3 p_2 p_1 g_0$$

$$+ p_7 p_6 p_5 p_4 p_3 p_2 p_1 p_0 c_0$$

$$c_8 = g_7 + p_7 g_6 + p_7 p_6 g_5 + p_7 p_6 p_5 g_4 + p_7 p_6 p_5 p_4 g_3 + p_7 p_6 p_5 p_4 p_3 g_2 + p_7 p_6 p_5 p_4 p_3 p_2 g_1 + p_7 p_6 p_5 p_4 p_3 p_2 p_1 g_0 + p_7 p_6 p_5 p_4 p_3 p_2 p_1 p_0 c_0$$



$$c_{8} = g_{7} + p_{7}g_{6} + p_{7}p_{6}g_{5} + p_{7}p_{6}p_{5}g_{4}$$

$$+ p_{7}p_{6}p_{5}p_{4}g_{3} + p_{7}p_{6}p_{5}p_{4}p_{3}g_{2}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}g_{1} + p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}g_{0}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}p_{0}c_{0}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}p_{0}c_{0}$$

$$c_8 = G_0 + P_0 c_0$$

3-gate delays

$$c_{8} = g_{7} + p_{7}g_{6} + p_{7}p_{6}g_{5} + p_{7}p_{6}p_{5}g_{4}$$

$$+ p_{7}p_{6}p_{5}p_{4}g_{3} + p_{7}p_{6}p_{5}p_{4}p_{3}g_{2}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}g_{1} + p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}g_{0}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}p_{0}c_{0}$$

$$2-\text{gate delays}$$

$$c_8 = G_0 + P_0 c_0$$

$$c_{8} = g_{7} + p_{7}g_{6} + p_{7}p_{6}g_{5} + p_{7}p_{6}p_{5}g_{4}$$

$$+ p_{7}p_{6}p_{5}p_{4}g_{3} + p_{7}p_{6}p_{5}p_{4}p_{3}g_{2}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}g_{1} + p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}g_{0}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}p_{0}c_{0}$$

$$2-\text{gate delays}$$

$$c_8 = G_0 + P_0 c_0$$
3-gate 2-gate delays

$$c_{8} = g_{7} + p_{7}g_{6} + p_{7}p_{6}g_{5} + p_{7}p_{6}p_{5}g_{4}$$

$$+ p_{7}p_{6}p_{5}p_{4}g_{3} + p_{7}p_{6}p_{5}p_{4}p_{3}g_{2}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}g_{1} + p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}g_{0}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}p_{0}c_{0}$$

$$2-\text{gate delays}$$

$$c_8 = G_0 + P_0 c_0$$
3-gate
delays
delays

$$c_{8} = g_{7} + p_{7}g_{6} + p_{7}p_{6}g_{5} + p_{7}p_{6}p_{5}g_{4}$$

$$+ p_{7}p_{6}p_{5}p_{4}g_{3} + p_{7}p_{6}p_{5}p_{4}p_{3}g_{2}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}g_{1} + p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}g_{0}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}p_{0}c_{0}$$

$$2-\text{gate delays}$$

$$c_8 = G_0 + P_0 c_0$$
4-gate delays

$$c_8 = g_7 + p_7g_6 + p_7p_6g_5 + p_7p_6p_5g_4$$

$$+ p_7p_6p_5p_4g_3 + p_7p_6p_5p_4p_3g_2$$

$$+ p_7p_6p_5p_4p_3p_2g_1 + p_7p_6p_5p_4p_3p_2p_1g_0$$

$$+ p_7p_6p_5p_4p_3p_2p_1p_0c_0$$

$$c_{16} = g_{15} + p_{15}g_{14} + p_{15}p_{14}g_{13} + p_{15}p_{14}p_{13}g_{12} + p_{15}p_{14}p_{13}p_{12}g_{11} + p_{15}p_{14}p_{13}p_{12}p_{11}g_{10} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}g_{9} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}g_{8} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}p_{8}c_{8}$$

$$c_8 = g_7 + p_7g_6 + p_7p_6g_5 + p_7p_6p_5g_4$$

$$+ p_7p_6p_5p_4g_3 + p_7p_6p_5p_4p_3g_2$$

$$+ p_7p_6p_5p_4p_3p_2g_1 + p_7p_6p_5p_4p_3p_2p_1g_0$$

$$+ p_7p_6p_5p_4p_3p_2p_1p_0c_0$$

The same expression, just add 8 to all subscripts

$$c_{16} = g_{15} + p_{15}g_{14} + p_{15}p_{14}g_{13} + p_{15}p_{14}p_{13}g_{12} + p_{15}p_{14}p_{13}p_{12}g_{11} + p_{15}p_{14}p_{13}p_{12}p_{11}g_{10} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}g_{9} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}g_{8} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}p_{8}c_{8}$$

$$c_{8} = g_{7} + p_{7}g_{6} + p_{7}p_{6}g_{5} + p_{7}p_{6}p_{5}g_{4}$$

$$+ p_{7}p_{6}p_{5}p_{4}g_{3} + p_{7}p_{6}p_{5}p_{4}p_{3}g_{2}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}g_{1} + p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}g_{0}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}p_{0}c_{0}$$

$$+ p_{7}p_{6}p_{5}p_{4}p_{3}p_{2}p_{1}p_{0}c_{0}$$

$$- 2-\text{gate delays}$$

$$c_{16} = g_{15} + p_{15}g_{14} + p_{15}p_{14}g_{13} + p_{15}p_{14}p_{13}g_{12} + p_{15}p_{14}p_{13}p_{12}g_{11} + p_{15}p_{14}p_{13}p_{12}p_{11}g_{10} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}g_{9} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}g_{8} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}p_{8}c_{8}$$

$$c_8 = g_7 + p_7g_6 + p_7p_6g_5 + p_7p_6p_5g_4$$

$$+ p_7p_6p_5p_4g_3 + p_7p_6p_5p_4p_3g_2$$

$$+ p_7p_6p_5p_4p_3p_2g_1 + p_7p_6p_5p_4p_3p_2p_1g_0$$

$$+ p_7p_6p_5p_4p_3p_2p_1p_0c_0$$

$$c_{16} = g_{15} + p_{15}g_{14} + p_{15}p_{14}g_{13} + p_{15}p_{14}p_{13}g_{12} + p_{15}p_{14}p_{13}p_{12}g_{11} + p_{15}p_{14}p_{13}p_{12}p_{11}g_{10} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}g_{9} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}g_{8} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}g_{8}$$

$$p_{1} = g_{15} + p_{15}g_{14} + p_{15}g_{14}g_{13} + p_{15}p_{14}p_{13}g_{12} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}g_{8}$$

$$p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}p_{8}c_{8}$$

$$p_{16} = g_{15} + p_{15}g_{14}p_{13}g_{12}g_{11} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}g_{8}$$

$$p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}p_{8}c_{8}$$

$$p_{16} = g_{15} + p_{15}g_{14}p_{13}g_{12}g_{11} + p_{15}p_{14}p_{13}p_{12}p_{11}p_{10}p_{9}g_{8}$$

$$c_8 = G_0 + P_0 c_0$$

$$c_8 = G_0 + P_0 c_0$$
3-gate delays

$$c_8 = G_0 + P_0 c_0$$
2-gate delays

$$c_8 = G_0 + P_0 c_0$$
3-gate delays

$$c_8 = G_0 + P_0 c_0$$
4-gate delays

$$c_8 = G_0 + P_0 c_0$$

$$c_{16} = G_1 + P_1 c_8$$

= $G_1 + P_1 G_0 + P_1 P_0 c_0$

$$c_8 = G_0 + P_0 c_0$$
3-gate delays

$$c_{16} = G_1 + P_1 c_8$$

$$= G_1 + P_1 G_0 + P_1 P_0 c_0$$
3-gate delays

$$c_8 = G_0 + P_0 c_0$$
3-gate delays

$$c_{16} = G_1 + P_1 c_8$$

$$= G_1 + P_1 G_0 + P_1 P_0 c_0$$

$$c_8 = G_0 + P_0 c_0$$

$$c_{16} = G_1 + P_1 c_8$$

$$= G_1 + P_1 G_0 + P_1 P_0 c_0$$
3-gate delays

$$c_8 = G_0 + P_0 c_0$$

$$c_{16} = G_1 + P_1 c_8$$

$$= G_1 + P_1 G_0 + P_1 P_0 c_0$$
2-gate delays

$$c_8 = G_0 + P_0 c_0$$

$$c_{16} = G_1 + P_1 c_8$$

$$= G_1 + P_1 G_0 + P_1 P_0 c_0$$
4-gate delays

$$c_8 = G_0 + P_0 c_0$$

$$c_{16} = G_1 + P_1 c_8$$

$$= G_1 + P_1 G_0 + P_1 P_0 c_0$$
2-gate delays

$$c_8 = G_0 + P_0 c_0$$

$$c_{16} = G_1 + P_1 c_8$$

= $G_1 + P_1 G_0 + P_1 P_0 c_0$
2-gate delays

$$c_8 = G_0 + P_0 c_0$$

$$c_{16} = G_1 + P_1 c_8$$

= $G_1 + P_1 G_0 + P_1 P_0 c_0$
3-gate delays

$$c_8 = G_0 + P_0 c_0$$

$$c_{16} = G_1 + P_1 c_8$$

$$= G_1 + P_1 G_0 + P_1 P_0 c_0$$
5-gate delays

$$c_8 = G_0 + P_0 c_0$$

$$c_{16} = G_1 + P_1 c_8$$

= $G_1 + P_1 G_0 + P_1 P_0 c_0$

$$c_{24} = G_2 + P_2 G_1 + P_2 P_1 G_0 + P_2 P_1 P_0 c_0$$

$$c_{32} = G_3 + P_3 G_2 + P_3 P_2 G_1 + P_3 P_2 P_1 G_0 + P_3 P_2 P_1 P_0 C_0$$

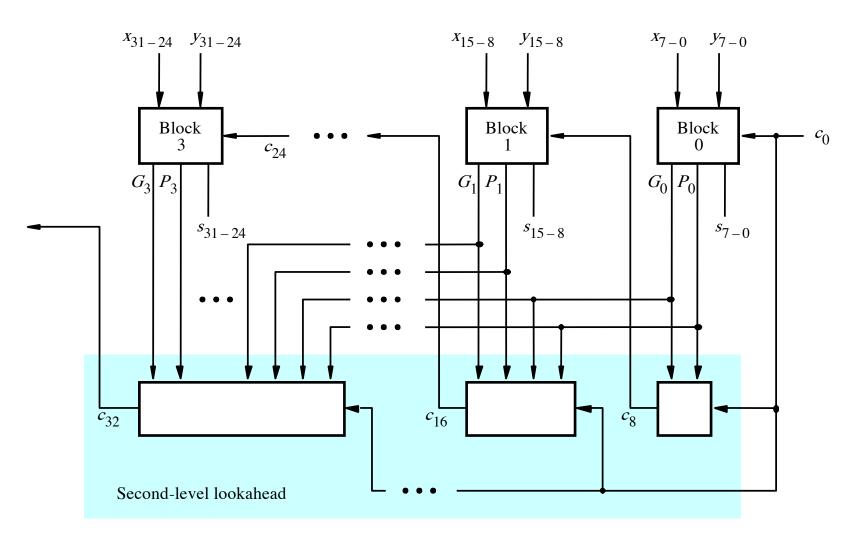
$$c_8 = G_0 + P_0 c_0$$
 4-gate delays

$$c_{16} = G_1 + P_1 c_8$$
 5-gate delays
= $G_1 + P_1 G_0 + P_1 P_0 c_0$

 $c_{24} = G_2 + P_2 G_1 + P_2 P_1 G_0 + P_2 P_1 P_0 c_0$ 5-gate delays

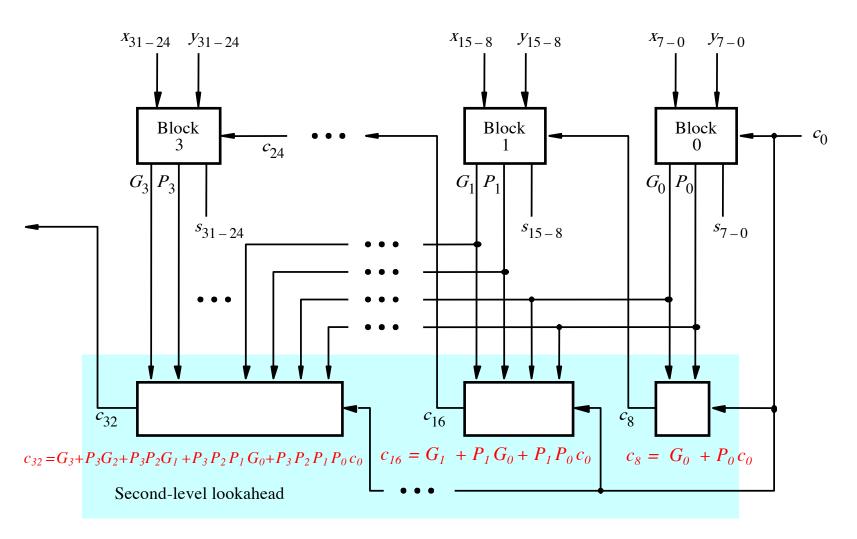
$$c_{32} = G_3 + P_3 G_2 + P_3 P_2 G_1 + P_3 P_2 P_1 G_0 + P_3 P_2 P_1 P_0 C_0$$

A hierarchical carry-lookahead adder



[Figure 3.17 from the textbook]

A hierarchical carry-lookahead adder



[Figure 3.17 from the textbook]

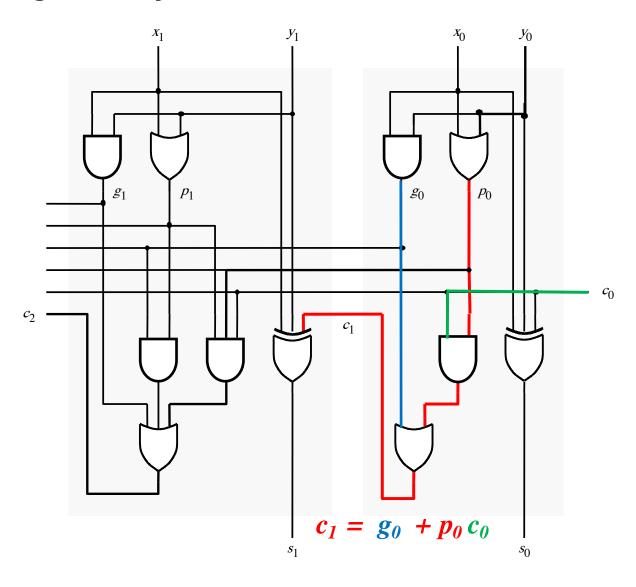
Total Gate Delay Through a Hierarchical Carry-Lookahead Adder

- The total delay is 8 gates:
 - 3 to generate all Gi and Pi signals
 - +2 to generate c8, c16, c24, and c32
 - +2 to generate internal carries in the blocks
 - +1 to generate the sum bits (one extra XOR)

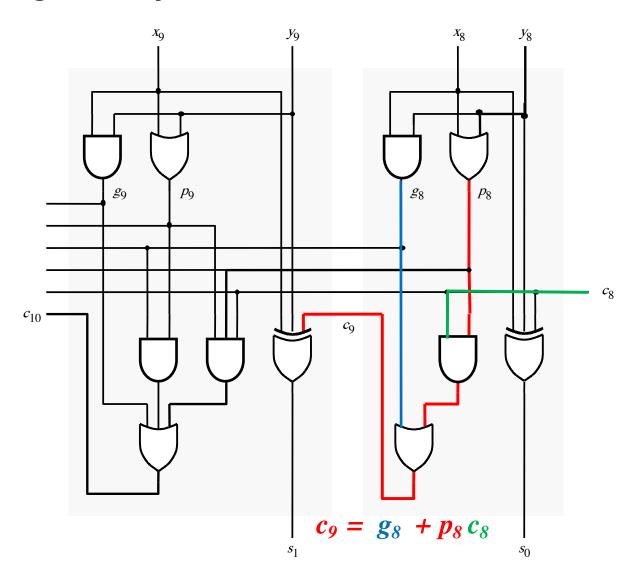
Total Gate Delay Through a Hierarchical Carry-Lookahead Adder

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2 more gate delays for the internal carries within a block



2 more gate delays for the internal carries within a block



Hierarchical Carry-Lookahead Adder (Carry Logic)

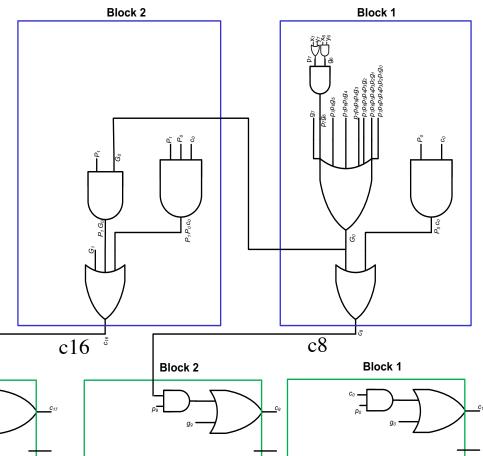
SECOND LEVEL HIERARCHY

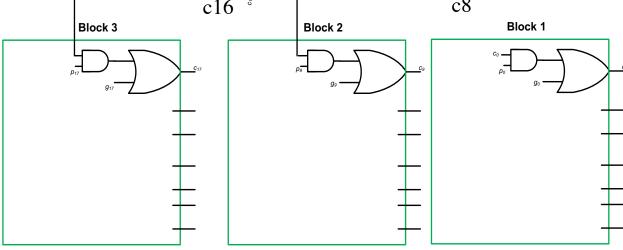
C8 – 4 gate delays

C16 – 5 gate delays

C24 – 5 Gate delays

C32 – 5 Gate delays





FIRST LEVEL HIERARCHY

Hierarchical Carry-Lookahead Adder (Critical Path)

SECOND LEVEL HIERARCHY

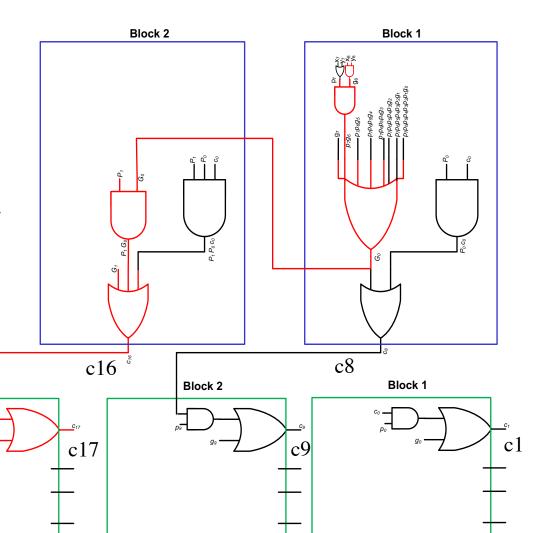
Block 3

C1 - 3 gate delays

C9 - 6 gate delays

C17 – 7 gate delays

C25 – 7 Gate delays



FIRST LEVEL HIERARCHY

Total Gate Delay Through a Hierarchical Carry-Lookahead Adder

- The total delay is 8 gates:
 - 3 to generate all Gi and Pi signals
 - +2 to generate c8, c16, c24, and c32
 - +2 to generate internal carries in the blocks
 - +1 to generate the sum bits (one extra XOR)

Questions?

THE END