

# **CprE 281: Digital Logic**

**Instructor: Alexander Stoytchev**

**<http://www.ece.iastate.edu/~alexs/classes/>**

# Latches

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Iowa State University, Ames, IA  
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# **Administrative Stuff**

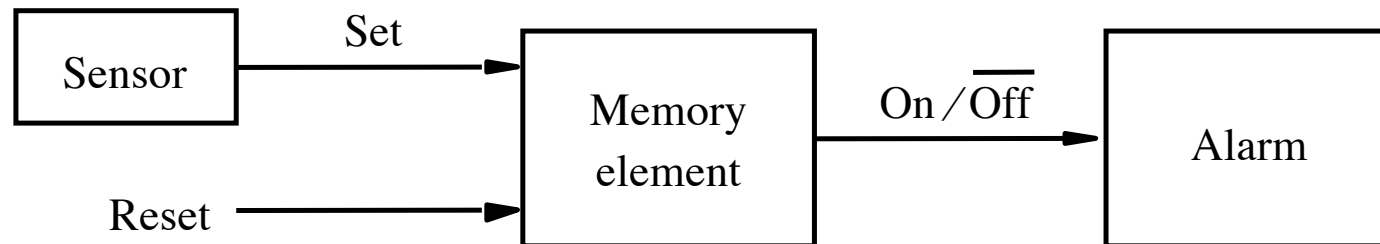
- **HW 7 is due next Monday (Oct 16) @ 4pm**

# **Administrative Stuff**

- **HW 8 is out**
- **It is due on Monday (Oct 23)**

# Chapter 5

# Control of an alarm system



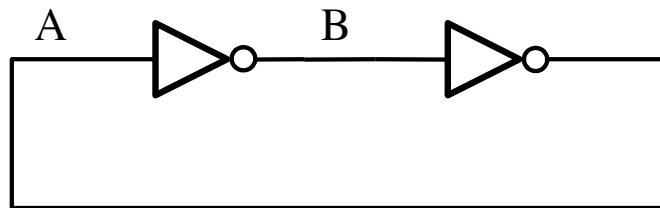
# Motivation

**So far, our circuits have been converting inputs to outputs without storing any data.**

**To do more advanced things (e.g., to build computers) we need components that can store data.**

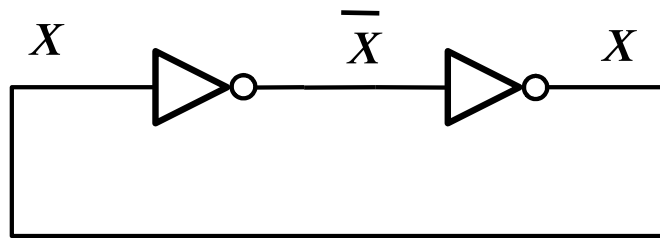
**Can we make a component that “remembers” using the components that we know already?**

# A simple memory element

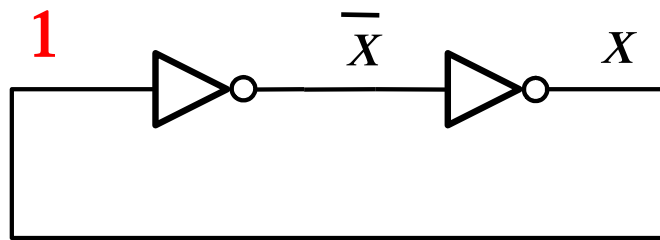




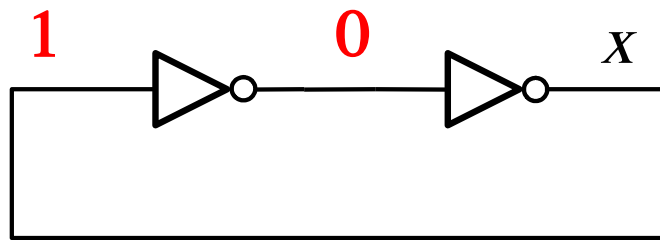
# A simple memory element with NOT Gates



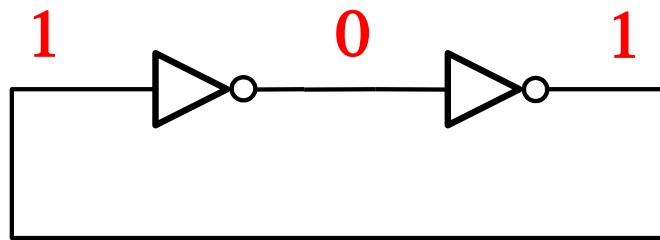
# A simple memory element with NOT Gates



# A simple memory element with NOT Gates

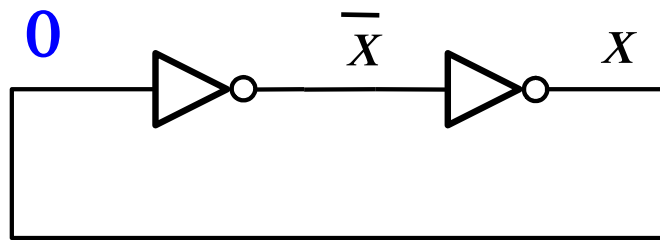


# A simple memory element with NOT Gates

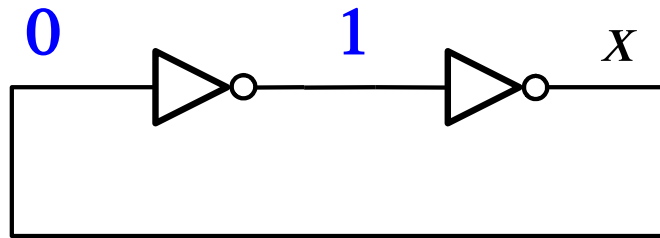


The circuit will stay in this state indefinitely.

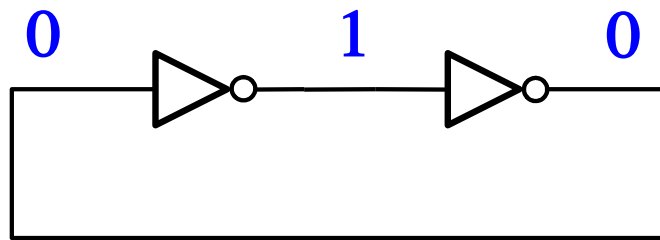
# A simple memory element with NOT Gates



# A simple memory element with NOT Gates



# A simple memory element with NOT Gates



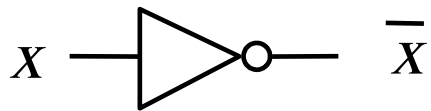
The circuit will stay in this state indefinitely.

# A Strange Loop

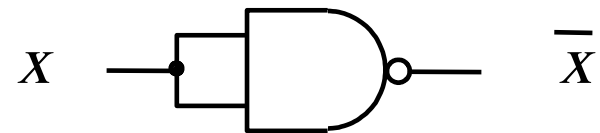




# Building a NOT gate with a NAND gate



$x$	$\bar{x}$
0	1
1	0

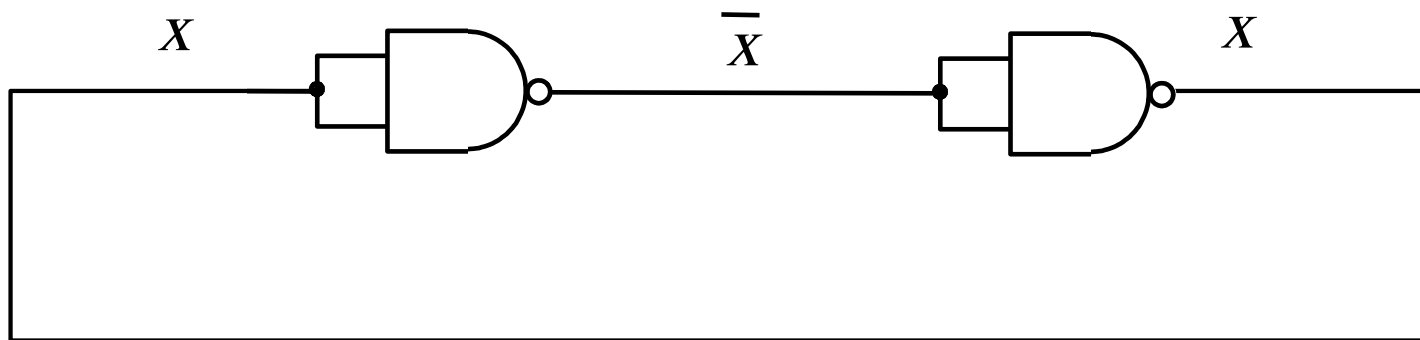


$x$	$x$	$f$
0	0	1
1	1	0

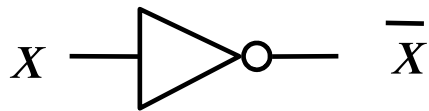
impossible combinations

Thus, the two truth tables are equal!

# A simple memory element with NAND Gates



# Building a NOT gate with a NOR gate



$x$	$\bar{x}$
0	1
1	0

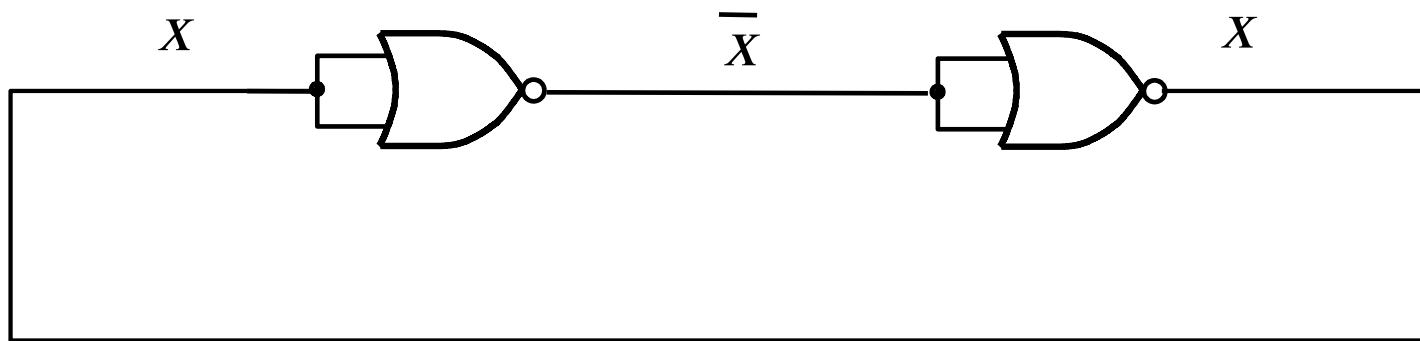


$x$	$x$	$f$
0	0	1
[Redacted]		
1	1	0

impossible combinations

Thus, the two truth tables are equal!

# A simple memory element with NOR Gates

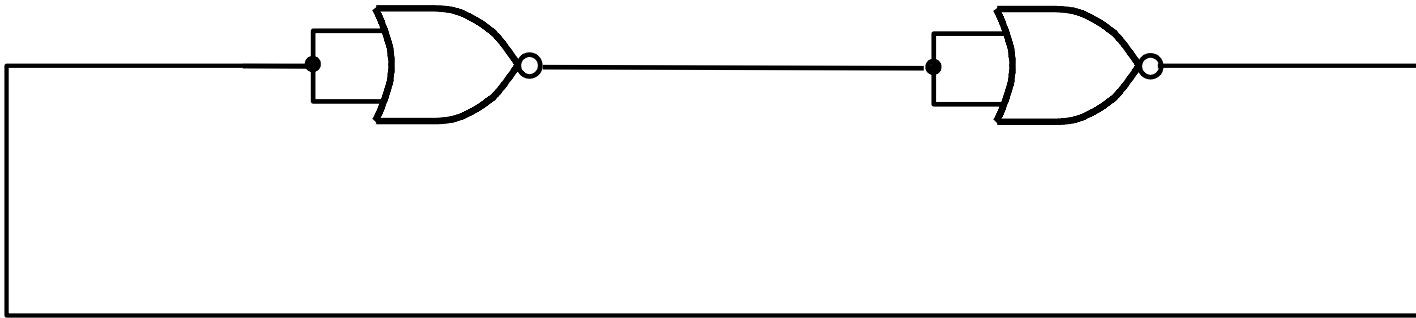


# Basic Latch

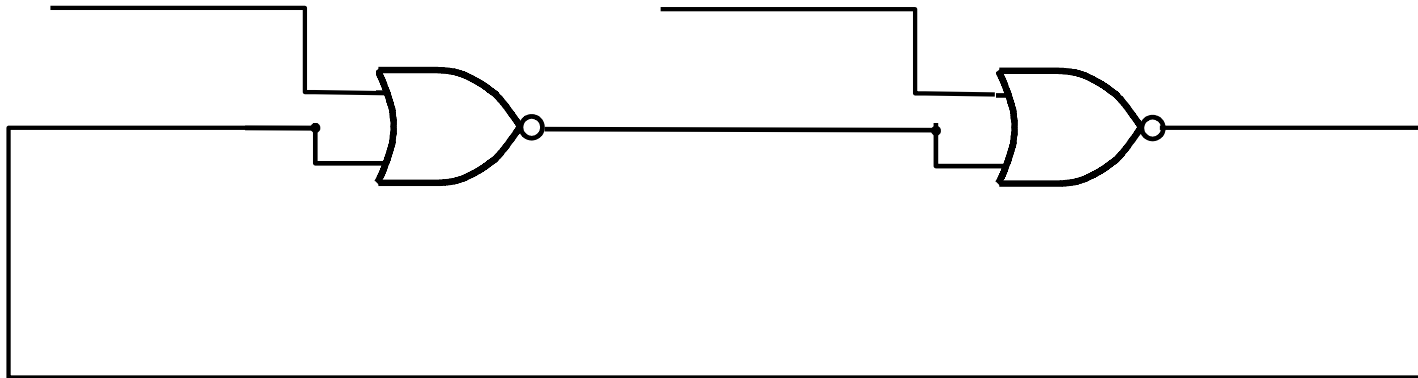
# What is a latch?



# A simple memory element with NOR Gates

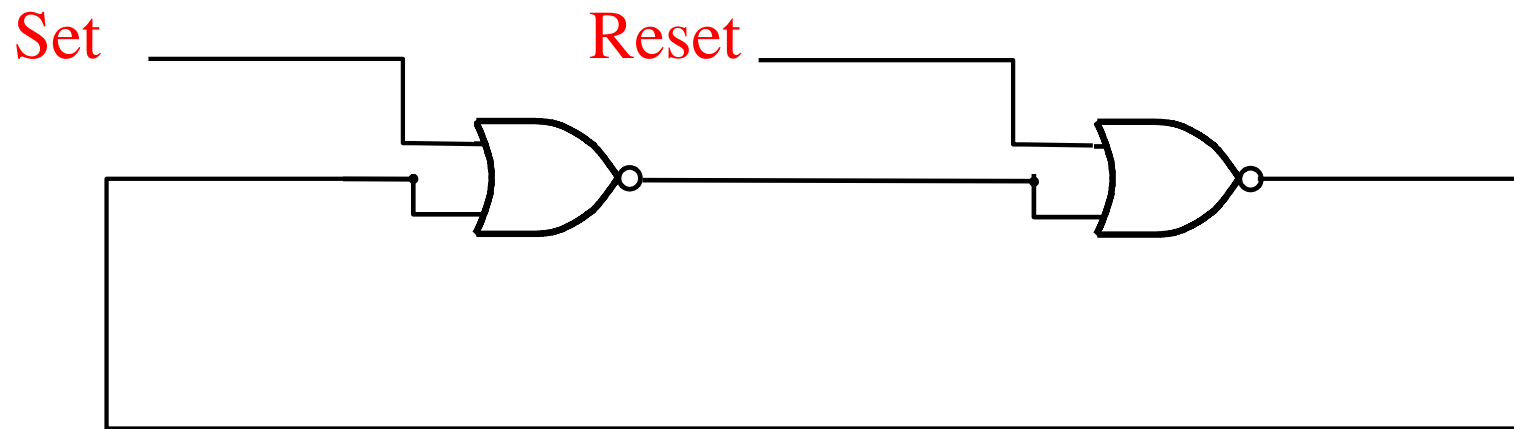


# A simple memory element with NOR Gates

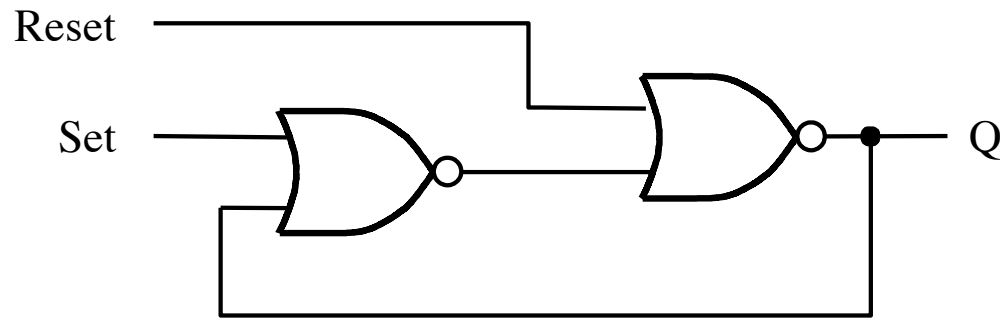




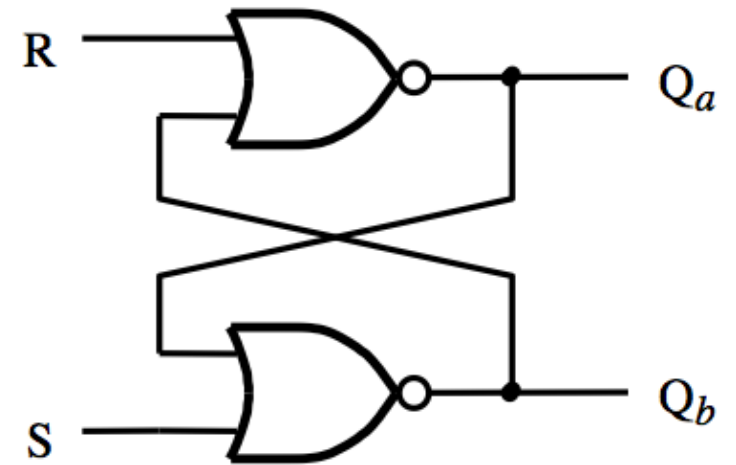
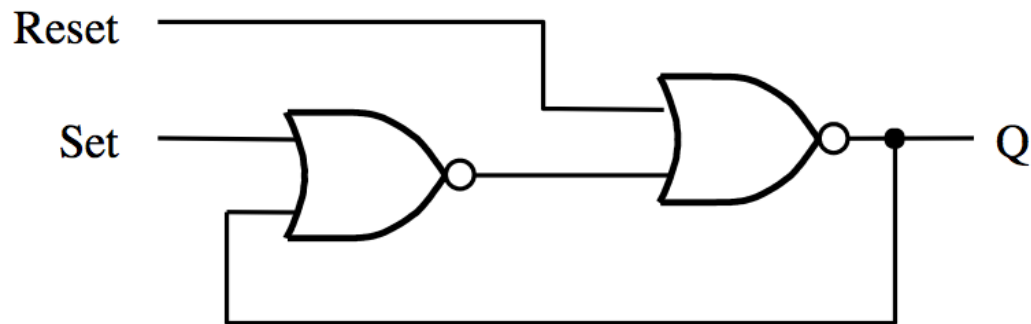
# A simple memory element with NOR Gates



# A memory element with NOR gates

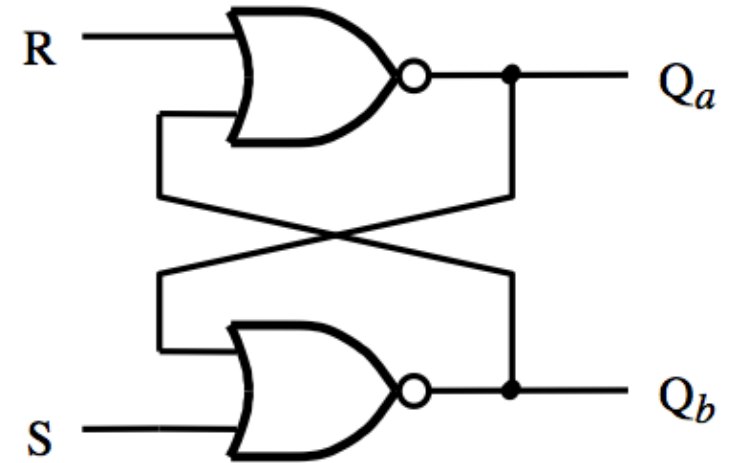
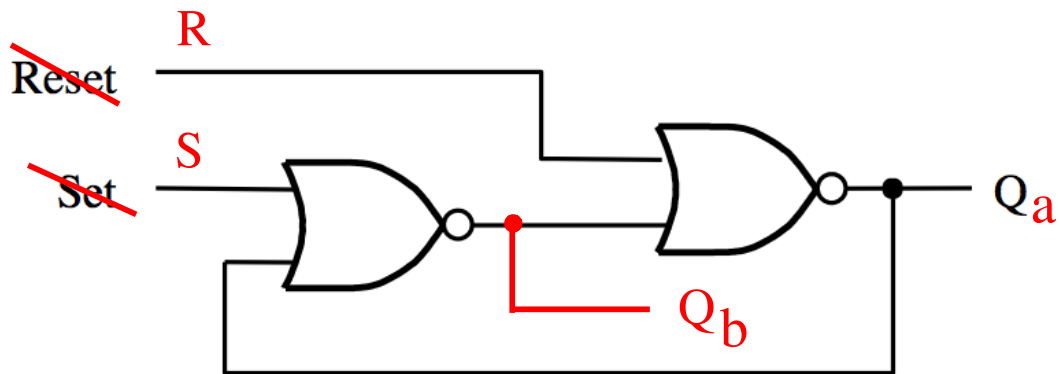


# Two Different Ways to Draw the Same Circuit



[ Figure 5.3 & 5.4 from the textbook ]

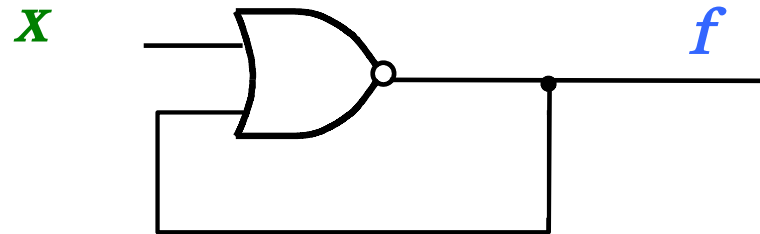
# Two Different Ways to Draw the Same Circuit



[ Figure 5.3 & 5.4 from the textbook ]

**Before We Analyze the Basic Latch  
Let's Look at a Two Simpler  
Examples with Feedback**

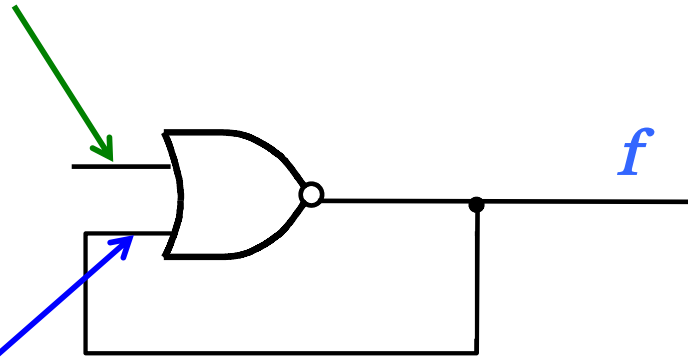
# Let's Try to Analyze This Circuit



# Let's Try to Analyze This Circuit

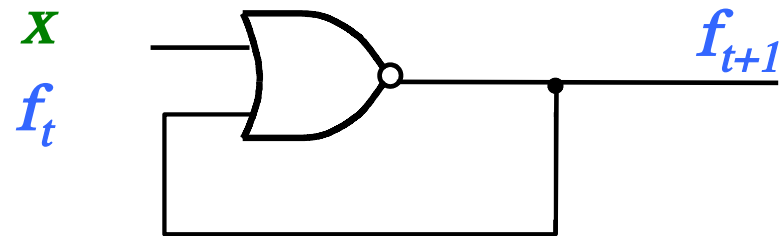
Control Line

$x$



Data Line

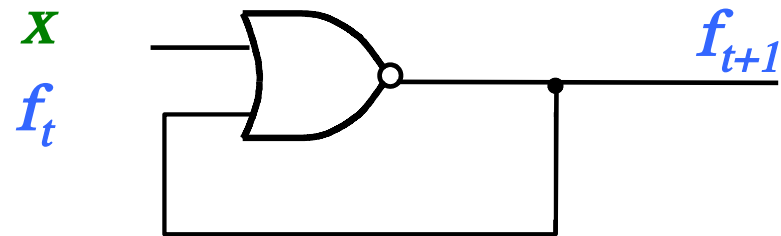
# Let's Try to Analyze This Circuit



$x$	$f_t$	$f_{t+1}$
0	0	
0	1	
1	0	
1	1	

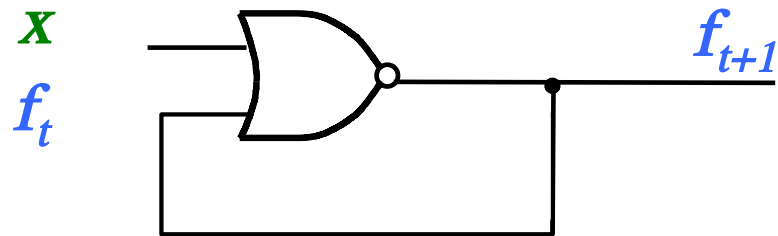


# Let's Try to Analyze This Circuit



$x$	$f_t$	$f_{t+1}$
0	0	1
0	1	0
1	0	0
1	1	0

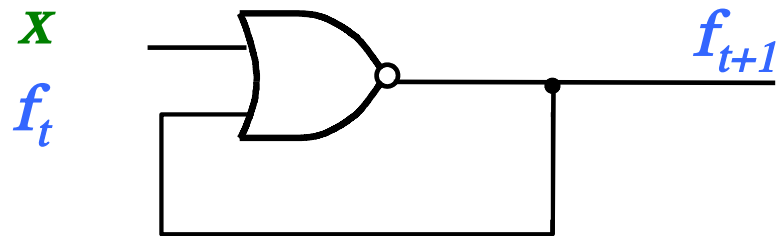
# Let's Try to Analyze This Circuit



$x$	$f_t$	$f_{t+1}$
0	0	1
0	1	0
1	0	0
1	1	0

Red annotations: A vertical line is drawn between the first and second columns. A horizontal line is drawn between the second and third rows. A red bracket on the right groups the first two rows, with the label  $\overline{f_t}$  next to it. Another red bracket on the right groups the last two rows, with the label  $0$  next to it.

# Let's Try to Analyze This Circuit



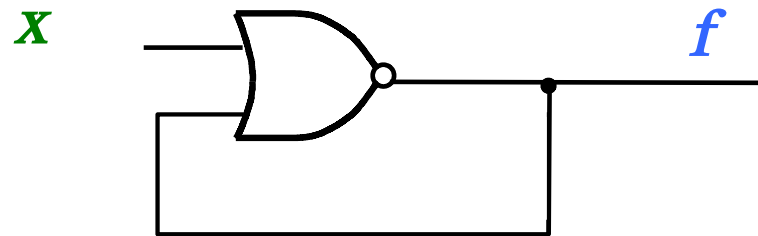
$x$	$f_t$	$f_{t+1}$
0	0	1
0	1	0
1	0	0
1	1	0

Red annotations: A vertical red line is drawn between the  $x$  and  $f_t$  columns. A horizontal red line is drawn between the  $f_t$  and  $f_{t+1}$  columns. A red bracket on the right groups the first two rows, with the label  $\overline{f_t}$  next to it. Another red bracket on the right groups the last two rows, with the label  $0$  next to it.

If  $x = 0$ , then  $f$  is negated.

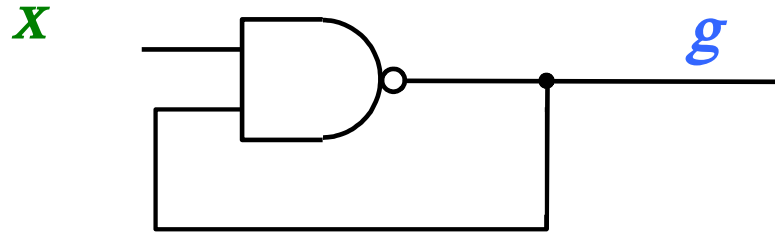
If  $x = 1$ , then  $f$  is driven to 0.

# Key Observation

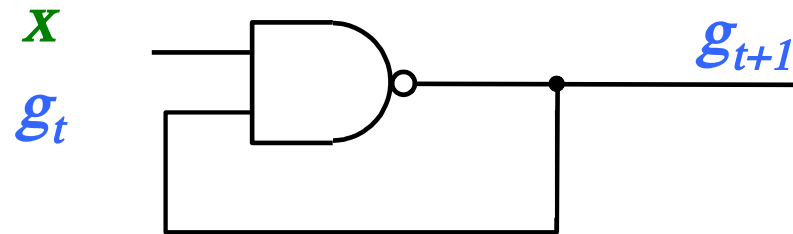


If a NOR's **control line** is 0, then that NOR just *negates* its **data line**. If the **control line** is 1, then the NOR's output is *driven* to 0, ignoring its **data line**.

# Let's Try to Analyze This Circuit

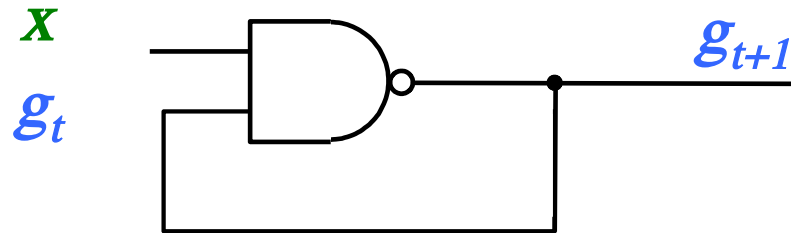


# Let's Try to Analyze This Circuit



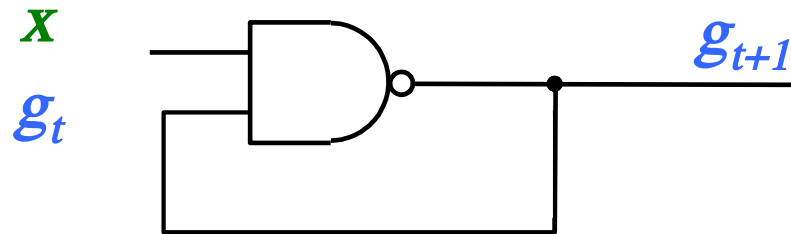
$x$	$g_t$	$g_{t+1}$
0	0	
0	1	
1	0	
1	1	

# Let's Try to Analyze This Circuit



$x$	$g_t$	$g_{t+1}$
0	0	1
0	1	1
1	0	1
1	1	0

# Let's Try to Analyze This Circuit



$x$	$g_t$	$g_{t+1}$
0	0	1
0	1	1
1	0	1
1	1	0

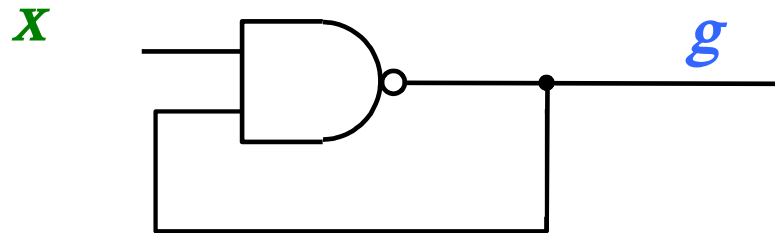
Red annotations: A vertical red line is to the left of the table. A horizontal red line is below the first two rows. Red curly braces on the right group the first two rows under the label '1' and the last two rows under the label  $\neg g_t$ .

If  $x = 0$ , then  $g$  is driven to one.

If  $x = 1$ , then  $g$  is negated.



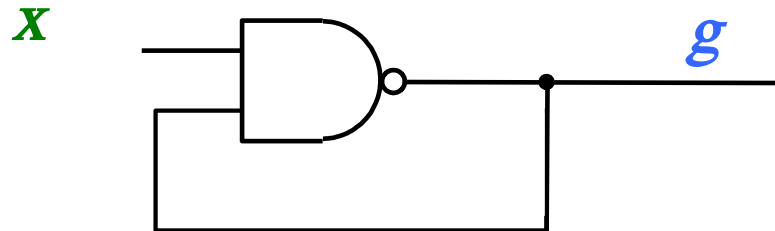
# Key Observation



If a NAND's **control line** is 1, then that NAND just *negates* its **data line**. If the **control line** is 0, then the NAND's output is *driven* to 1, ignoring its **data line**.

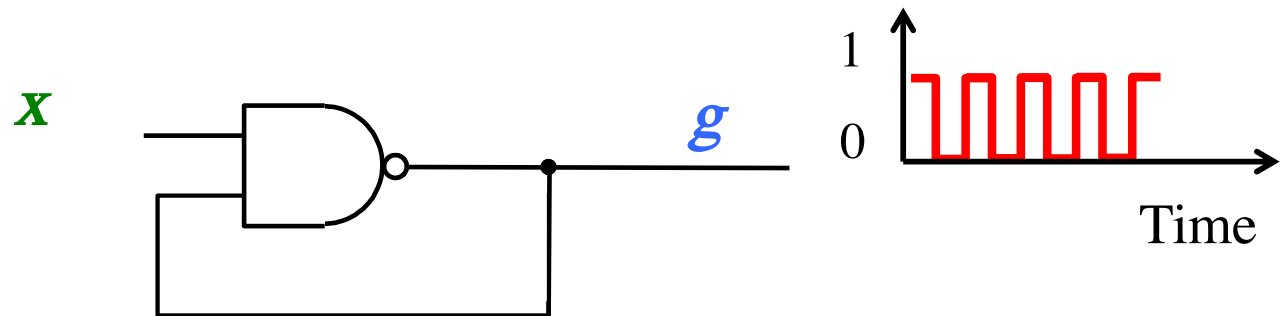
# Output Oscillations

What would happen to  $g$  if we keep  $x=1$  for a long time?



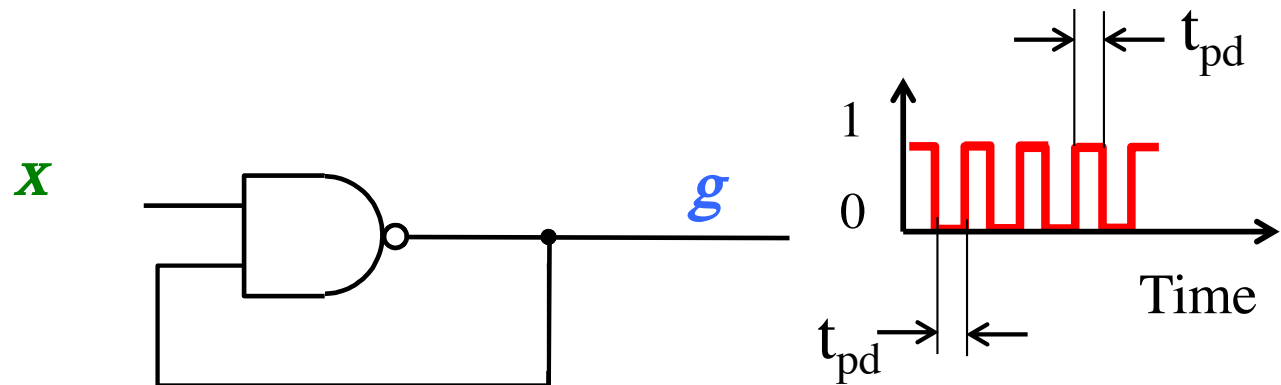
# Output Oscillations

What would happen to  $g$  if we keep  $x=1$  for a long time?



# Output Oscillations

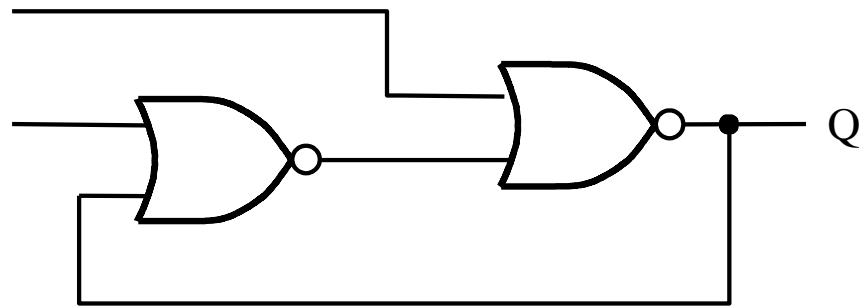
What would happen to  $g$  if we keep  $x=1$  for a long time?



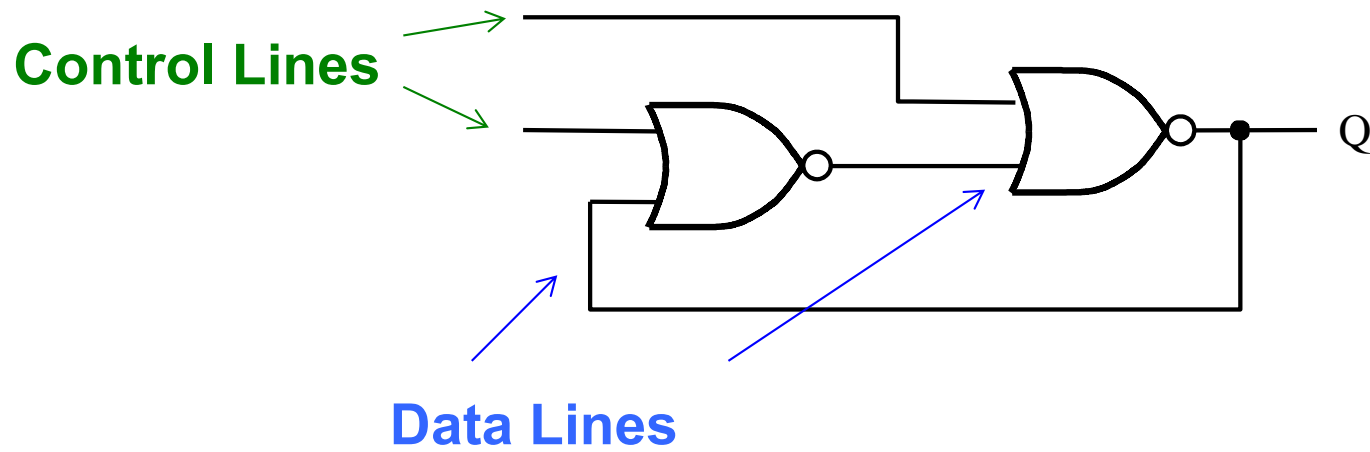
$t_{pd}$  is the propagation delay through the NAND gate, which is small, but not zero.

# **Back to the Basic Latch**

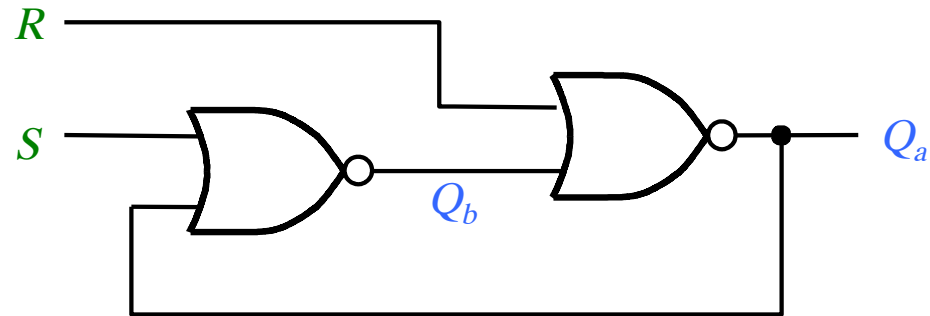
# The Basic Latch



# The Basic Latch



# Analyzing The Basic Latch

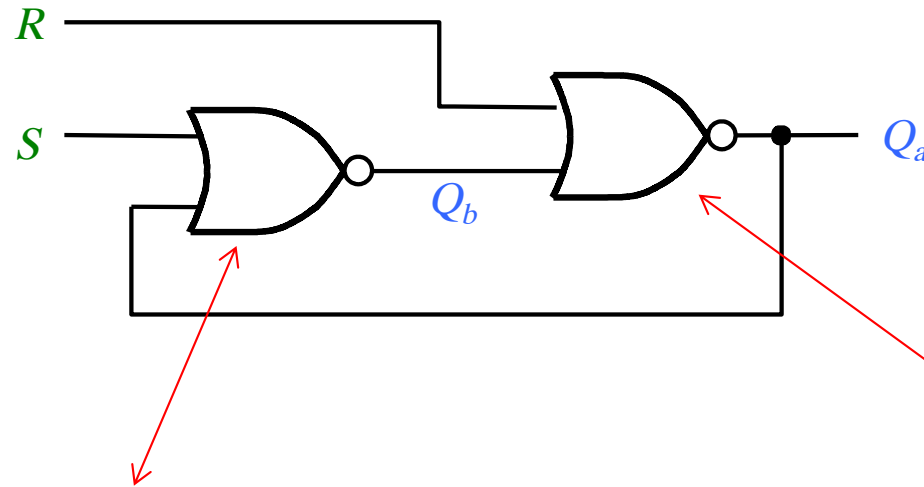


$S$	$Q_a$	$Q_b = \text{NOR}(S, Q_a)$
0	0	
0	1	
1	0	
1	1	

$R$	$Q_b$	$Q_a = \text{NOR}(R, Q_b)$
0	0	
0	1	
1	0	
1	1	



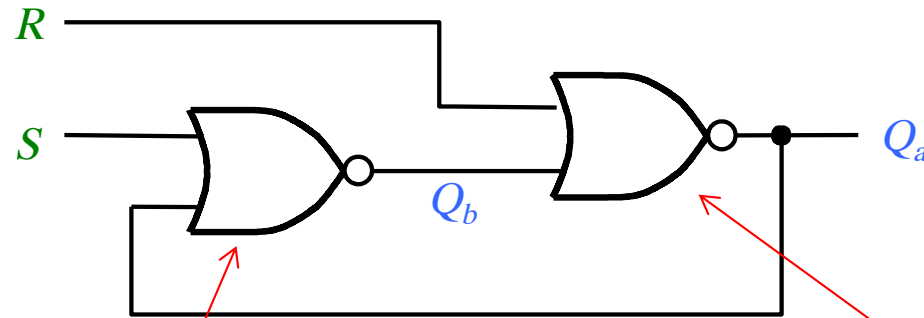
# Analyzing The Basic Latch



$S$	$Q_a$	$Q_b = \text{NOR}(S, Q_a)$
0	0	1
0	1	0
1	0	0
1	1	0

$R$	$Q_b$	$Q_a = \text{NOR}(R, Q_b)$
0	0	1
0	1	0
1	0	0
1	1	0

# Analyzing The Basic Latch



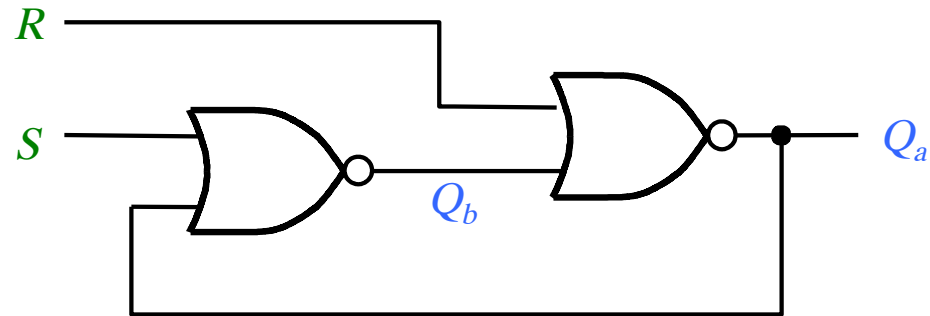
$S$	$Q_a$	$Q_b = \text{NOR}(S, Q_a)$
0	0	1
0	1	0
1	0	0
1	1	0

$\left. \begin{matrix} 1 \\ 0 \end{matrix} \right\} \overline{Q_a}$   
 $\left. \begin{matrix} 0 \\ 0 \end{matrix} \right\} 0$

$R$	$Q_b$	$Q_a = \text{NOR}(R, Q_b)$
0	0	1
0	1	0
1	0	0
1	1	0

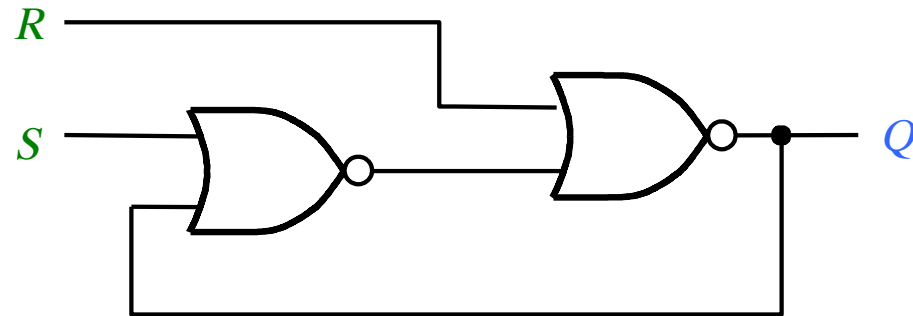
$\left. \begin{matrix} 1 \\ 0 \end{matrix} \right\} \overline{Q_b}$   
 $\left. \begin{matrix} 0 \\ 0 \end{matrix} \right\} 0$

# Analyzing The Basic Latch



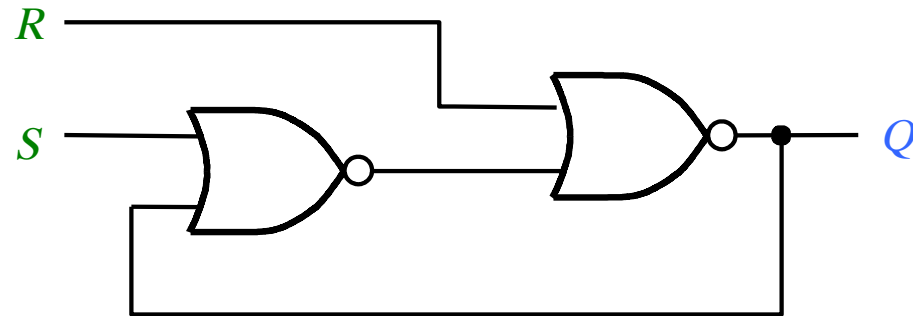
$S$	$Q_b$	$R$	$Q_a$
0	$\overline{Q_a}$	0	$\overline{Q_b}$
1	0	1	0

# Behavior of the Basic Latch



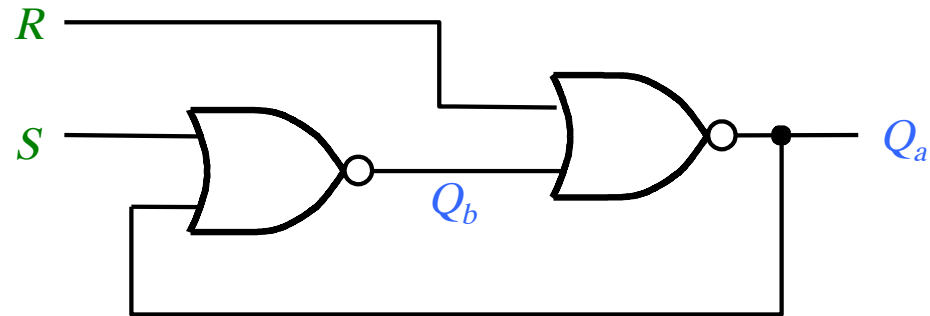
$S$	$R$	$Q_{t+1}$
0	0	
0	1	
1	0	
1	1	

# Behavior of the Basic Latch



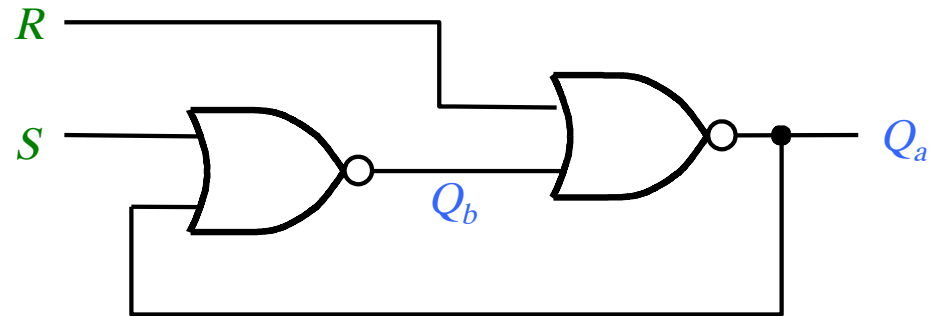
$S$	$R$	$Q_{t+1}$
0	0	$Q_t$
0	1	0
1	0	1
1	1	0

# Behavior of the Basic Latch



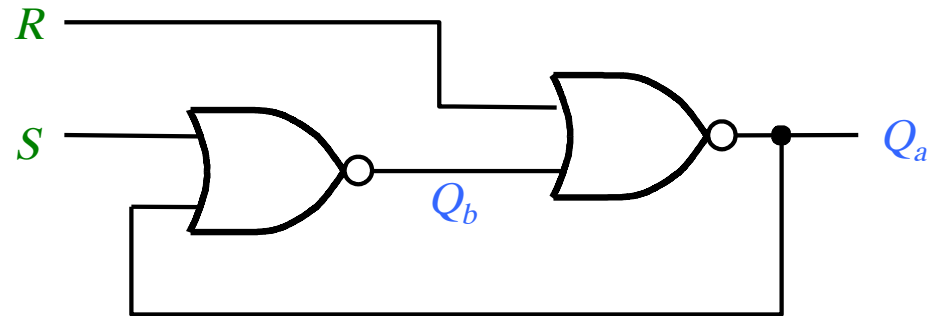
$S$	$R$	$Q_a(t+1)$	$Q_b(t+1)$
0	0		
0	1		
1	0		
1	1		

# Behavior of the Basic Latch



$S$	$R$	$Q_a(t+1)$	$Q_b(t+1)$
0	0	$Q_a(t)$	$Q_b(t)$
0	1	0	1
1	0	1	0
1	1	0	0

# Behavior of the Basic Latch



$S$	$R$	$Q_a(t+1)$	$Q_b(t+1)$
0	0	$Q_a(t)$	$Q_b(t)$
0	1	0	1
1	0	1	0
1	1	0	0

Latch

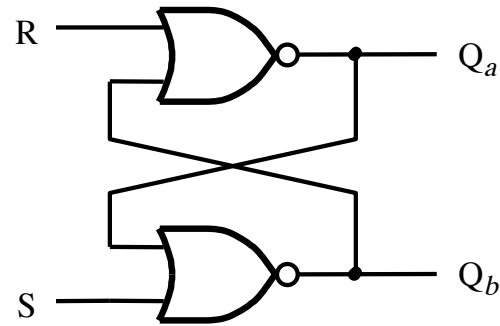
Reset

Set

Undesirable



# Circuit and Characteristic Table



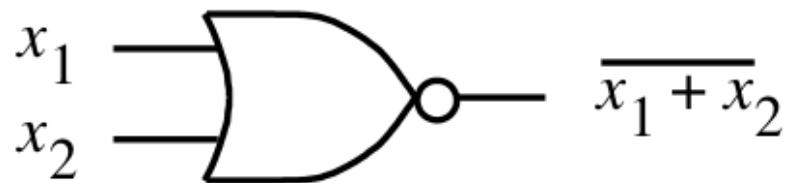
(a) Circuit

S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	0	0

(b) Characteristic table

[ Figure 5.4a,b from the textbook ]

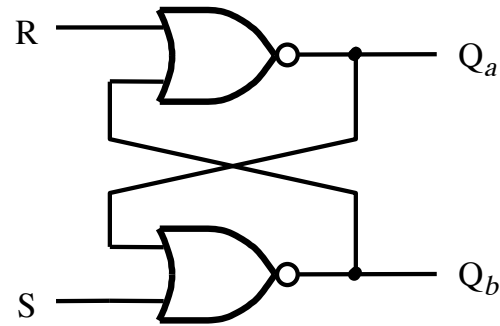
## NOR Gate



## NOR Gate Truth table

$x_1$	$x_2$	f
0	0	1
0	1	0
1	0	0
1	1	0

# Circuit and Characteristic Table



(a) Circuit

S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	0	0

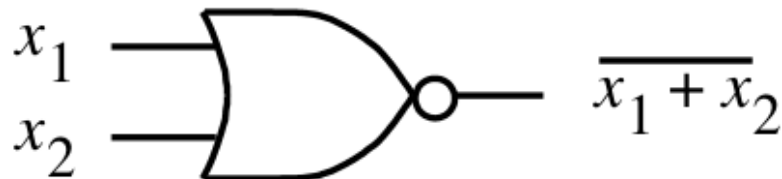
(b) Characteristic table

A truth table should take the state into account.

A characteristic table takes only the inputs into account.

[ Figure 5.4a,b from the textbook ]

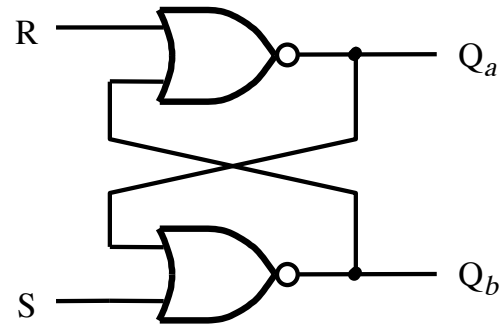
## NOR Gate



## NOR Gate Truth table

$x_1$	$x_2$	f
0	0	1
0	1	0
1	0	0
1	1	0

# Circuit and Characteristic Table



(a) Circuit

S	R	$Q_a$	$Q_b$
0	0	0/1	1/0
0	1	0	1
1	0	1	0
1	1	0	0

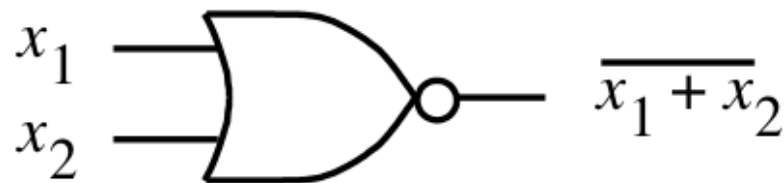
(no change)

Note that  $Q_a$  and  $Q_b$  are inverses of each other!

(b) Characteristic table

[ Figure 5.4a,b from the textbook ]

## NOR Gate



## NOR Gate Truth table

$x_1$	$x_2$	f
0	0	1
0	1	0
1	0	0
1	1	0

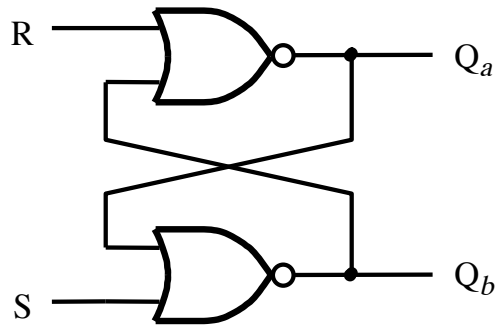
# Oscillations and Undesirable States

- **When  $S=1$  and  $R=1$  both outputs of the latch are equal to 0, i.e.,  $Q_a=0$  and  $Q_b=0$ .**
- **Thus, the two outputs are no longer complements of each other.**
- **This is undesirable as many of the circuits that we will build later with these latches rely on the assumption that the two outputs are always complements of each other.**
- **(This is obviously not the case for the basic latch, but we will patch it later to eliminate this problem).**

# Oscillations and Undesirable States

- An even bigger problem occurs when we transition from  $S=R=1$  to  $S=R=0$ .
- When  $S=R=1$  we have  $Q_a=Q_b=0$ . After the transition to  $S=R=0$ , however, we get  $Q_a=Q_b=1$ , which would immediately cause  $Q_a=Q_b=0$ , and so on.
- If the gate delays and the wire lengths are identical, then this oscillation will continue forever.
- In practice, the oscillation dies down and the output settles into either  $Q_a=1$  and  $Q_b=0$  or  $Q_a=0$  and  $Q_b=1$ .
- The problem is that **we can't predict** which one of these two it will settle into.

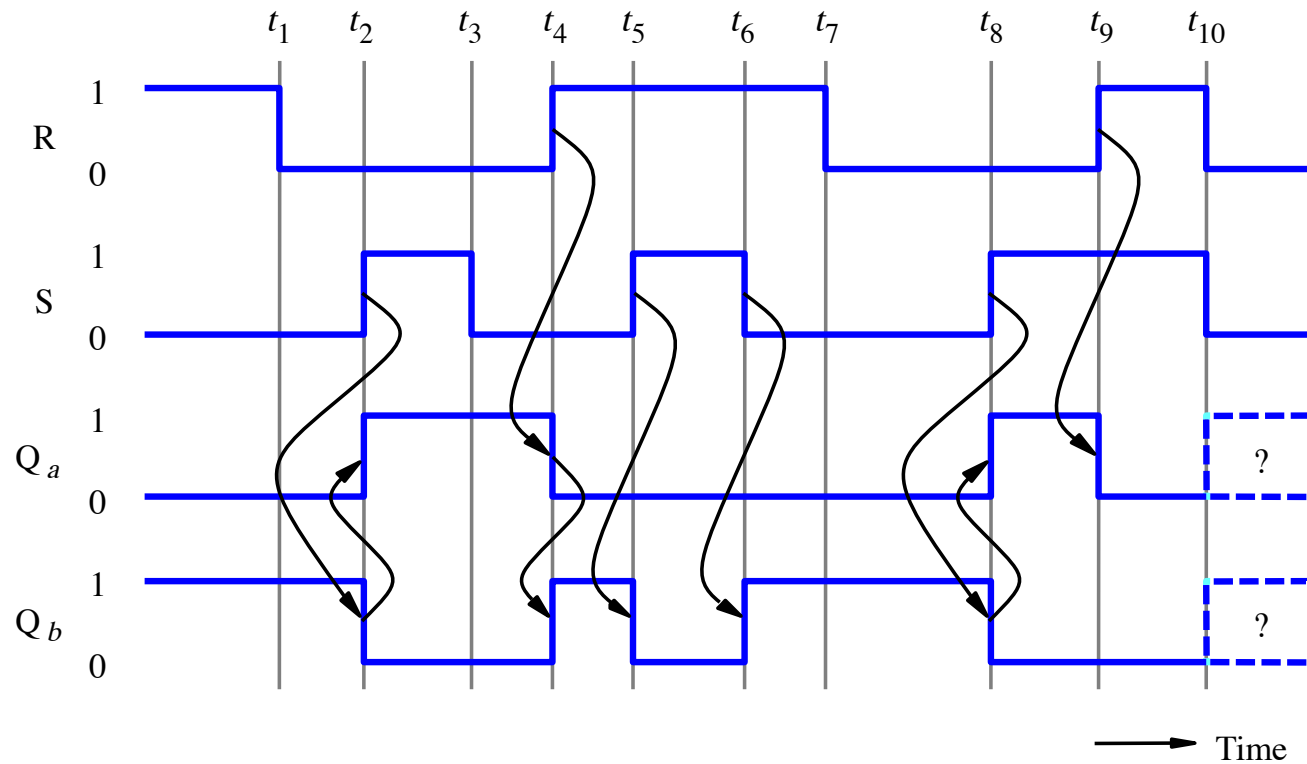
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	0	0

(b) Characteristic table

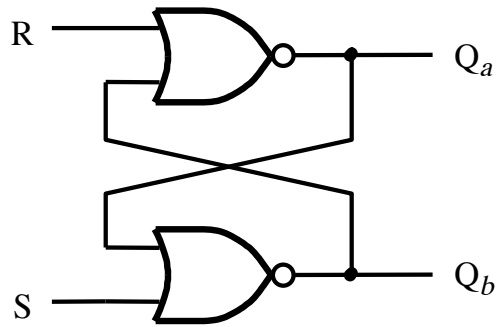


(c) Timing diagram

→ Time

[ Figure 5.4 from the textbook ]

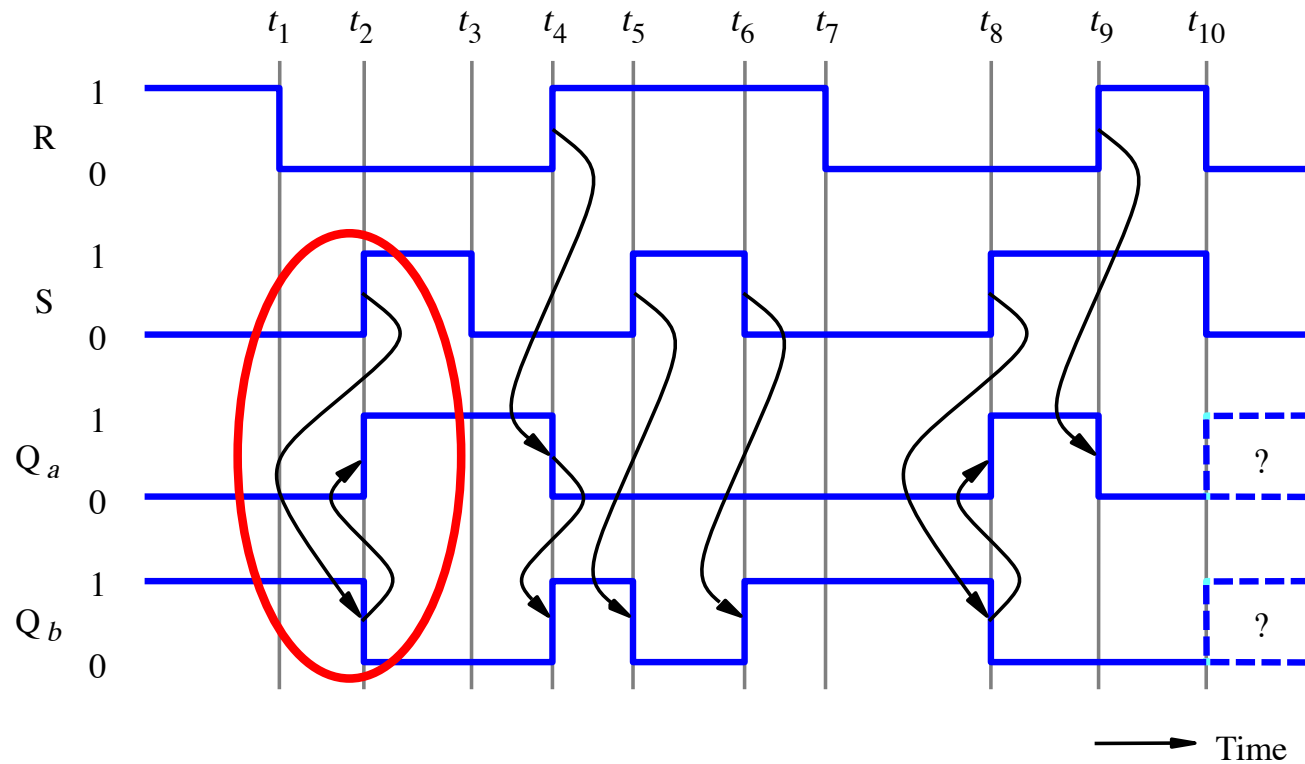
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	0	0

(b) Characteristic table

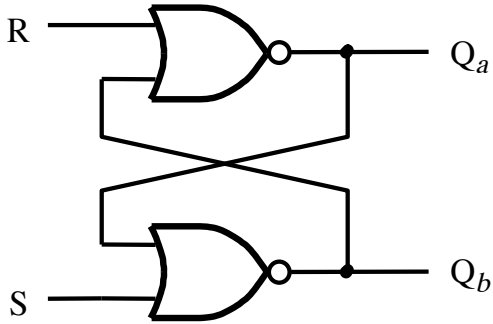


(c) Timing diagram

→ Time

[ Figure 5.4 from the textbook ]

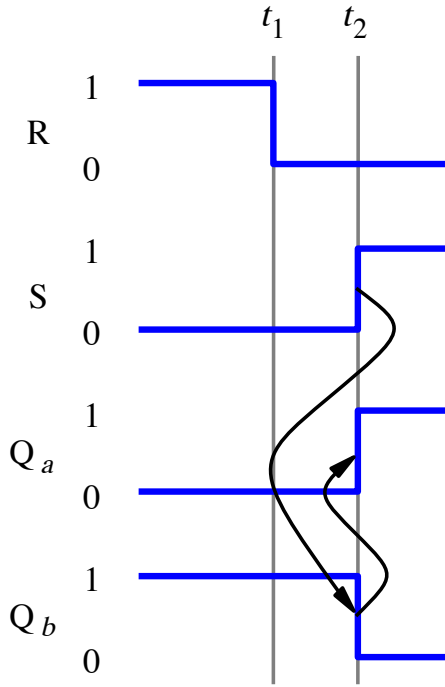
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	0	0

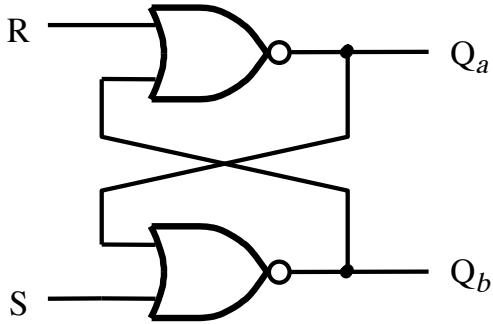
(b) Characteristic table



(c) Timing diagram



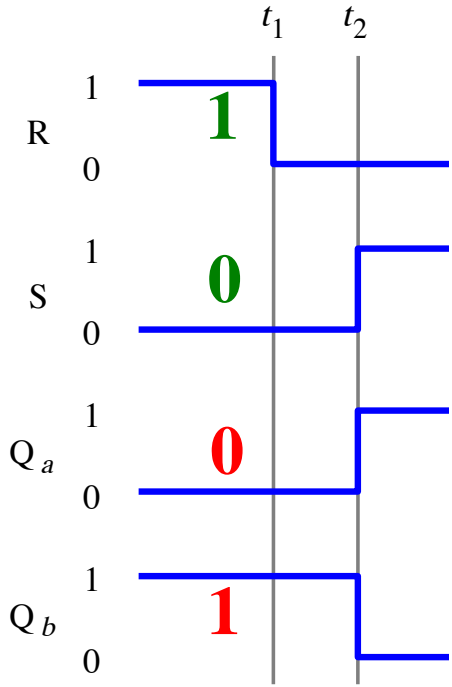
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

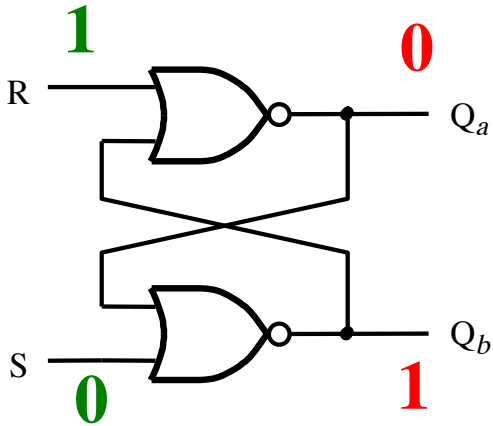
S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	0	0

(b) Characteristic table



(c) Timing diagram

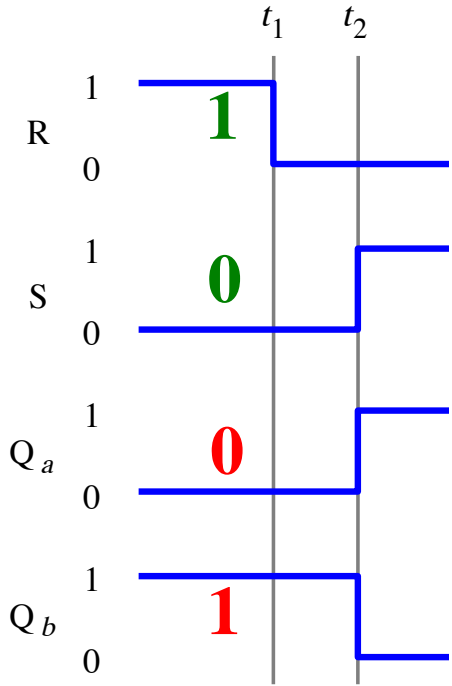
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

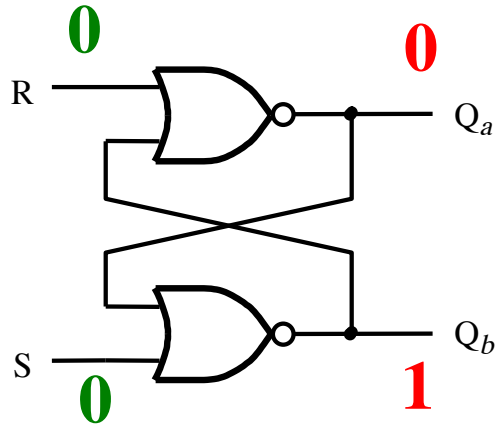
S	R	Q <sub>a</sub>	Q <sub>b</sub>	
0	0	0/1	1/0	(no change)
0	1	0	1	
1	0	1	0	
1	1	0	0	

(b) Characteristic table



(c) Timing diagram

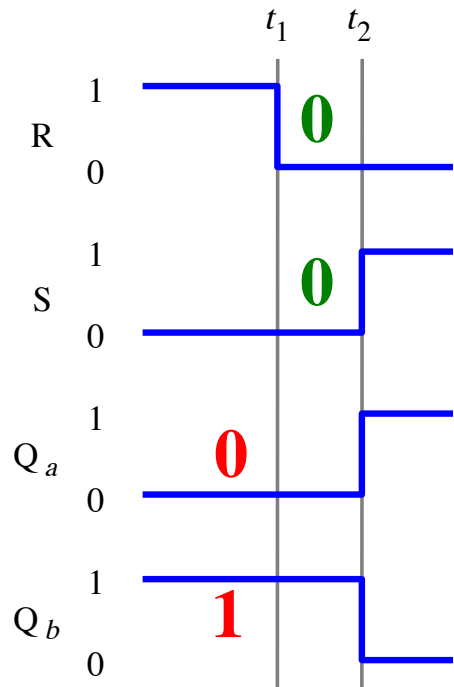
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

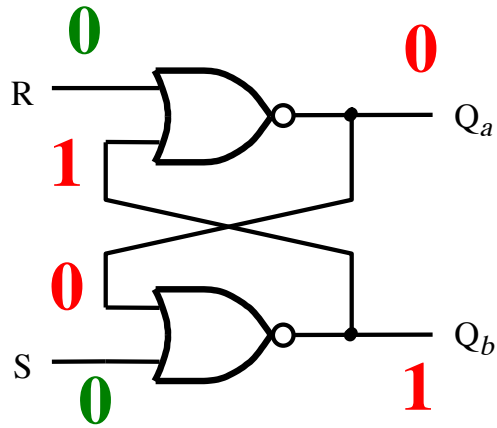
S	R	Q <sub>a</sub>	Q <sub>b</sub>	
0	0	0/1	1/0	(no change)
0	1	0	1	
1	0	1	0	
1	1	0	0	

(b) Characteristic table



(c) Timing diagram

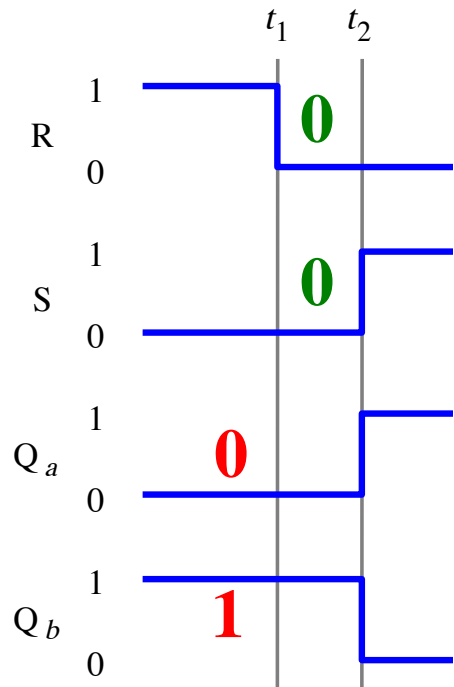
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

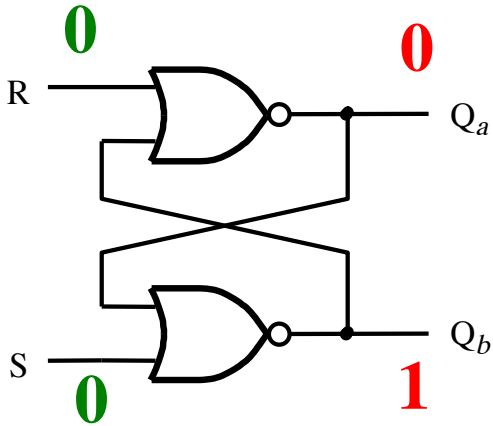
S	R	Q <sub>a</sub>	Q <sub>b</sub>	
0	0	0/1	1/0	(no change)
0	1	0	1	
1	0	1	0	
1	1	0	0	

(b) Characteristic table



(c) Timing diagram

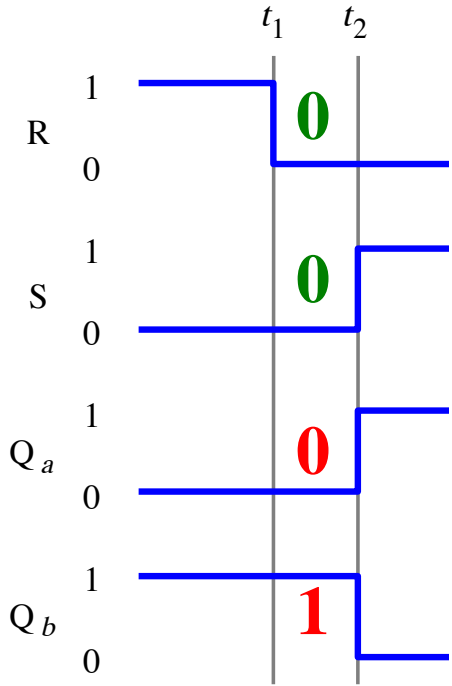
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

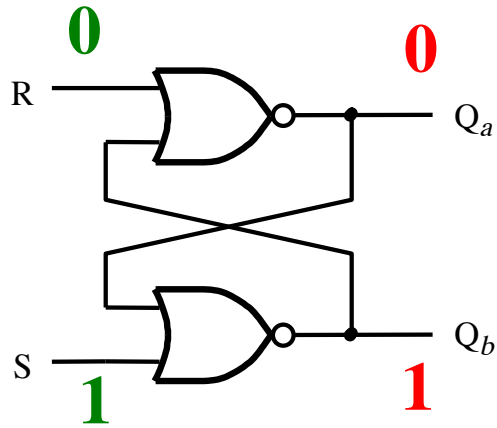
S	R	Q <sub>a</sub>	Q <sub>b</sub>	
0	0	0/1	1/0	(no change)
0	1	0	1	
1	0	1	0	
1	1	0	0	

(b) Characteristic table



(c) Timing diagram

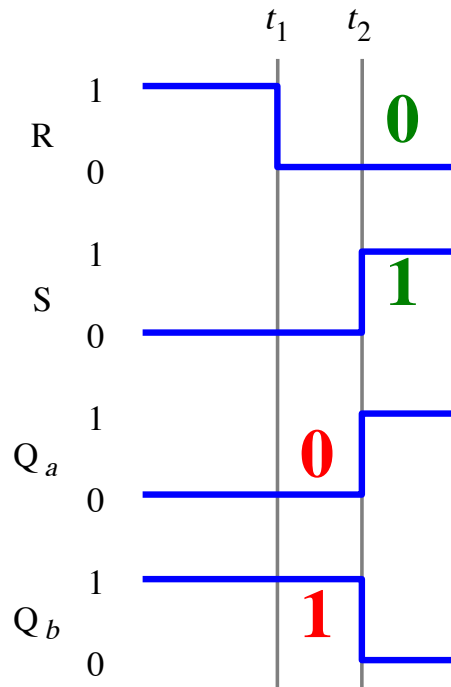
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

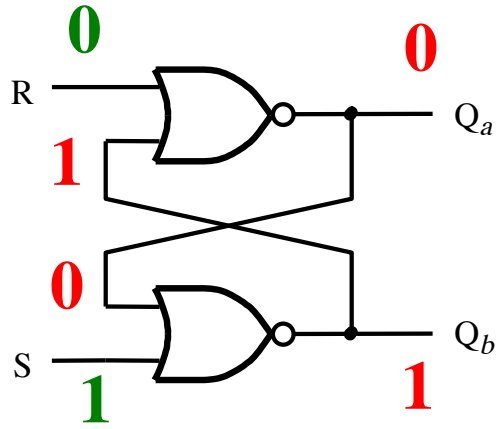
S	R	Q <sub>a</sub>	Q <sub>b</sub>	
0	0	0/1	1/0	(no change)
0	1	0	1	
1	0	1	0	
1	1	0	0	

(b) Characteristic table



(c) Timing diagram

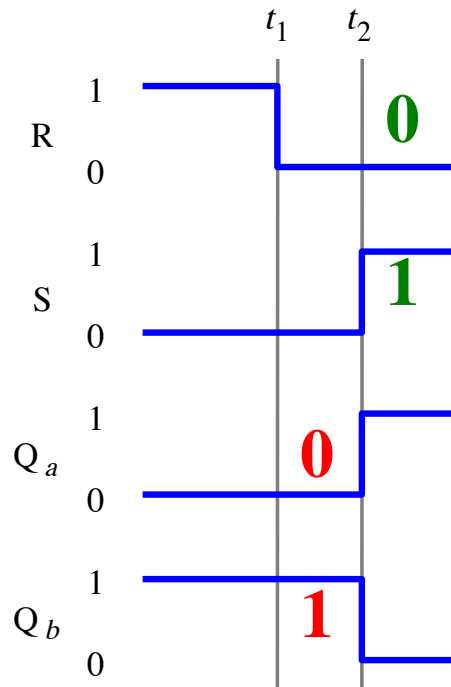
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

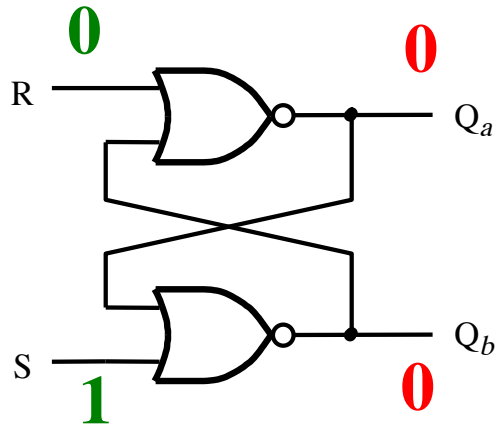
S	R	Q <sub>a</sub>	Q <sub>b</sub>	
0	0	0/1	1/0	(no change)
0	1	0	1	
1	0	1	0	
1	1	0	0	

(b) Characteristic table



(c) Timing diagram

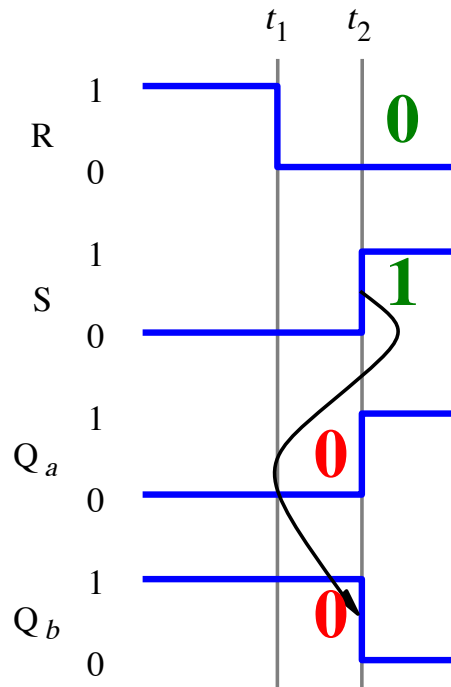
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	Q <sub>a</sub>	Q <sub>b</sub>	
0	0	0/1	1/0	(no change)
0	1	0	1	
1	0	1	0	
1	1	0	0	

(b) Characteristic table

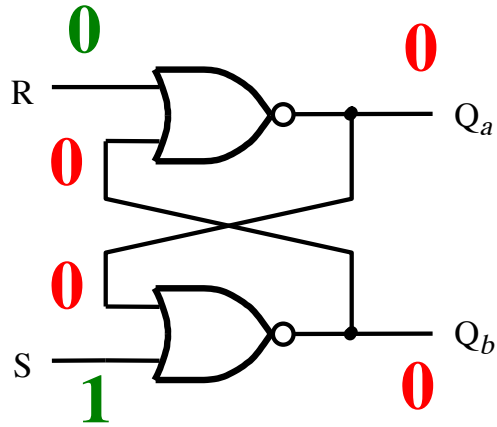


(c) Timing diagram

For a brief moment the latch goes through the undesirable state  $Q_a=0$  and  $Q_b=0$ .



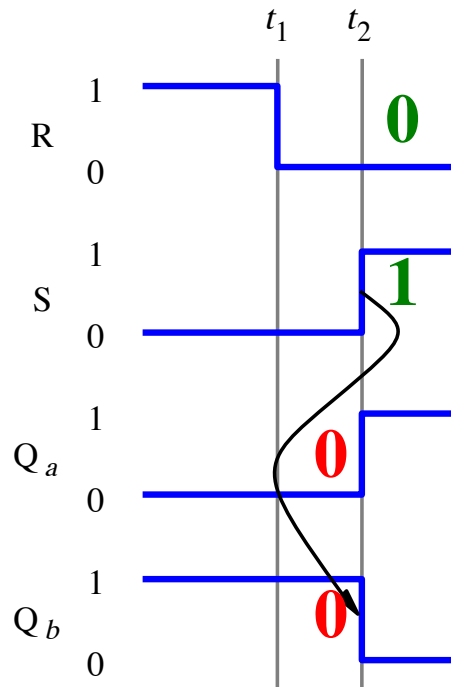
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	Q <sub>a</sub>	Q <sub>b</sub>	
0	0	0/1	1/0	(no change)
0	1	0	1	
1	0	1	0	
1	1	0	0	

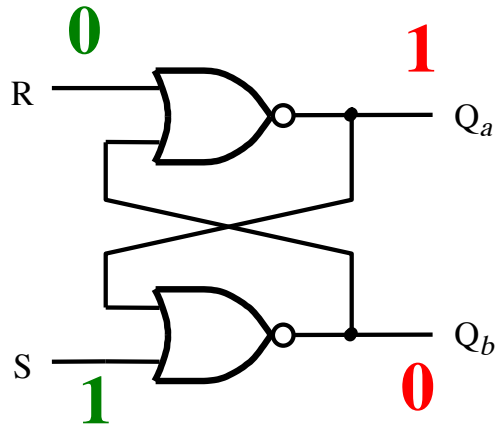
(b) Characteristic table



(c) Timing diagram

But these zeros loop around ...

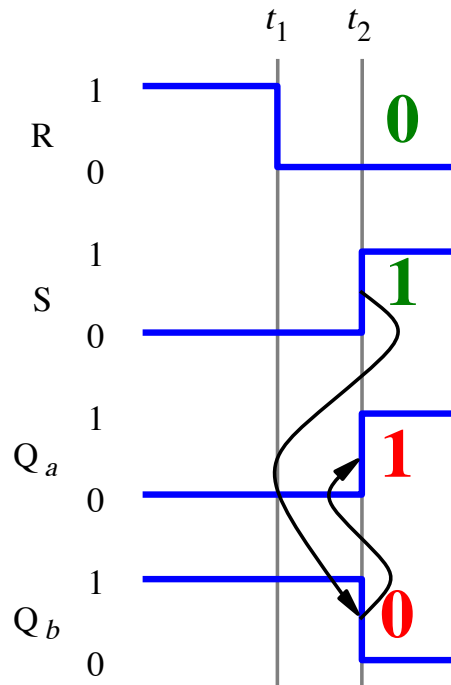
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	Q <sub>a</sub>	Q <sub>b</sub>	
0	0	0/1	1/0	(no change)
0	1	0	1	
1	0	1	0	
1	1	0	0	

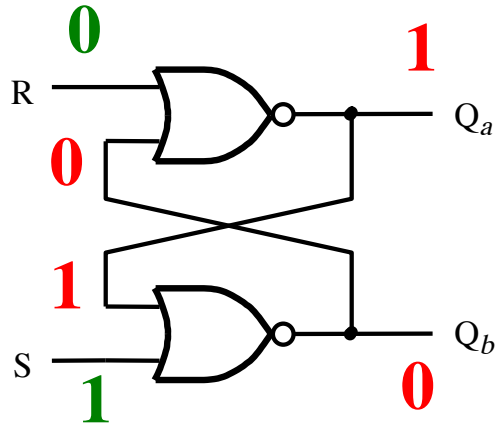
(b) Characteristic table



(c) Timing diagram

... and set it to Q<sub>a</sub>=1 and Q<sub>b</sub>=0.

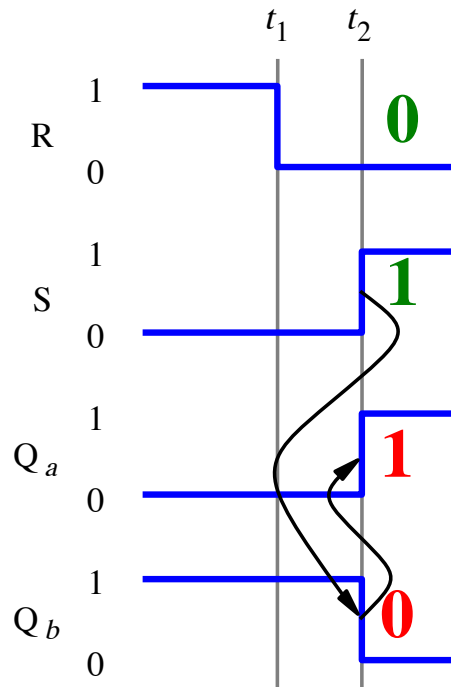
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	Q <sub>a</sub>	Q <sub>b</sub>	
0	0	0/1	1/0	(no change)
0	1	0	1	
1	0	1	0	
1	1	0	0	

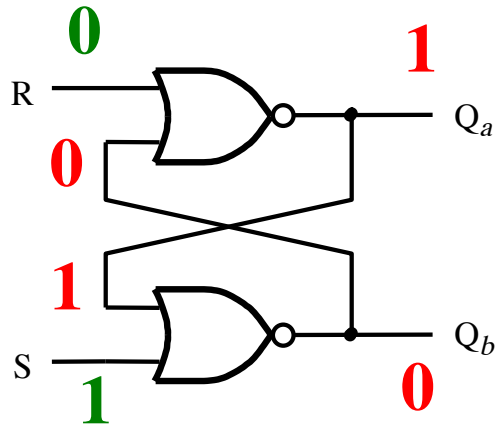
(b) Characteristic table



(c) Timing diagram

The new values also loop around ...

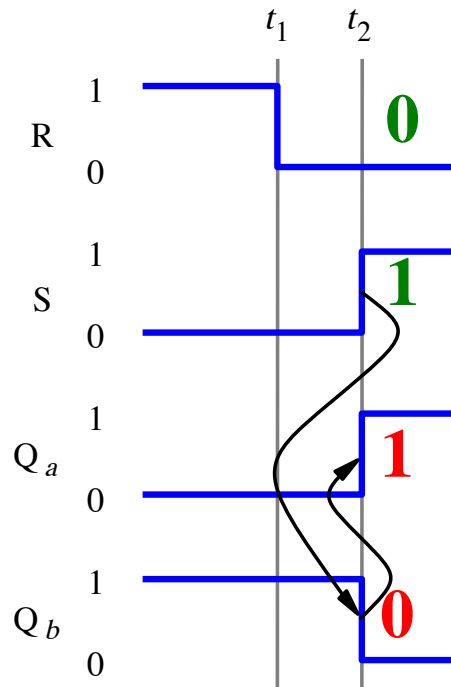
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	Q <sub>a</sub>	Q <sub>b</sub>	
0	0	0/1	1/0	(no change)
0	1	0	1	
1	0	1	0	
1	1	0	0	

(b) Characteristic table

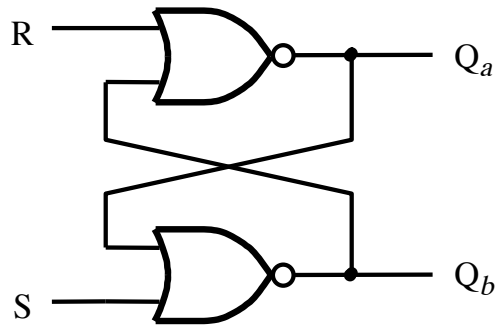


(c) Timing diagram

... but they leave the outputs the same.



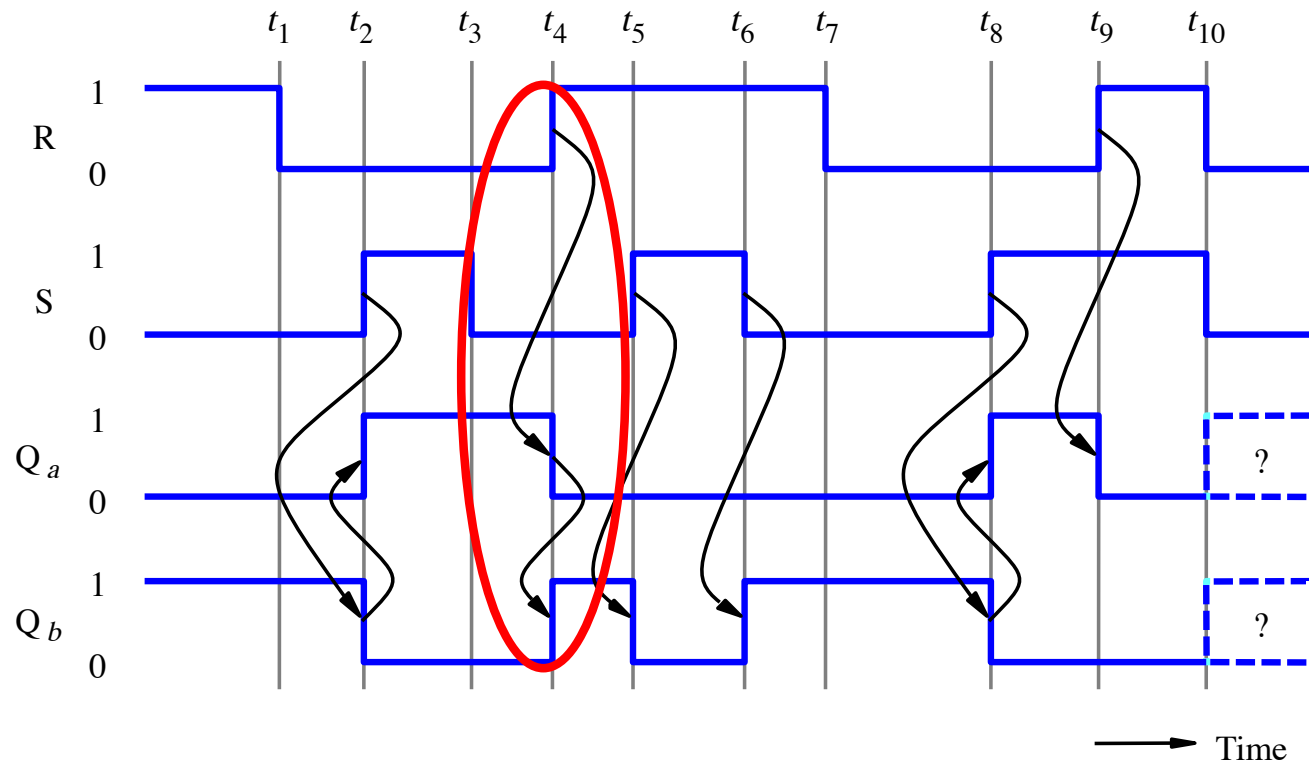
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	0	0

(b) Characteristic table

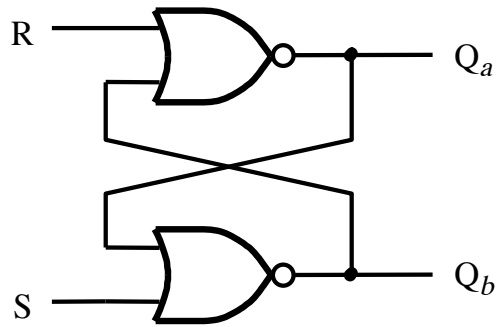


(c) Timing diagram

→ Time

[ Figure 5.4 from the textbook ]

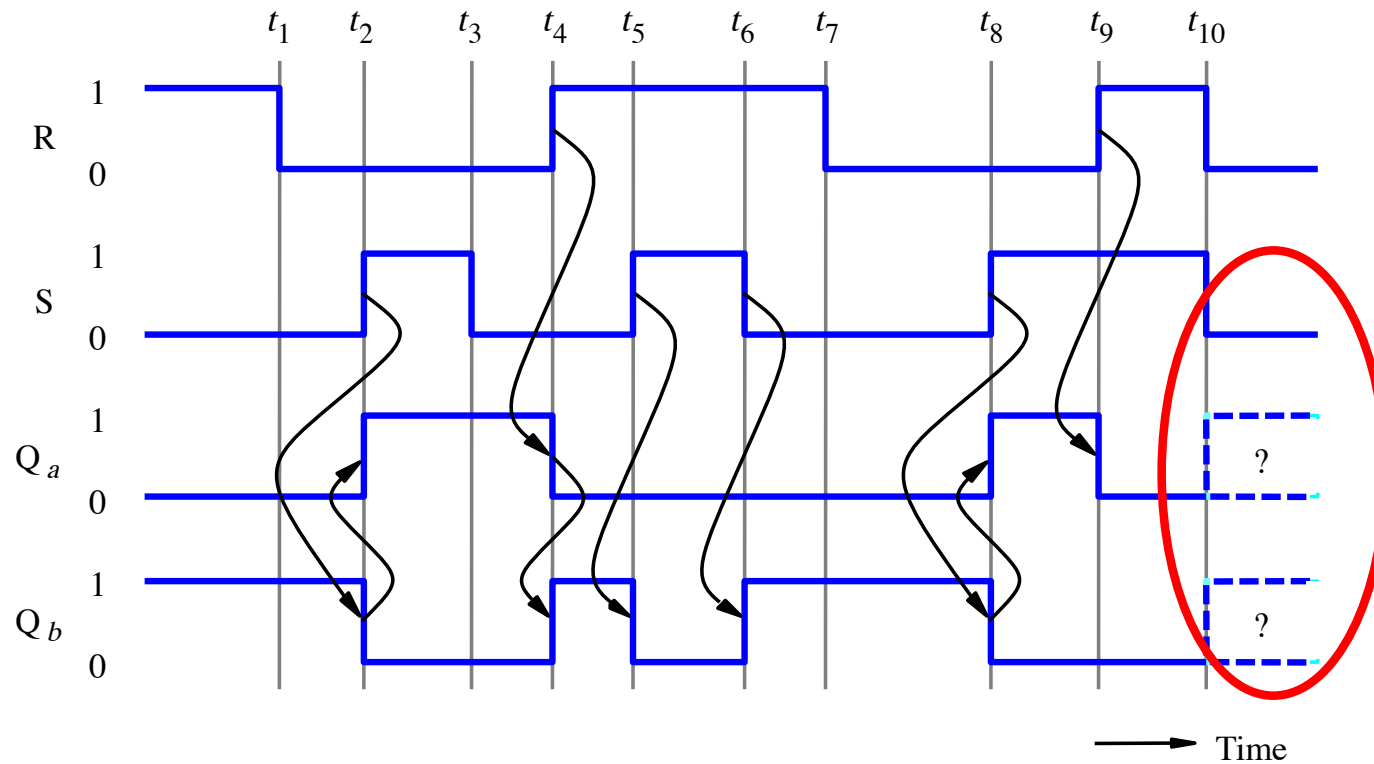
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	0	0

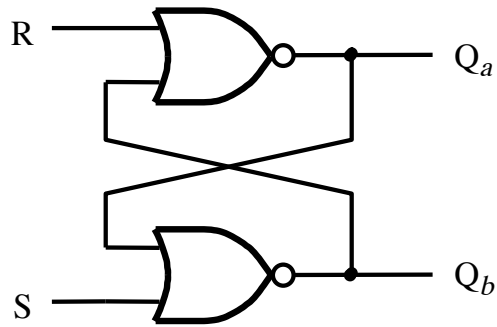
(b) Characteristic table



(c) Timing diagram

[ Figure 5.4 from the textbook ]

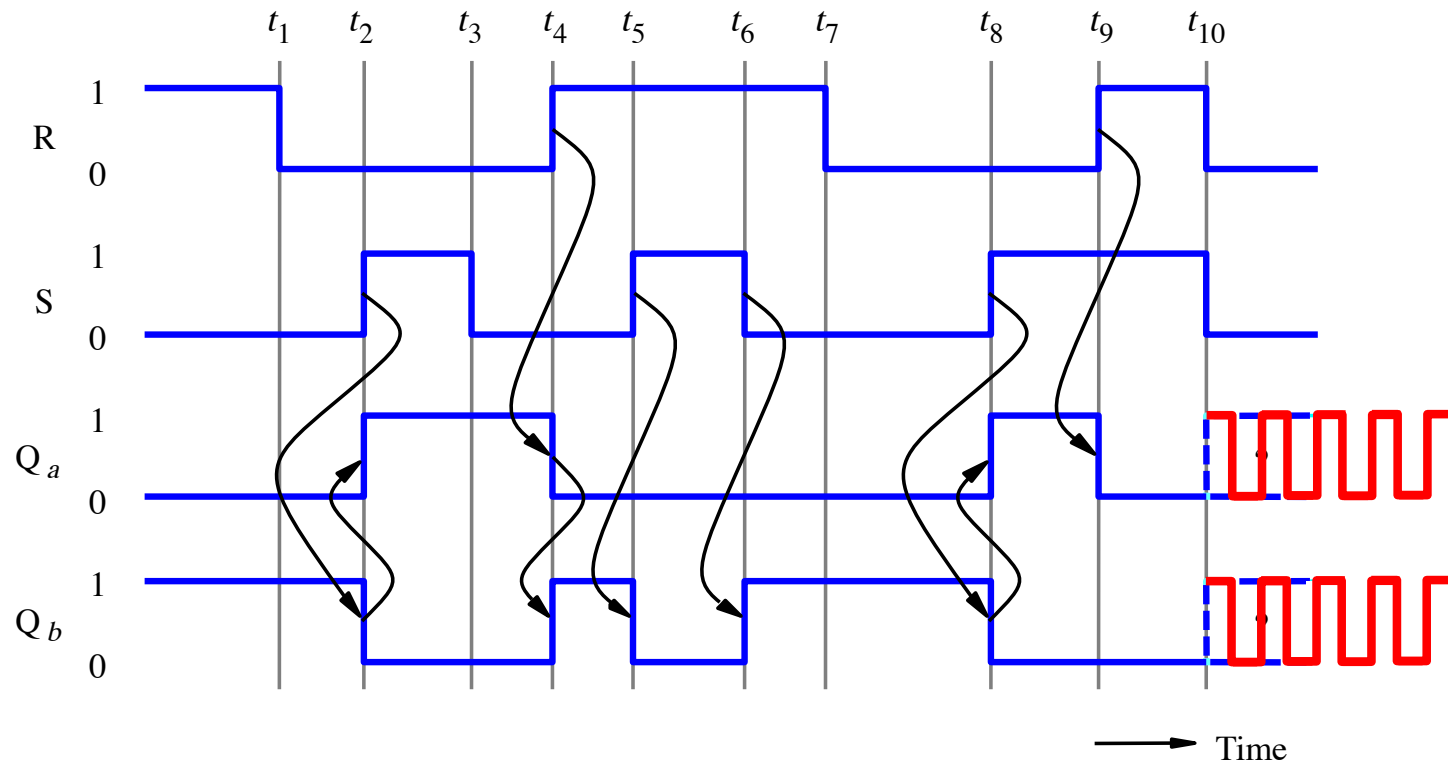
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	0	0

(b) Characteristic table



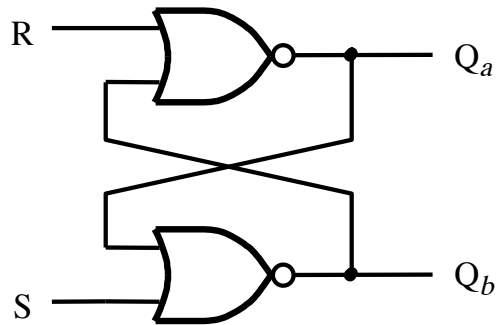
(c) Timing diagram

→ Time

[ Figure 5.4 from the textbook ]



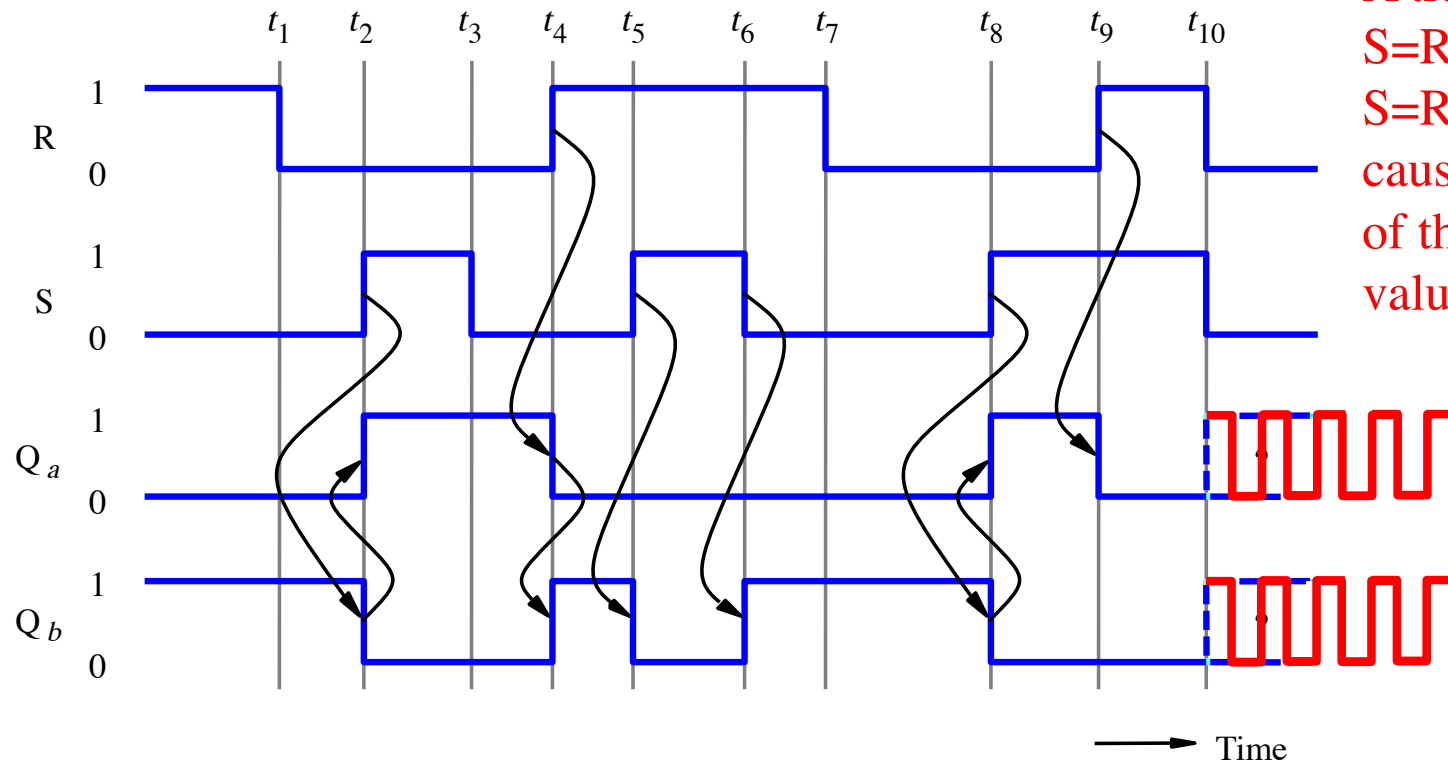
# Timing Diagram for the Basic Latch with NOR Gates



(a) Circuit

S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	0	0

(b) Characteristic table



A transition from  $S=R=1$  to  $S=R=0$  causes oscillations of the two output values  $Q_a$  and  $Q_b$ .

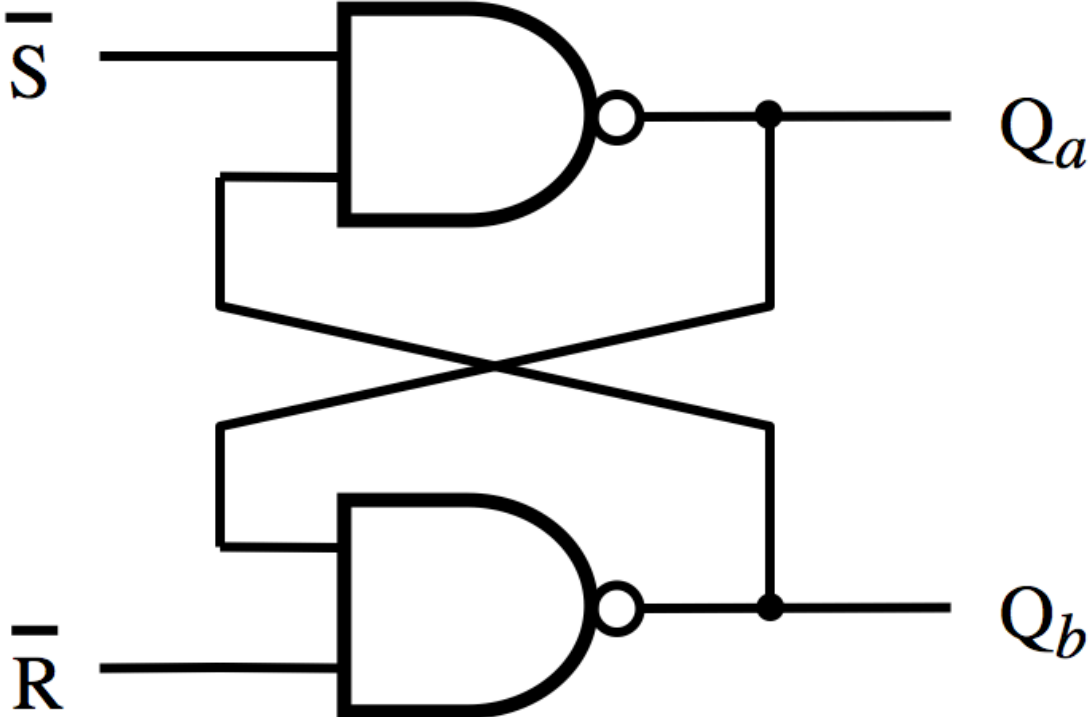
(c) Timing diagram

→ Time

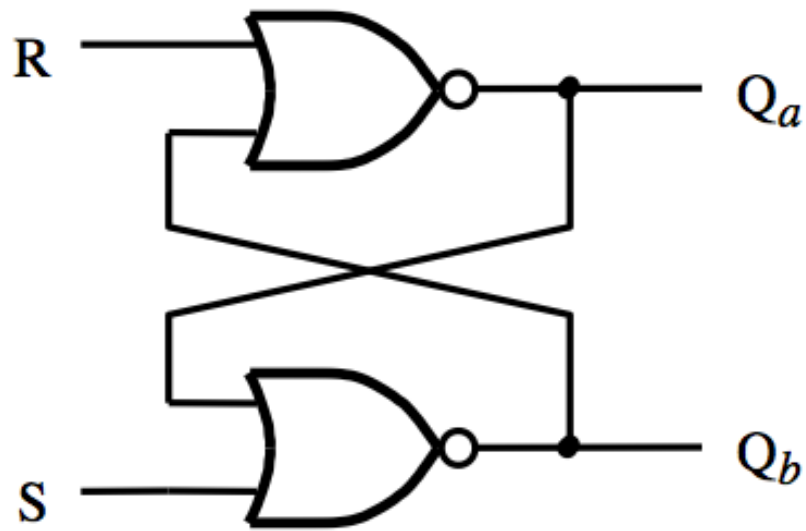
[ Figure 5.4 from the textbook ]

# **Basic Latch with NAND Gates**

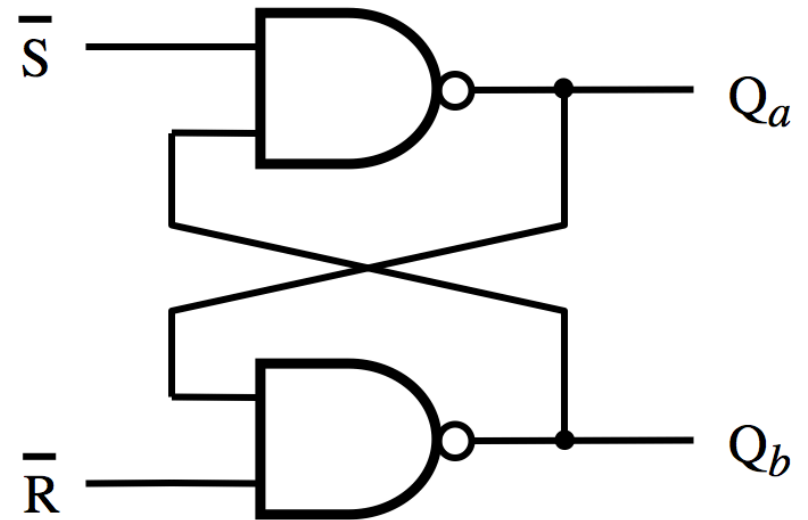
# Circuit for the Basic Latch with NAND Gates



## Basic Latch (with NOR Gates)



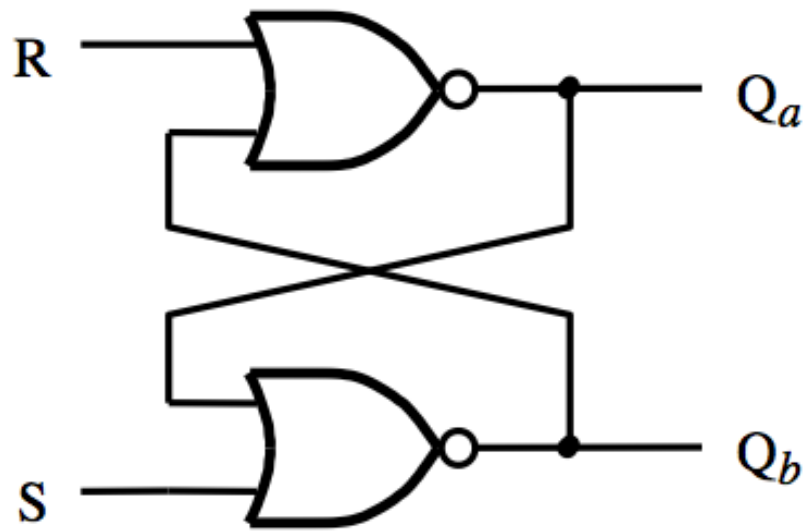
## Basic Latch (with NAND Gates)



Notice that in the NAND case the two inputs are swapped and negated.

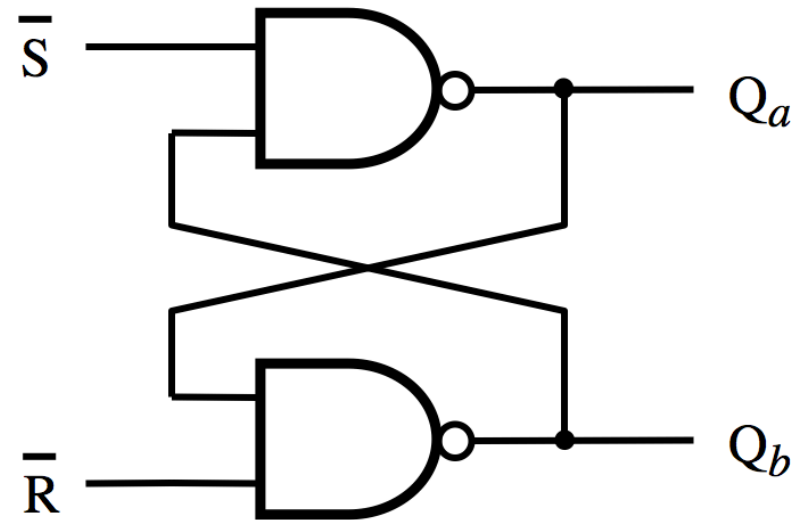
The labels of the outputs are the same in both cases.

# Basic Latch (with NOR Gates)



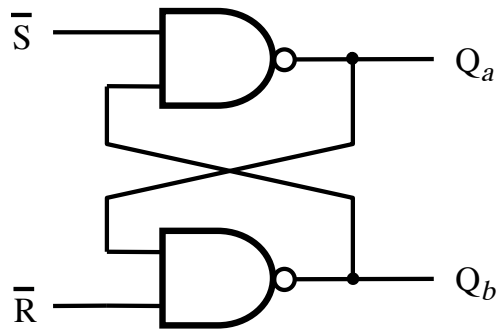
SR Latch

# Basic Latch (with NAND Gates)



$\bar{S}\bar{R}$  Latch

# Circuit and Characteristic Table



(a) Circuit

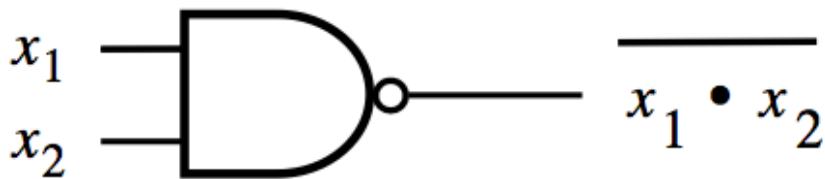
$\bar{S}$	$\bar{R}$	$Q_a$	$Q_b$
0	0	1	1
0	1	1	0
1	0	0	1
1	1	0/1	1/0 (no change)

(b) Characteristic table (version 1)

S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	1	1

(c) Characteristic table (version 2)

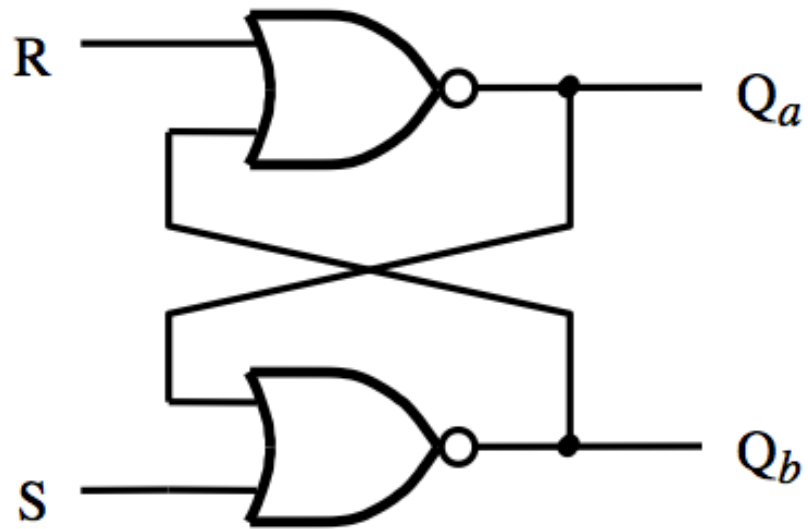
## NAND Gate



## NAND Gate Truth table

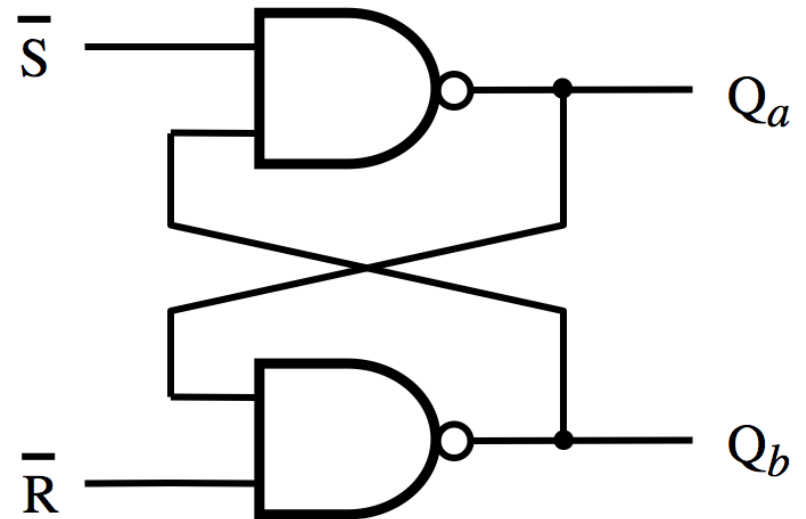
$x_1$	$x_2$	f
0	0	1
0	1	1
1	0	1
1	1	0

# Basic Latch (with NOR Gates)



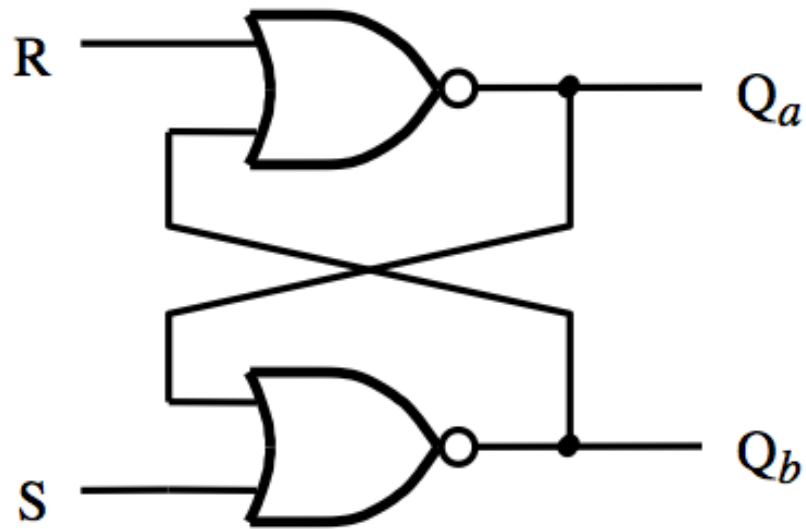
S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	0	0

# Basic Latch (with NAND Gates)



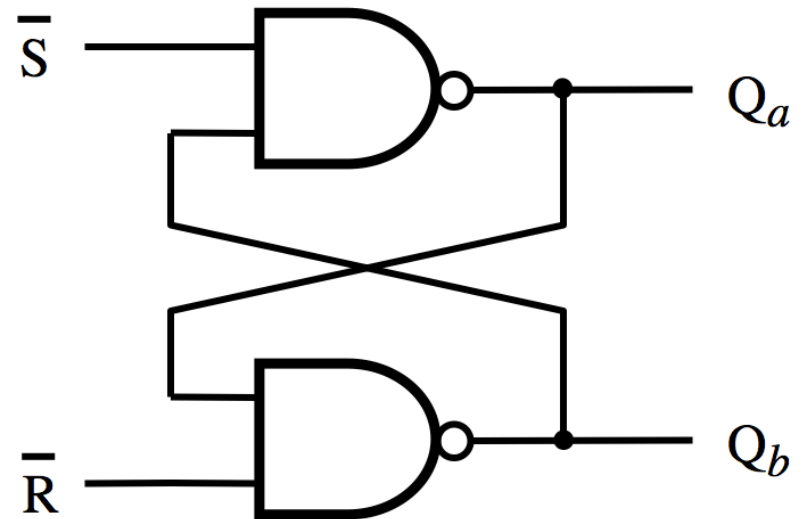
S	R	$Q_a$	$Q_b$
0	0	0/1	1/0 (no change)
0	1	0	1
1	0	1	0
1	1	1	1

# Basic Latch (with NOR Gates)



S	R	$Q_a$	$Q_b$	
0	0	0/1	1/0	(no change) <b>Latch</b>
0	1	0	1	<b>Reset</b>
1	0	1	0	<b>Set</b>
1	1	0	0	<b>Undesirable</b>

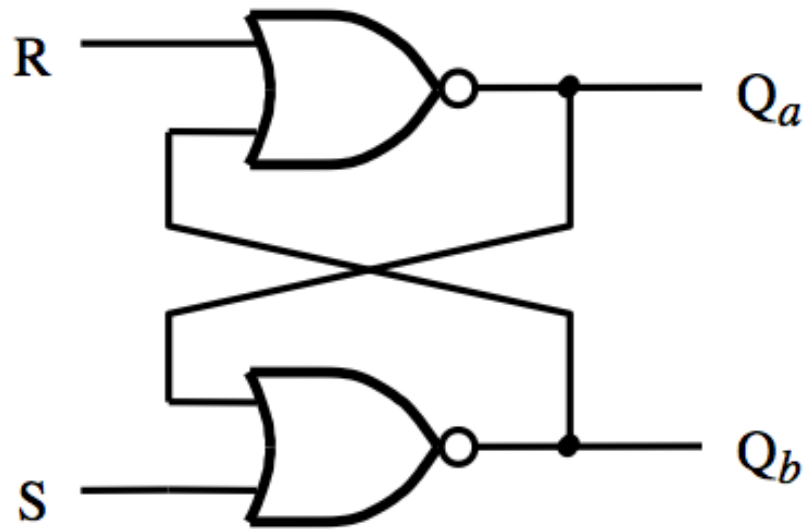
# Basic Latch (with NAND Gates)



S	R	$Q_a$	$Q_b$	
0	0	0/1	1/0	(no change) <b>Latch</b>
0	1	0	1	<b>Reset</b>
1	0	1	0	<b>Set</b>
1	1	1	1	<b>Undesirable</b>

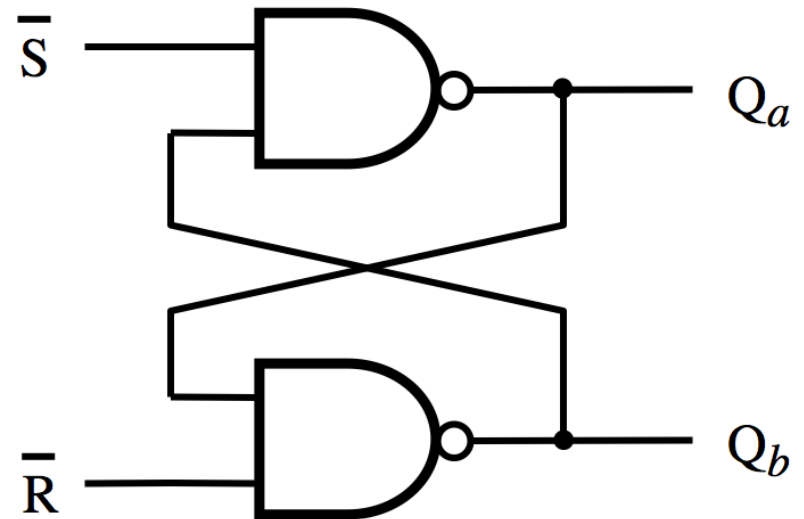


## Basic Latch (with NOR Gates)



S	R	$Q_a$	$Q_b$	
0	0	0/1	1/0	(no change) <b>Latch</b>
0	1	0	1	<b>Reset</b>
1	0	1	0	<b>Set</b>
1	1	0	0	<b>Undesirable</b>

## Basic Latch (with NAND Gates)



S	R	$Q_a$	$Q_b$	
0	0	0/1	1/0	(no change) <b>Latch</b>
0	1	0	1	<b>Reset</b>
1	0	1	0	<b>Set</b>
1	1	1	1	<b>Undesirable</b>

The two characteristic tables are the same  
(except for the last row, which is the undesirable configuration).

# Oscillations and Undesirable States

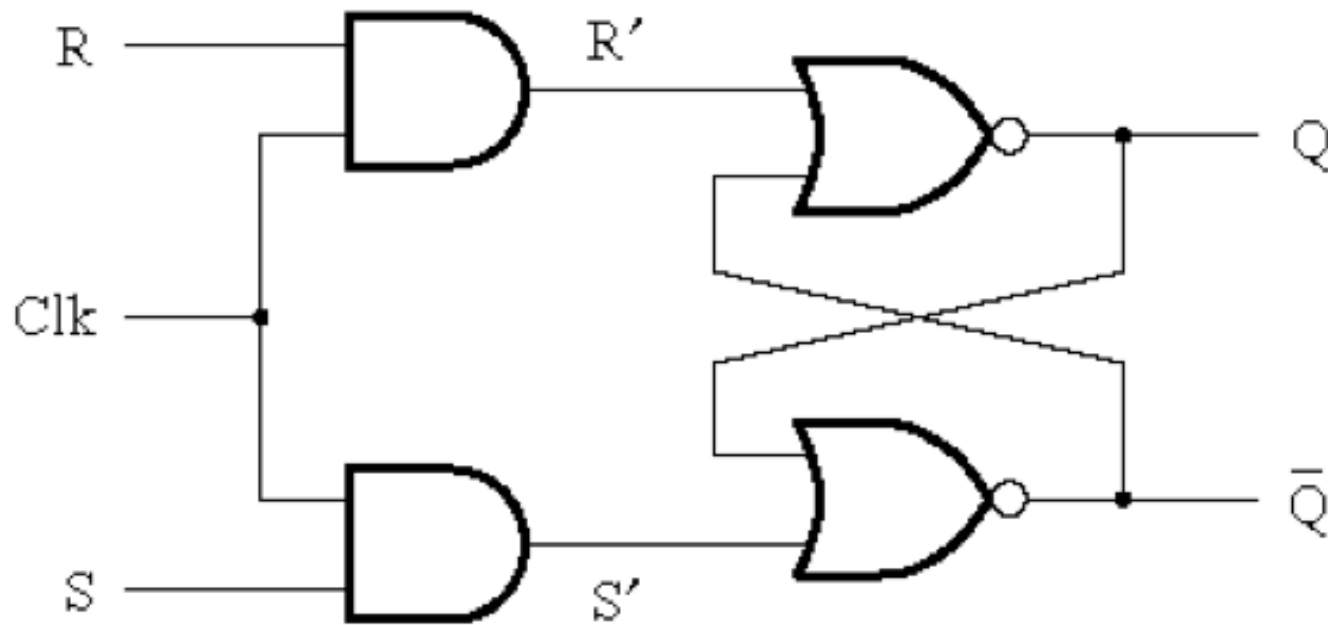
- **The basic latch with NAND gates also suffers from oscillation problems, similar to the basic latch implemented with NOR gates.**
- **Try to do this analysis on your own.**

# **Gated SR Latch**

# Motivation

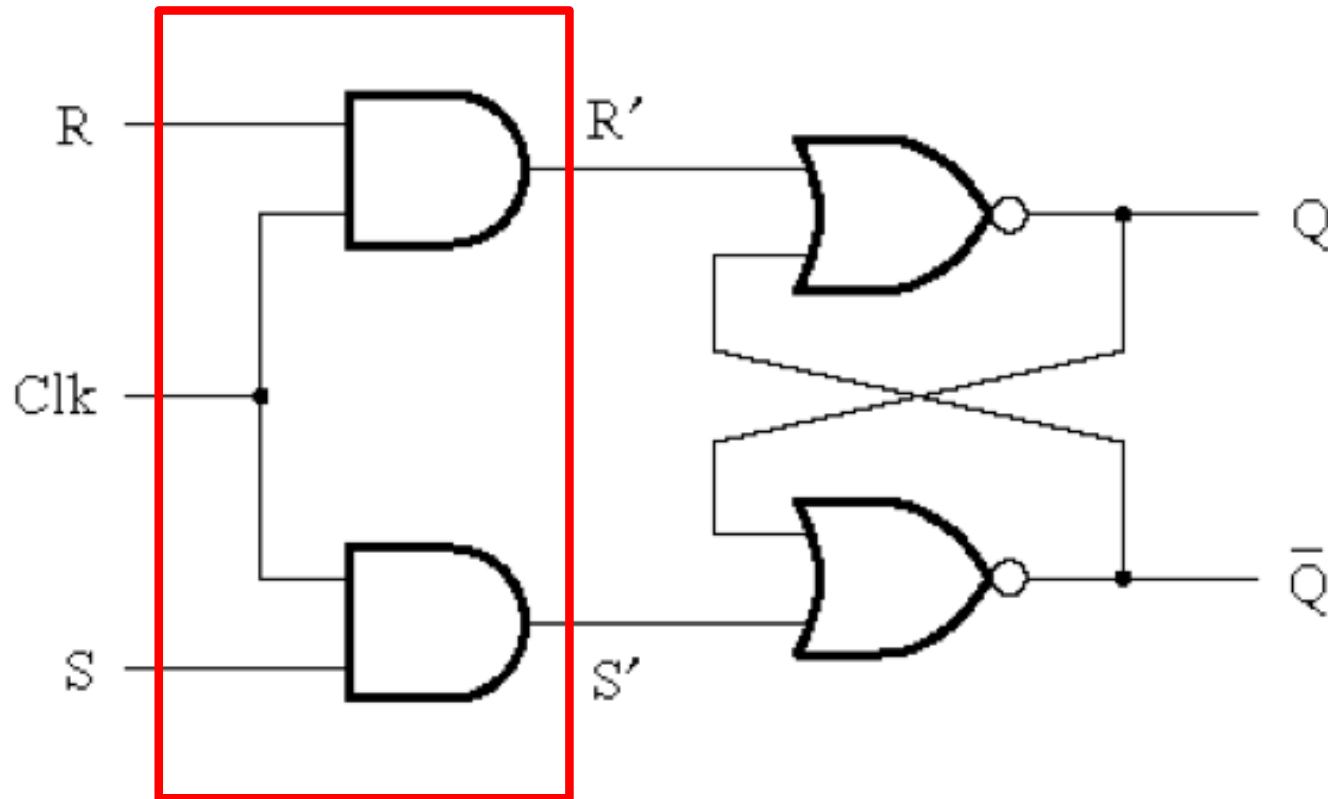
- **The basic latch changes its state when the input signals change.**
- **It is hard to control when these input signals will change and thus it is hard to know when the latch may change its state.**
- **We want to have something like an Enable input.**
- **In this case it is called the “Clock” input because it is desirable for the state changes to be synchronized**

# Circuit Diagram for the **Gated** SR Latch



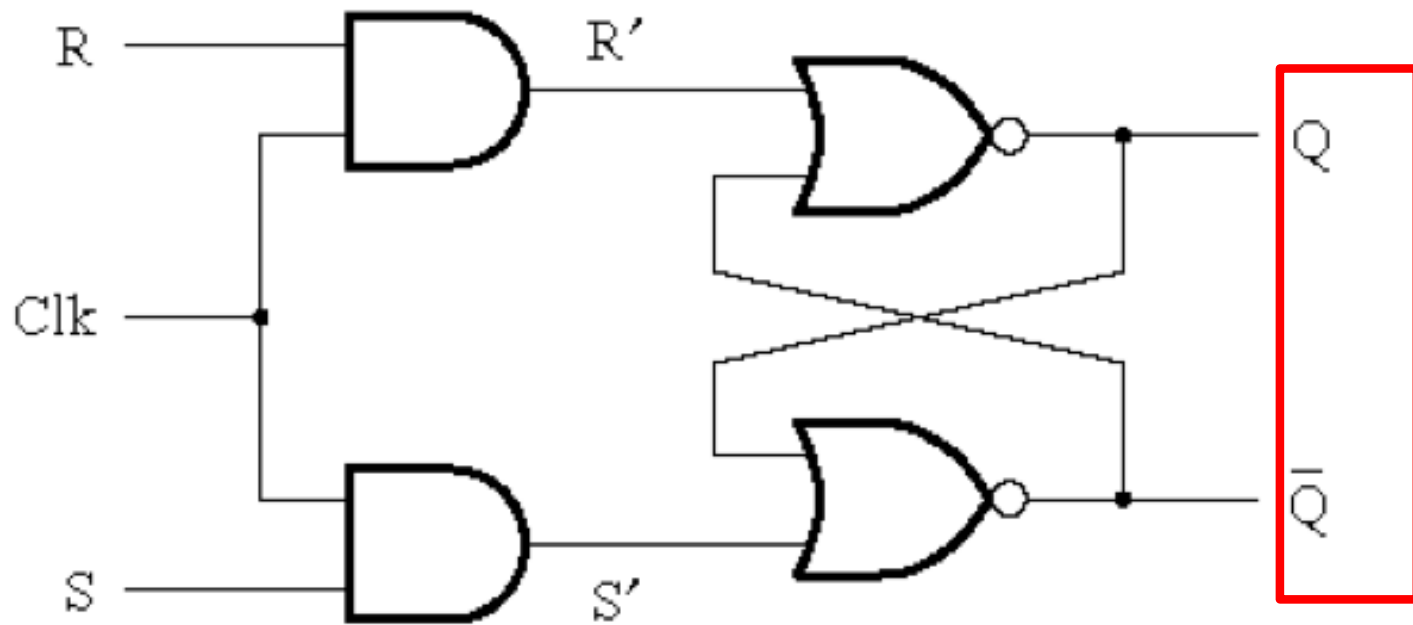
[ Figure 5.5a from the textbook ]

# Circuit Diagram for the Gated SR Latch



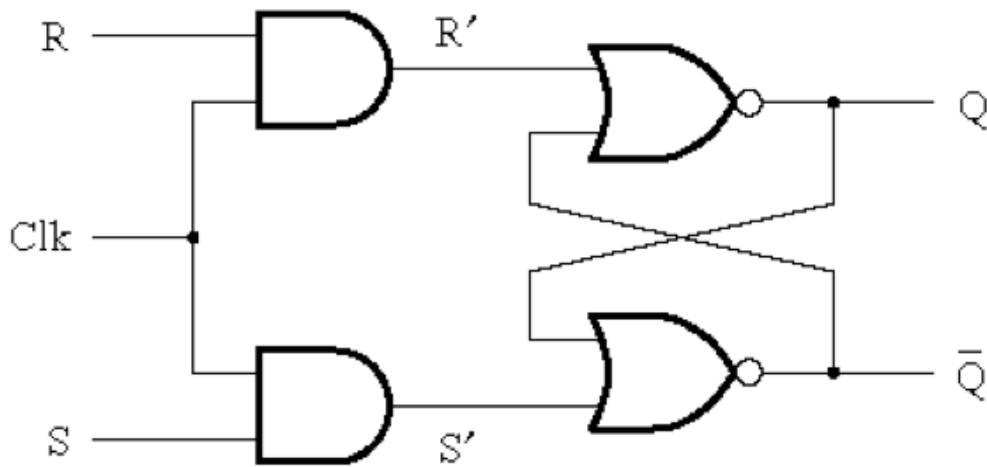
This is the “gate”  
of the gated latch

# Circuit Diagram for the Gated SR Latch



Notice that these are complements of each other

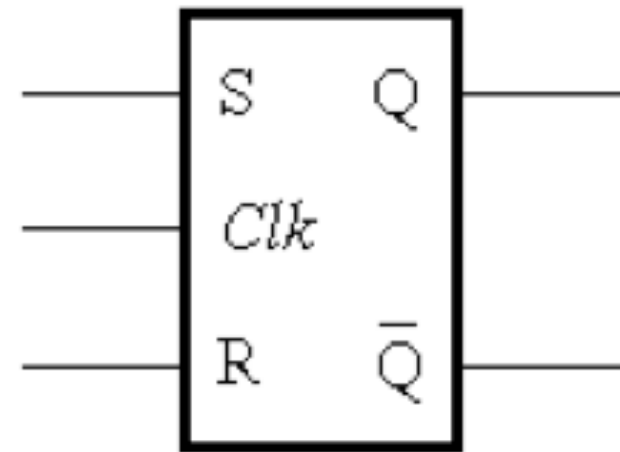
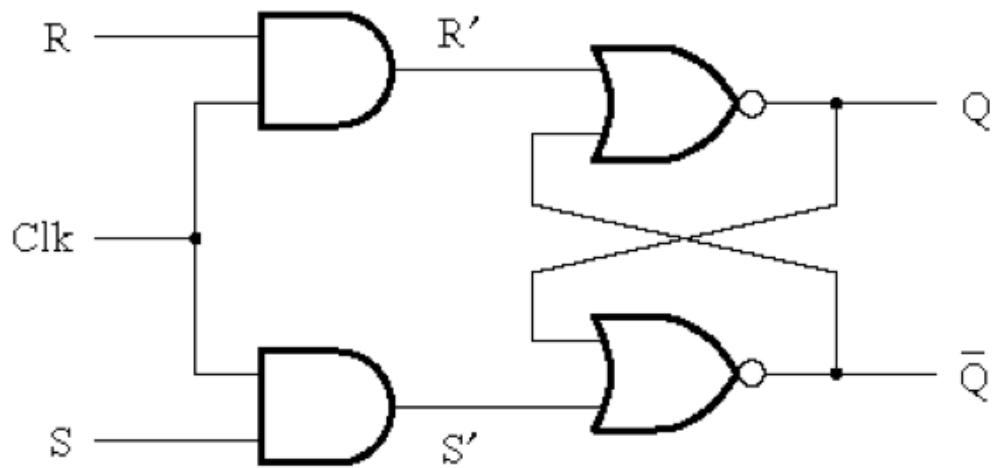
# Circuit Diagram and Characteristic Table for the Gated SR Latch



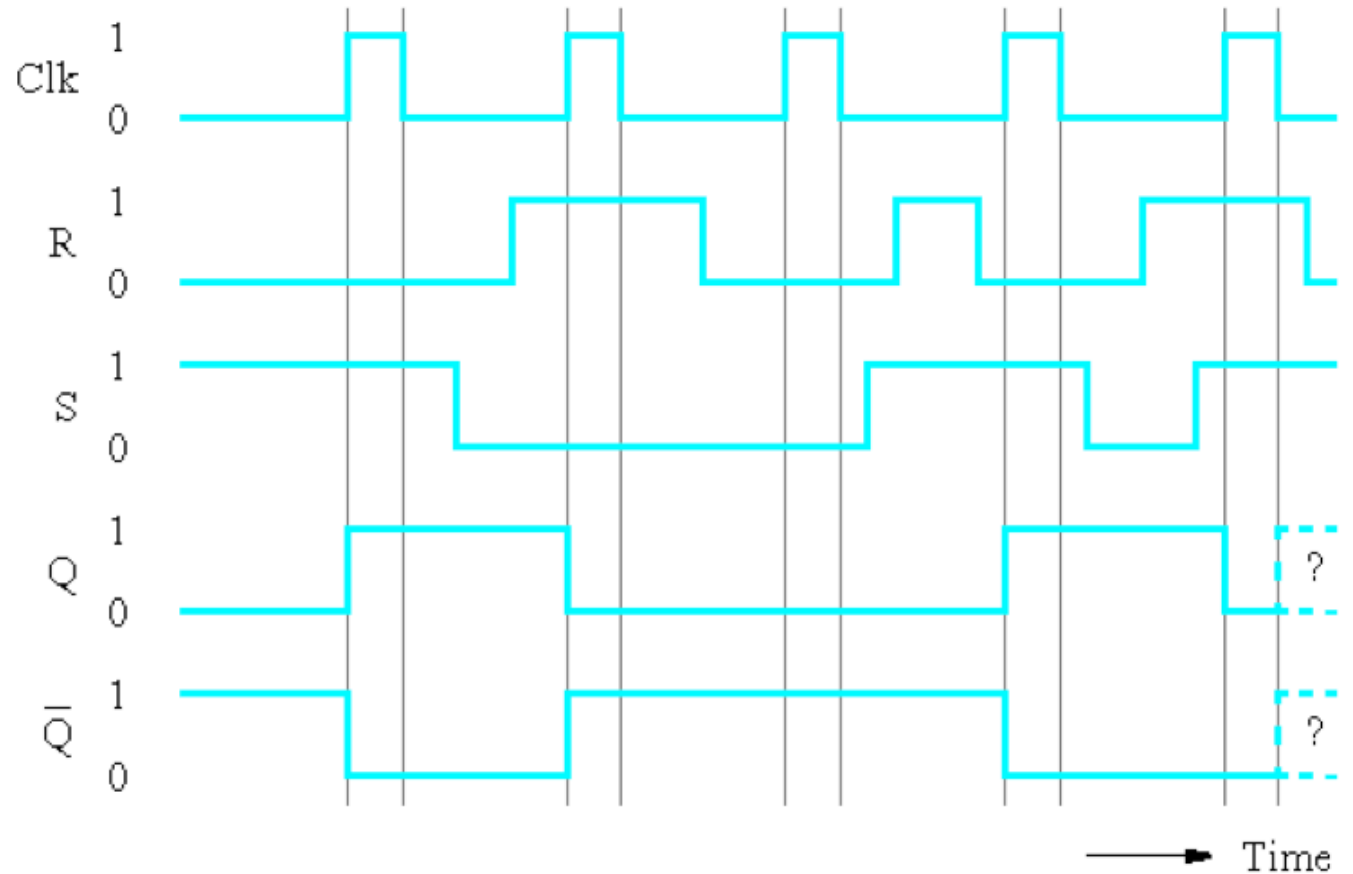
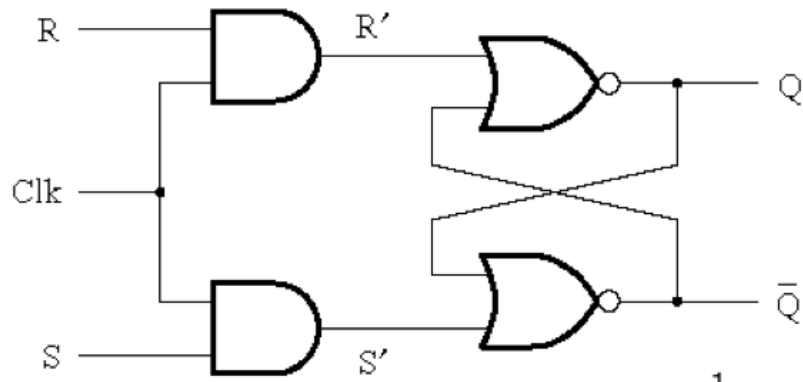
Clk	S	R	Q(t + 1)
0	x	x	Q(t) (no change)
1	0	0	Q(t) (no change)
1	0	1	0
1	1	0	1
1	1	1	x



# Circuit Diagram and Graphical Symbol for the Gated SR Latch

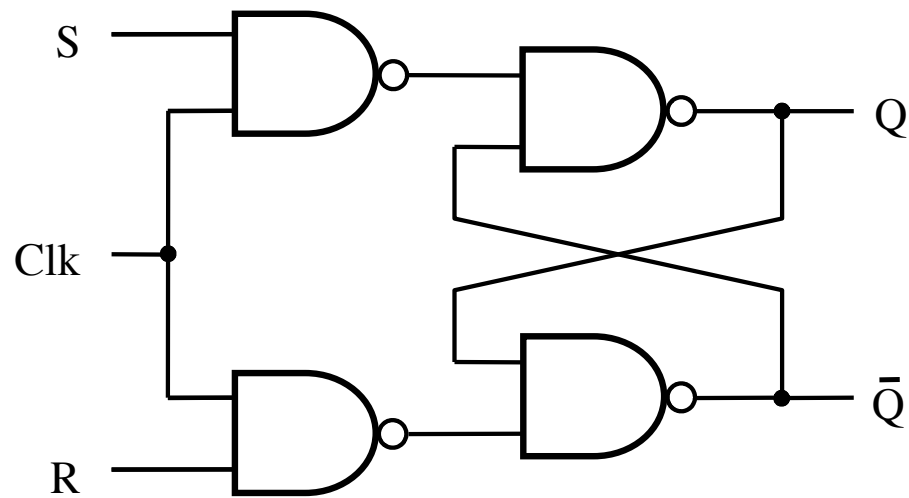


# Timing Diagram for the Gated SR Latch

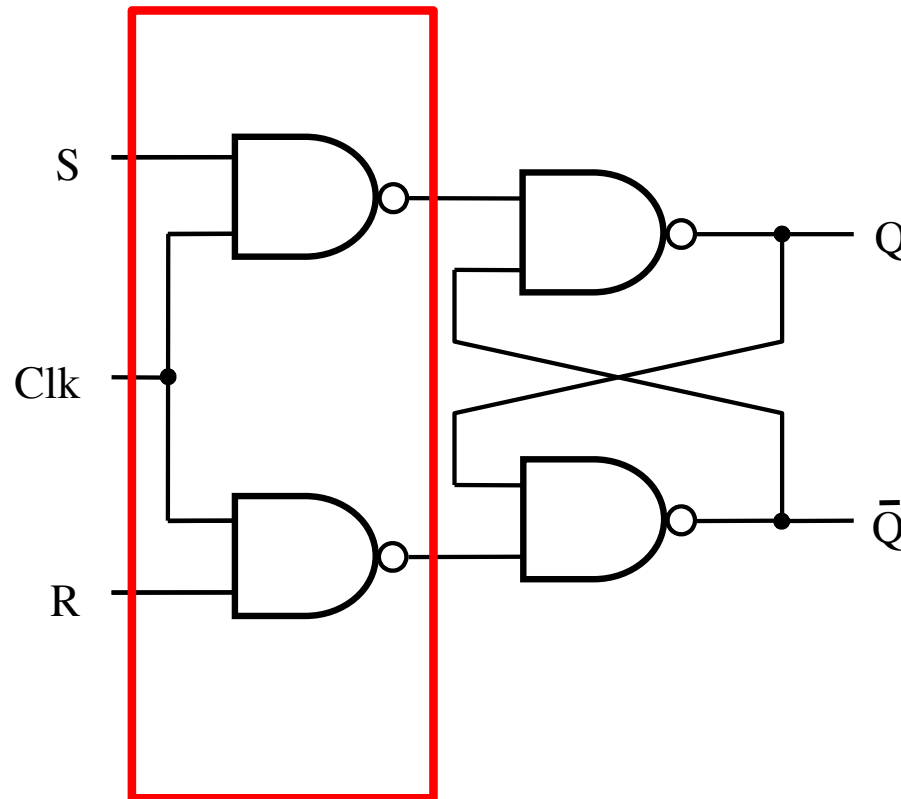


[ Figure 5.5c from the textbook ]

# Gated SR latch with NAND gates

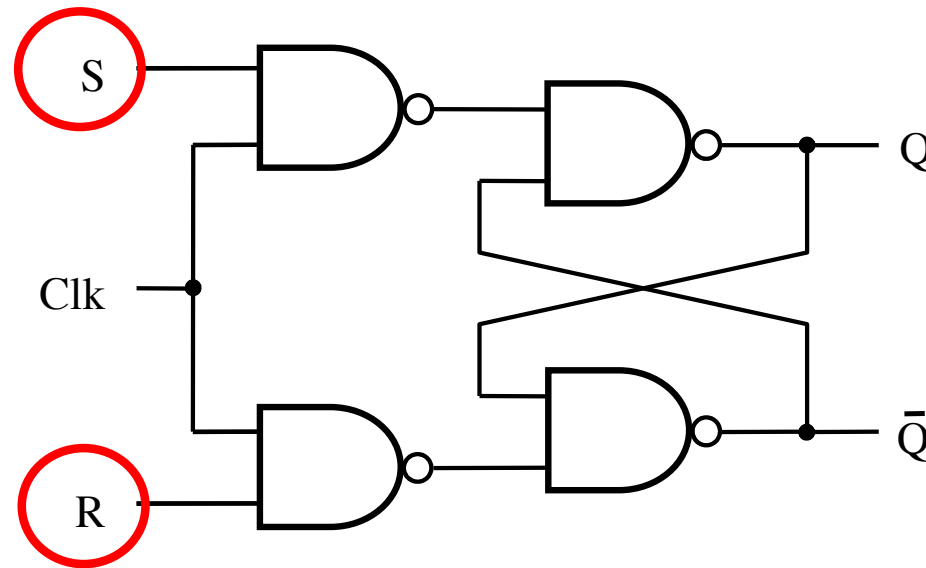


# Gated SR latch with NAND gates



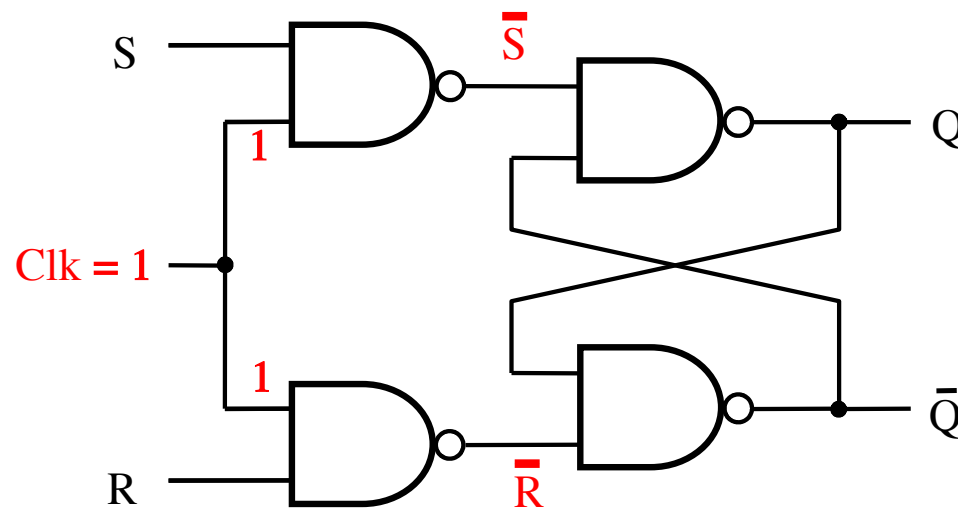
In this case the “gate” is constructed using NAND gates! Not AND gates.

# Gated SR latch with NAND gates



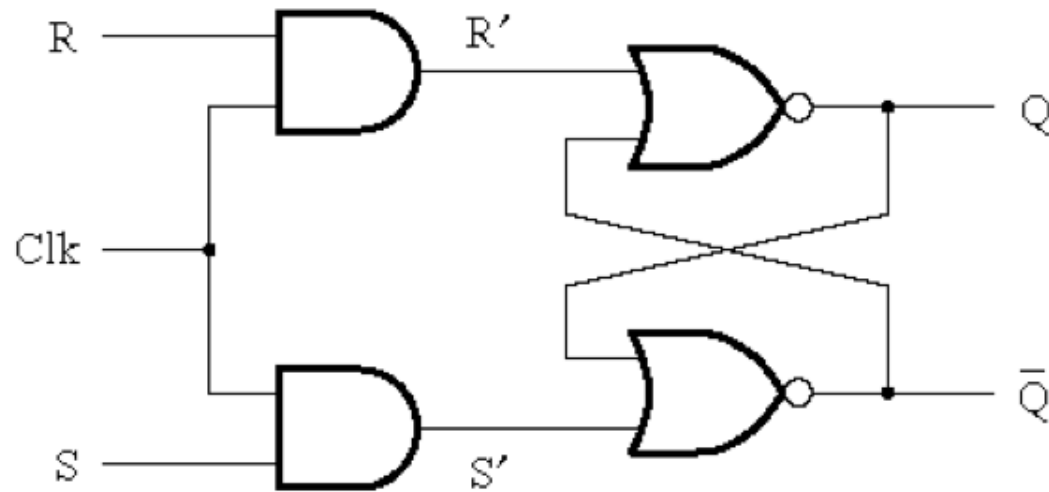
Also, notice that the positions of S and R are now swapped.

# Gated SR latch with NAND gates

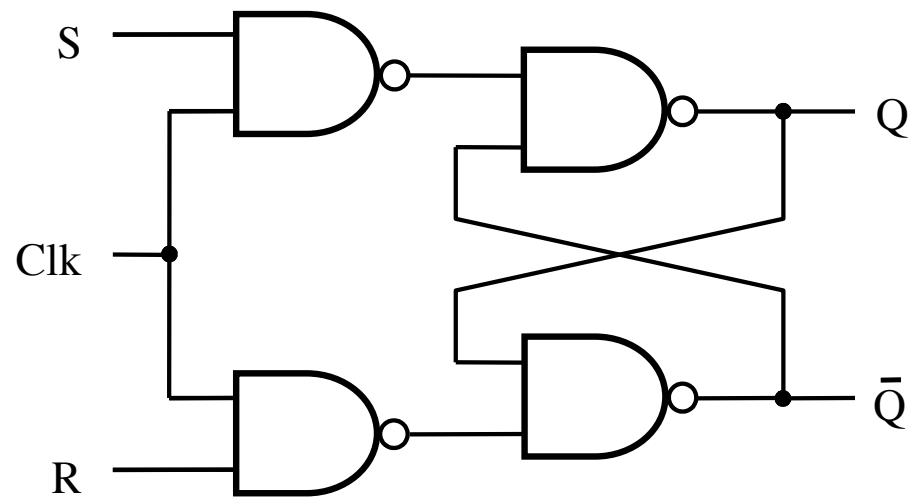


Finally, notice that when  $\text{Clk}=1$  this turns into the basic latch with NAND gates, i.e., the  $\bar{S}\bar{R}$  Latch.

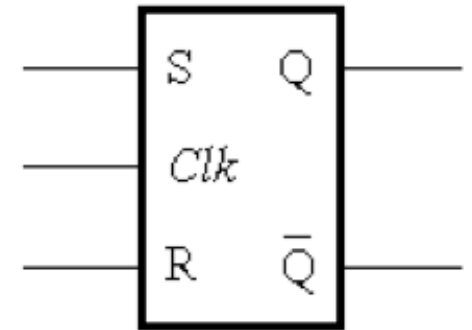
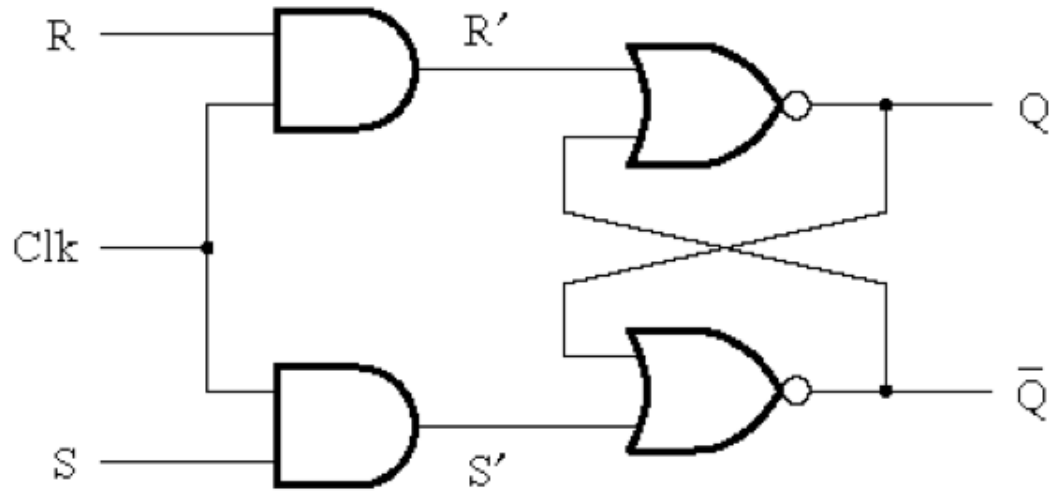
# Gated SR latch with NOR gates



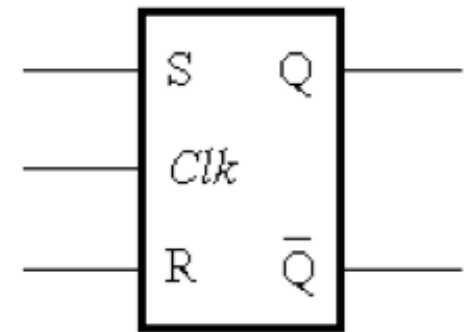
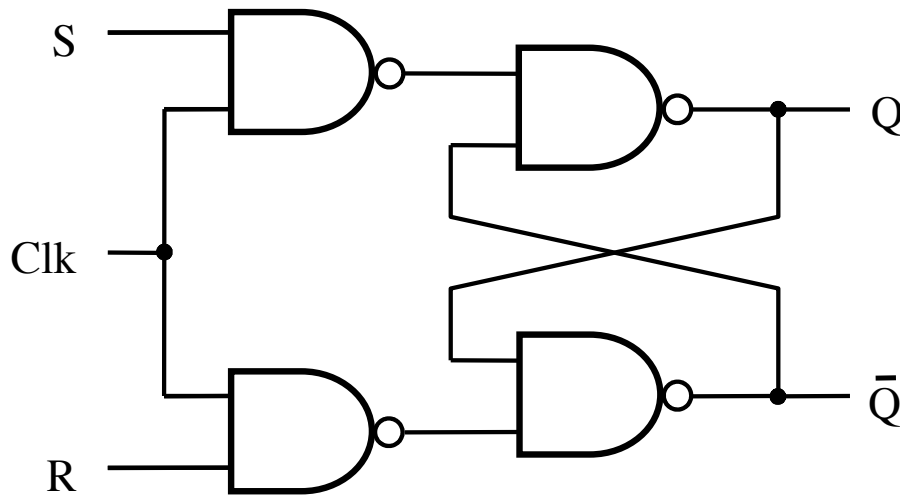
# Gated SR latch with NAND gates



# Gated SR latch with NOR gates



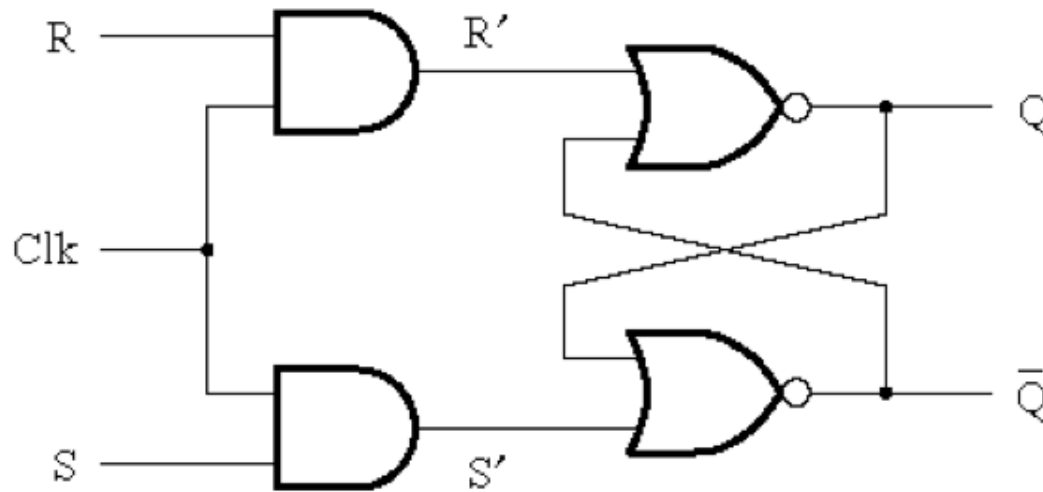
# Gated SR latch with NAND gates



Graphical symbols are the same

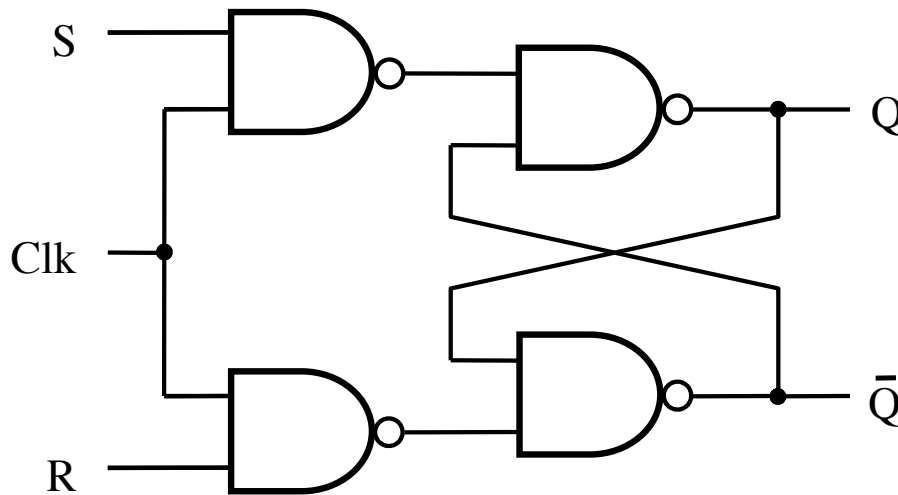


# Gated SR latch with NOR gates



Clk	S	R	$Q(t+1)$
0	x	x	$Q(t)$ (no change)
1	0	0	$Q(t)$ (no change)
1	0	1	0
1	1	0	1
1	1	1	x (undesirable)

# Gated SR latch with NAND gates



Clk	S	R	$Q(t+1)$
0	x	x	$Q(t)$ (no change)
1	0	0	$Q(t)$ (no change)
1	0	1	0
1	1	0	1
1	1	1	x (undesirable)

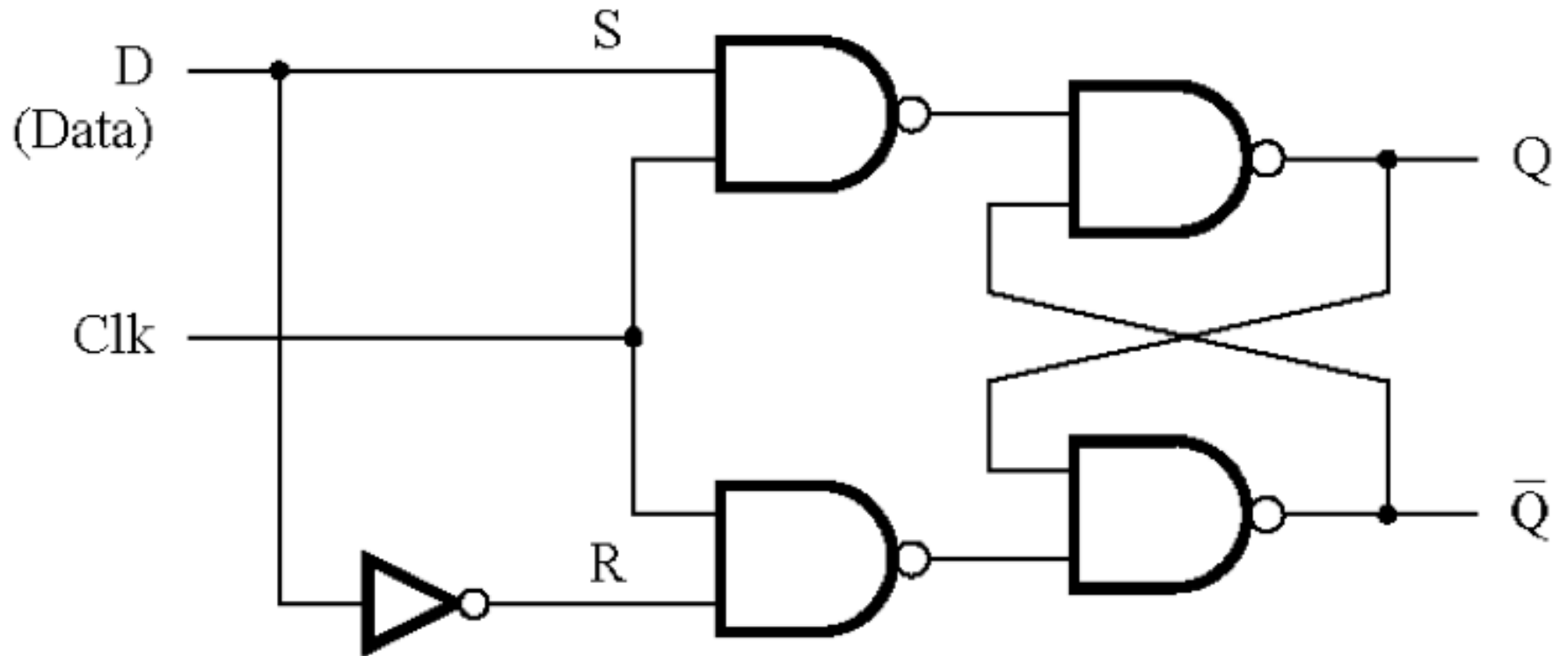
Characteristic tables are the same

# **Gated D Latch**

# Motivation

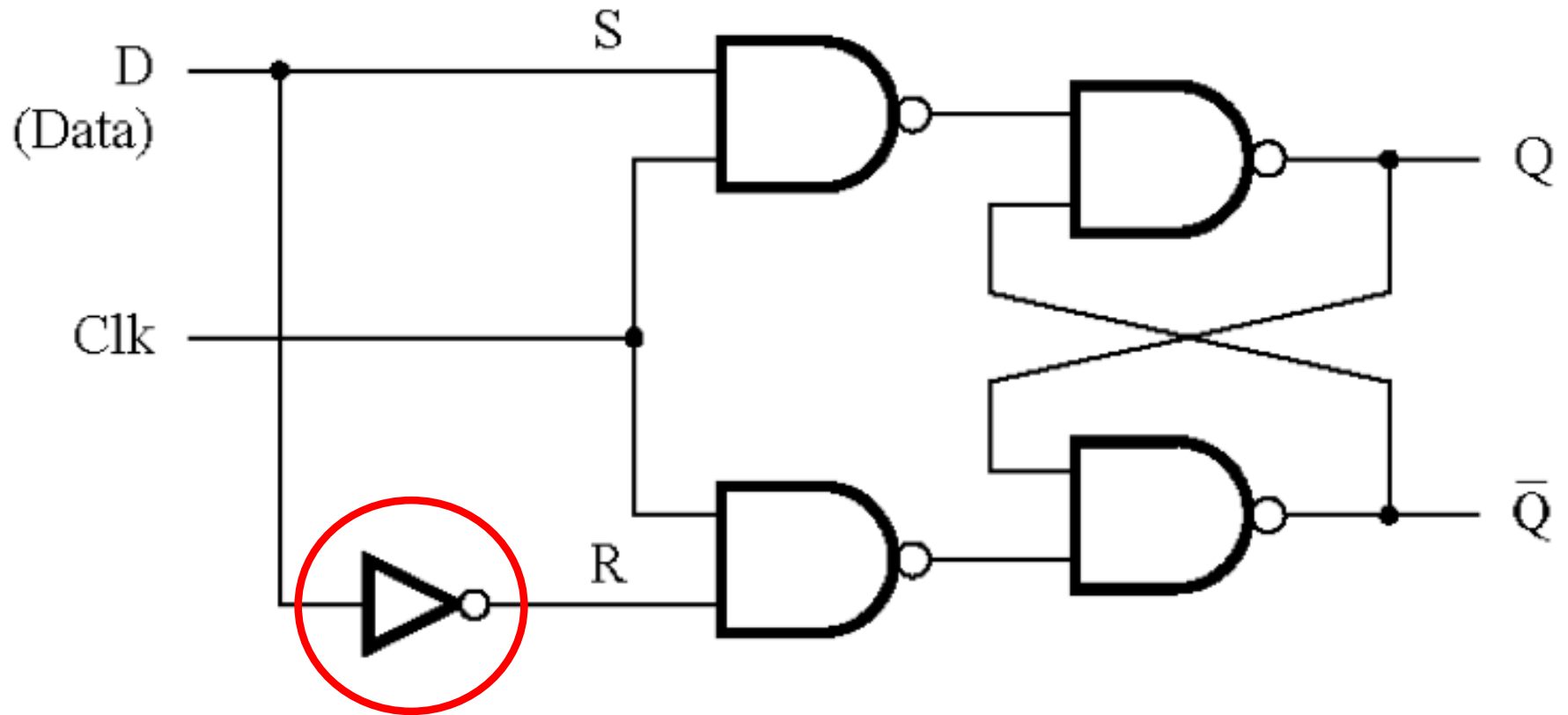
- **Dealing with two inputs (S and R) could be messy. For example, we may have to reset the latch before some operations in order to store a specific value but the reset may not be necessary depending on the current state of the latch.**
- **Why not just have one input and call it D.**
- **The D latch can be constructed using a simple modification of the SR latch.**

# Circuit Diagram for the Gated D Latch



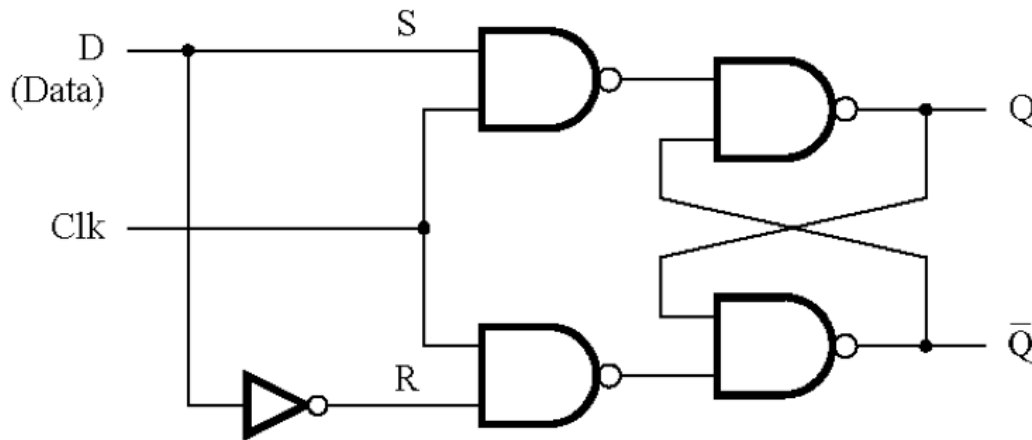
[ Figure 5.7a from the textbook ]

# Circuit Diagram for the Gated D Latch



This is the only  
new thing here.

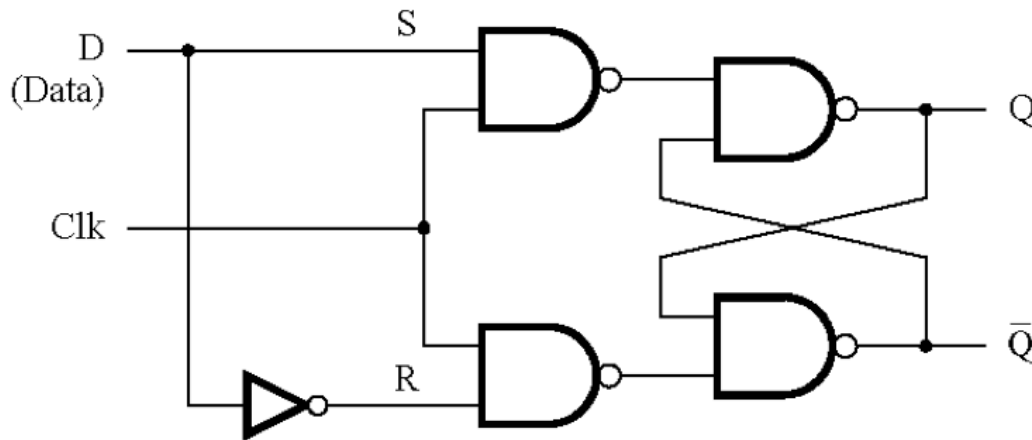
# Circuit Diagram and Characteristic Table for the Gated D Latch



Clk	D	$Q(t+1)$
0	x	$Q(t)$
1	0	0
1	1	1

Note that it is now impossible to have  $S=R=1$ .

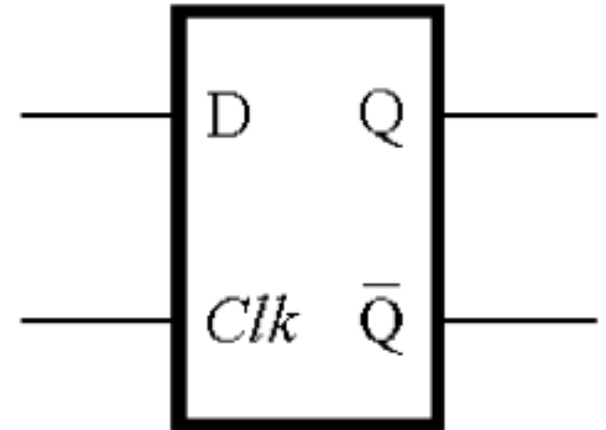
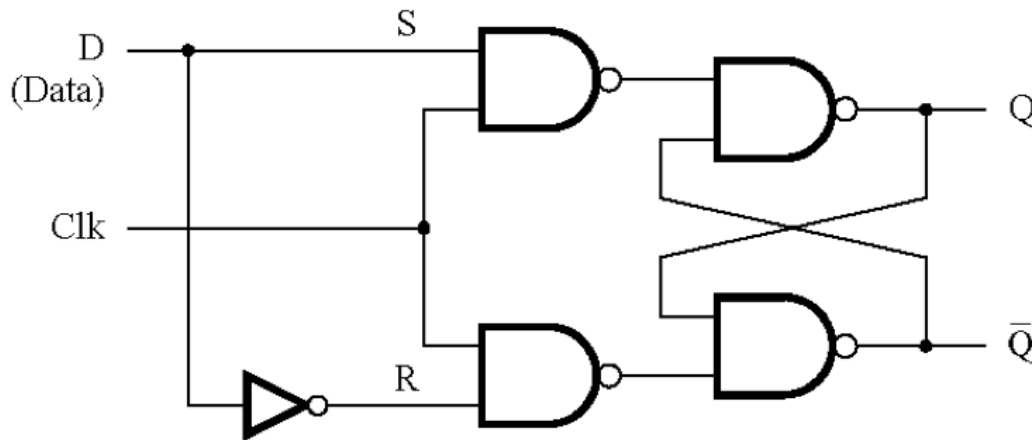
# Circuit Diagram and Characteristic Table for the Gated D Latch



Clk	D	$Q(t+1)$
0	x	$Q(t)$
1	0	0
1	1	1

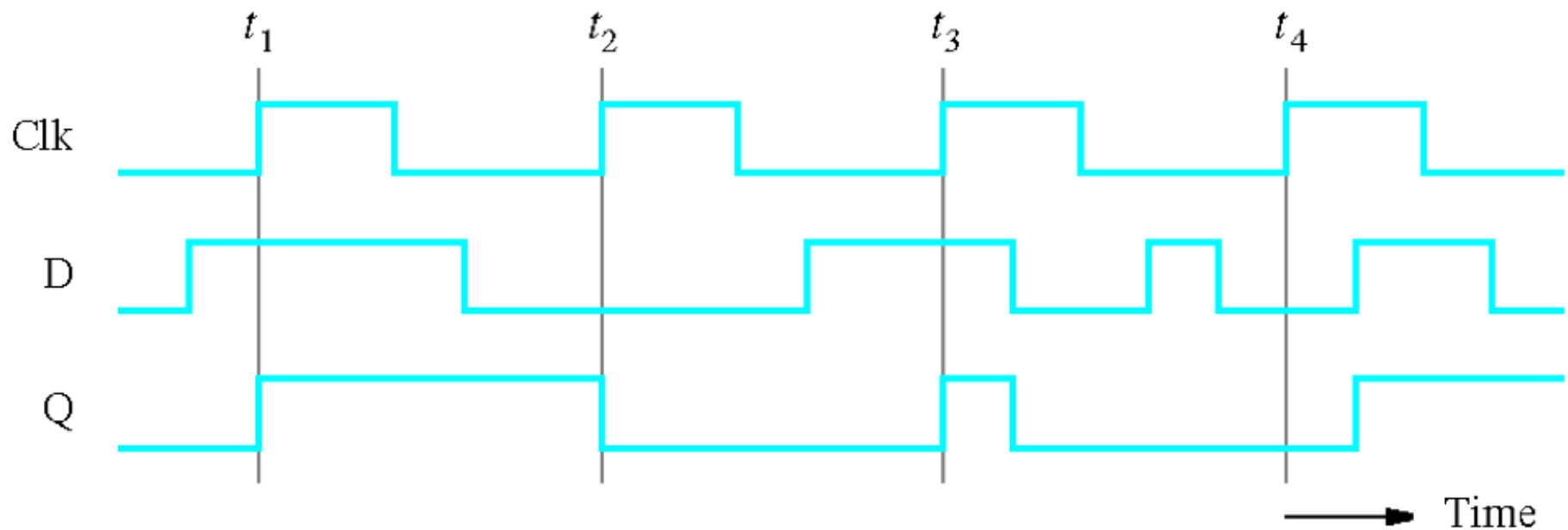
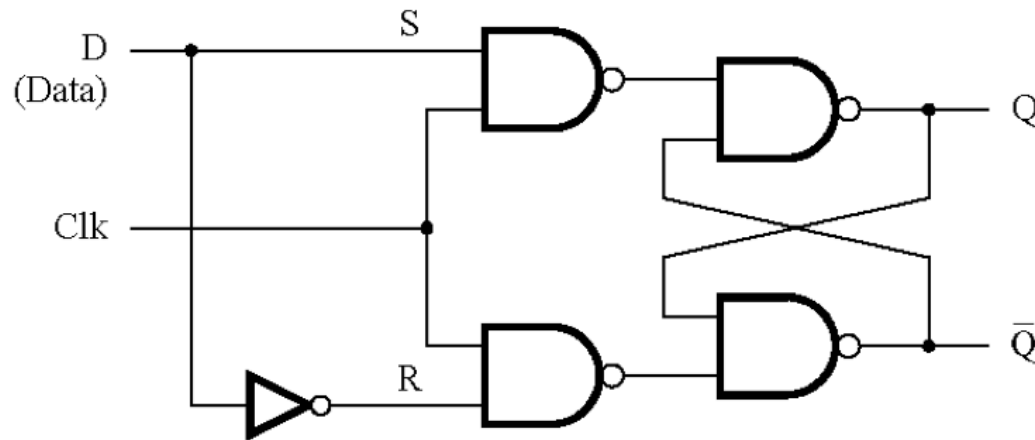
When Clk=1 the output follows the D input.  
When Clk=0 the output cannot be changed.

# Circuit Diagram and Graphical Symbol for the Gated D Latch



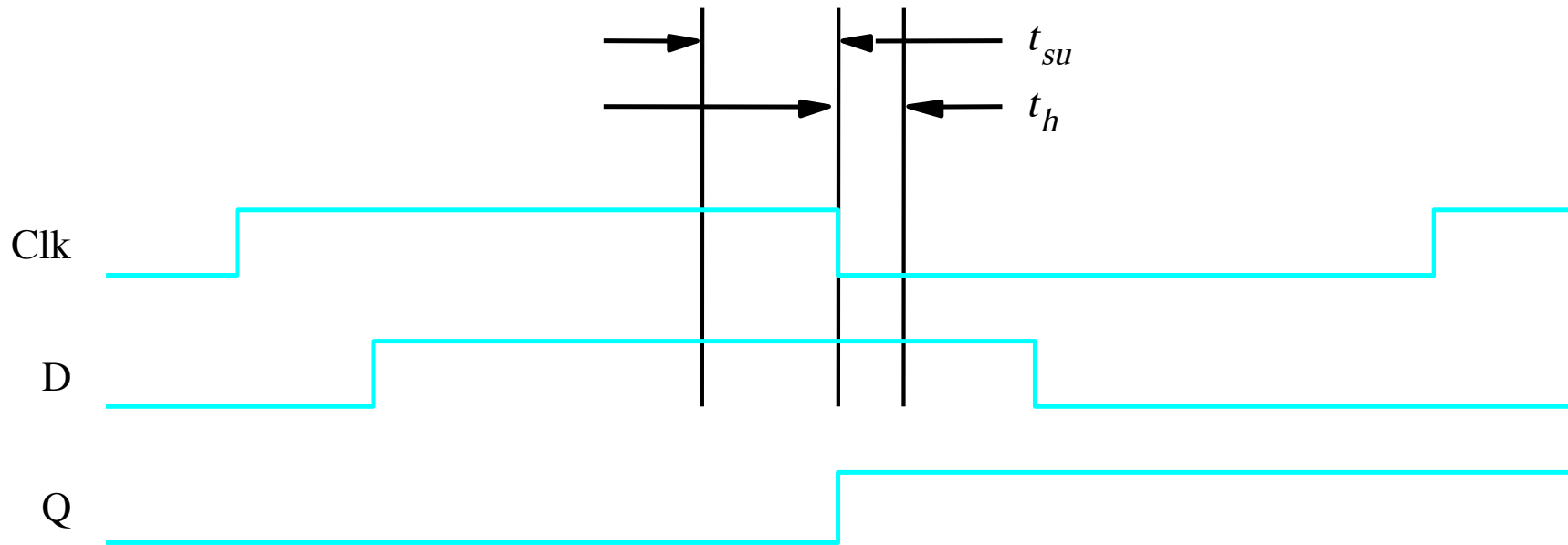


# Timing Diagram for the Gated D Latch



[ Figure 5.7d from the textbook ]

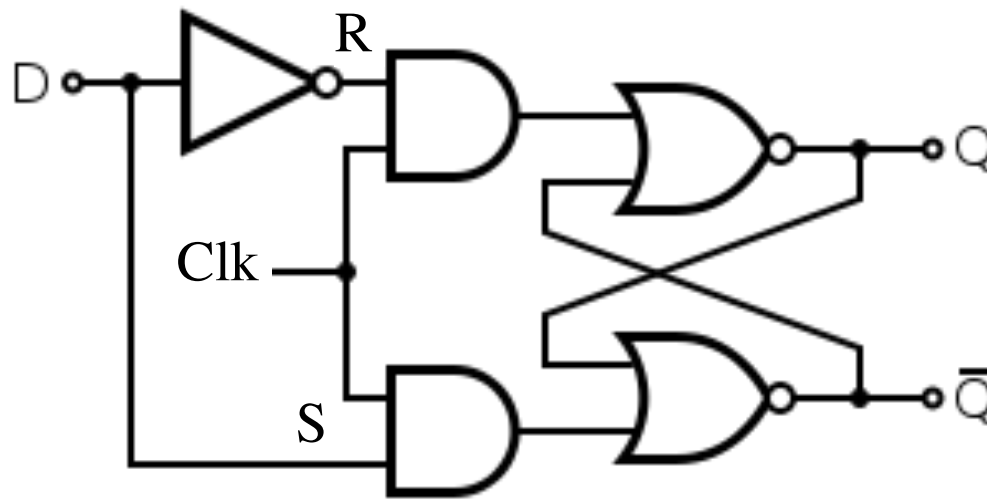
# Setup and hold times



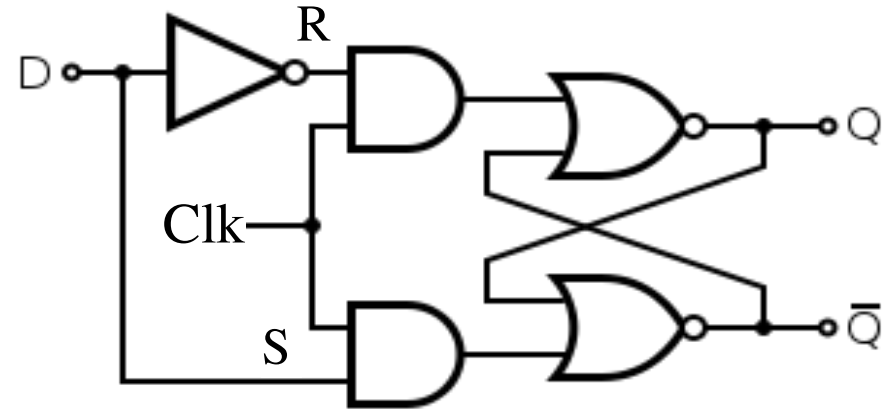
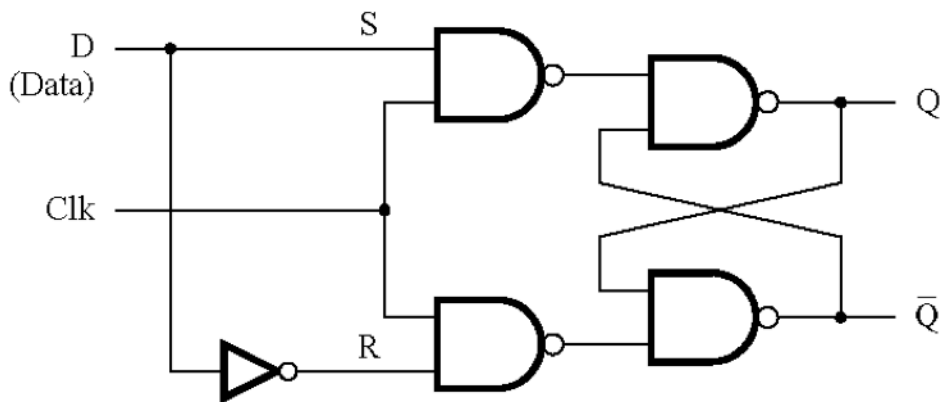
Setup time ( $t_{su}$ ) – the minimum time that the D signal must be stable prior to the negative edge of the Clock signal.

Hold time ( $t_h$ ) – the minimum time that the D signal must remain stable after the negative edge of the Clock signal.

# Circuit Diagram for the Gated D Latch (with the latch implemented using NORs)



# Circuit Diagram for the Gated D Latch (with the latch implemented using NORs)



[ Figure 5.7a from the textbook ]

# **Some Practical Examples**

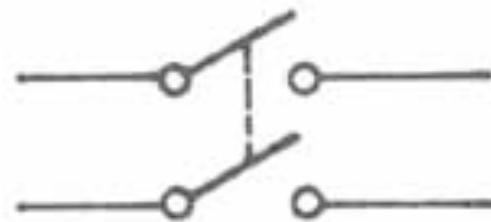
# Different Types of Switches



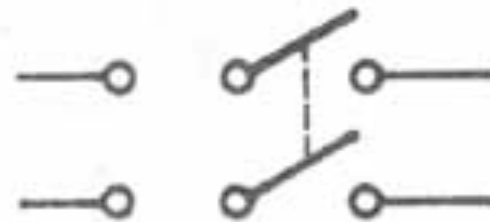
(a) Single-pole—  
single-throw  
switch



(b) Single-pole—  
double-throw  
switch



(c) Double-pole—  
single-throw  
switch



(d) Double-pole—  
double-throw  
switch

# Different Types of Switches

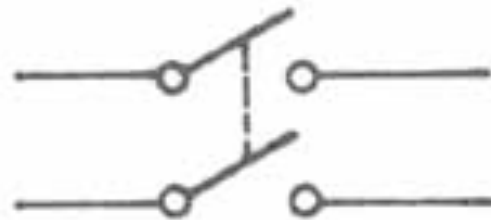
If you are building a circuit with latches you'll need to use this type of switch.



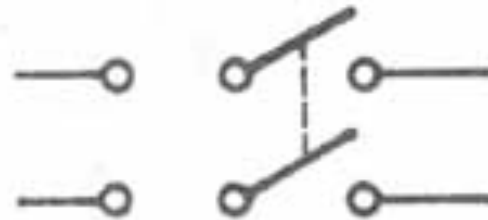
(a) Single-pole—  
single-throw  
switch



(b) Single-pole—  
double-throw  
switch

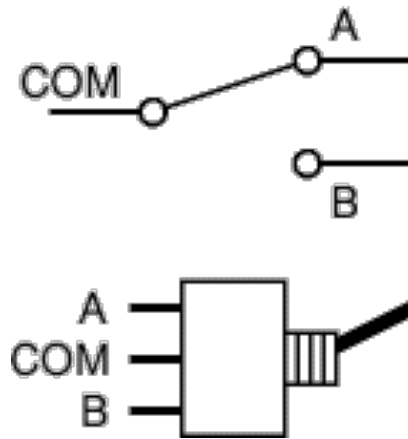


(c) Double-pole—  
single-throw  
switch



(d) Double-pole—  
double-throw  
switch

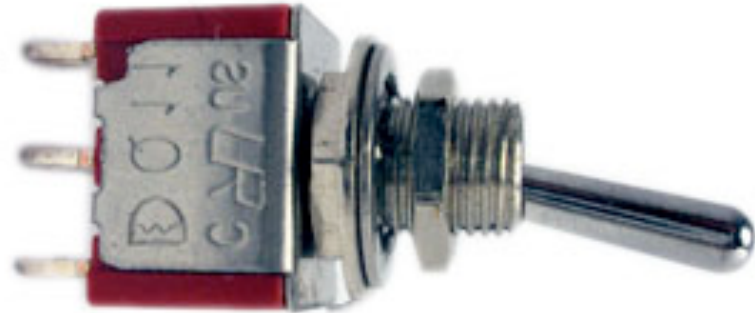
# Single Pole, Double Throw = SPDT





# Single Pole, Double Throw = SPDT

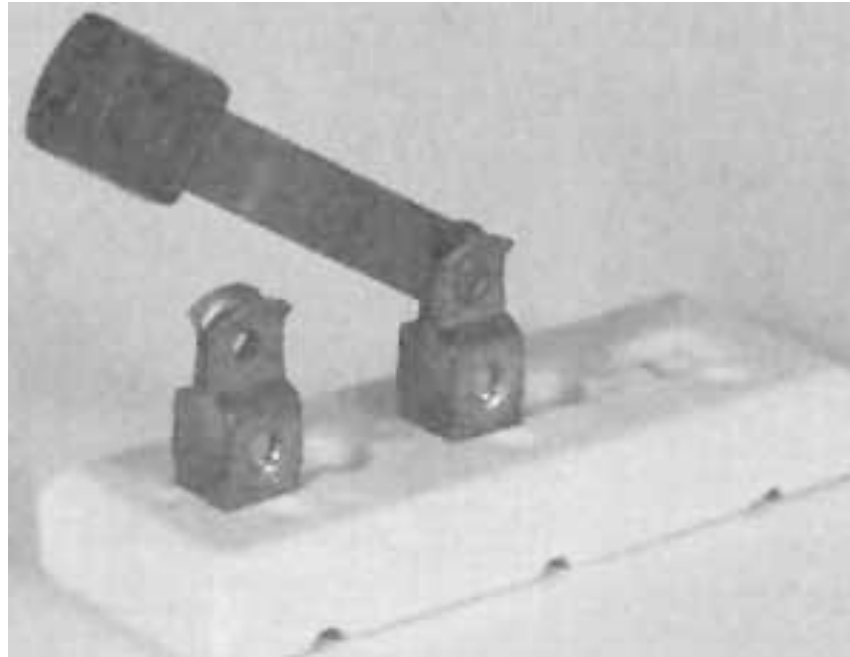
CONNECTED  
WHEN TOGGLE  
IS DOWN



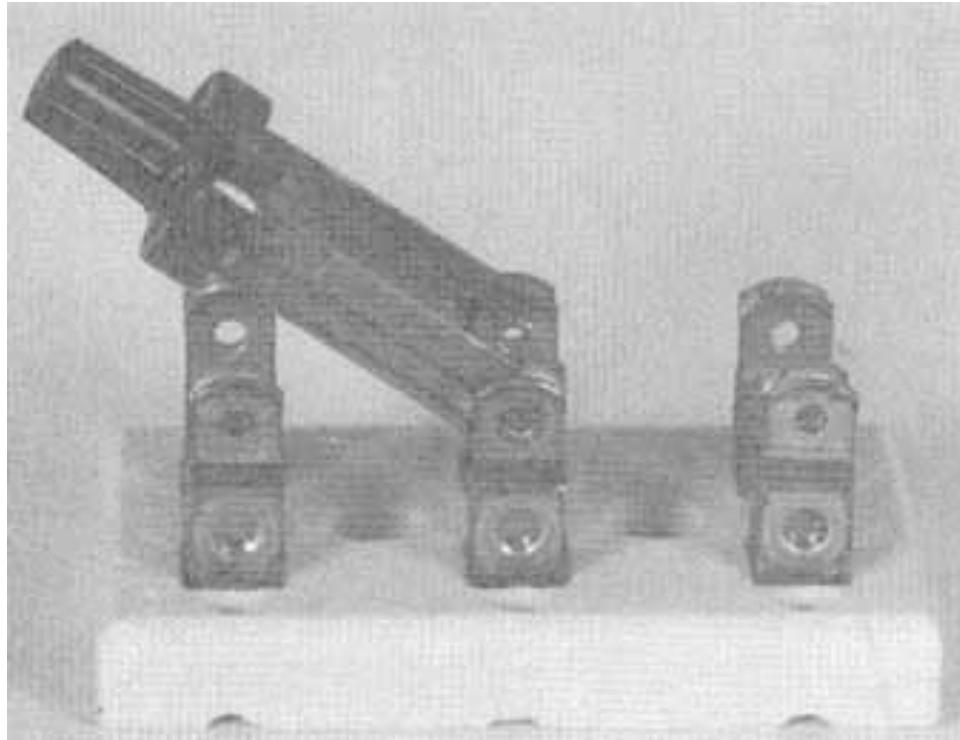
CONNECTED  
WHEN TOGGLE  
IS UP



# Single-pole—single-throw manual switch

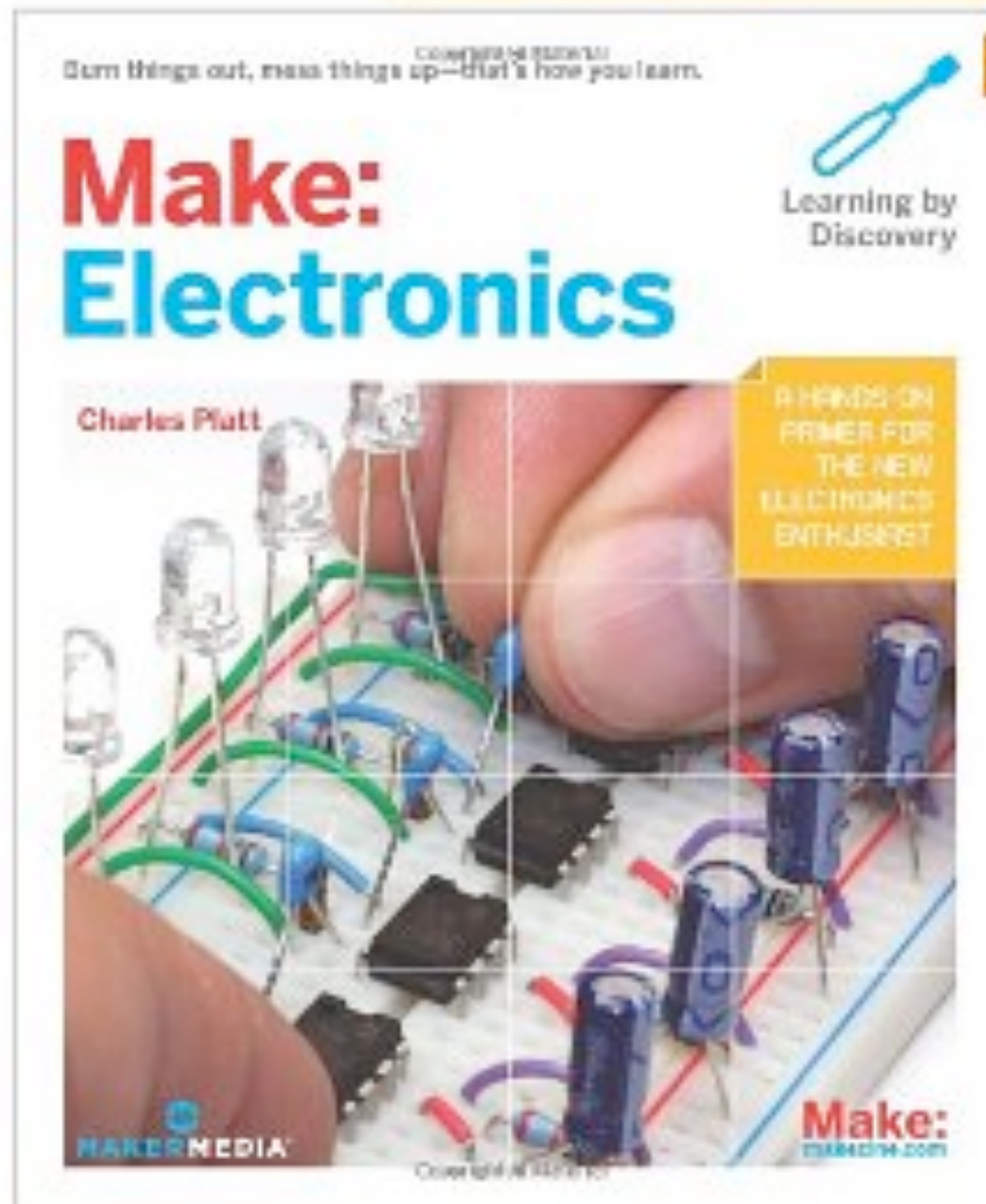


# Double-pole—double-throw manual switch

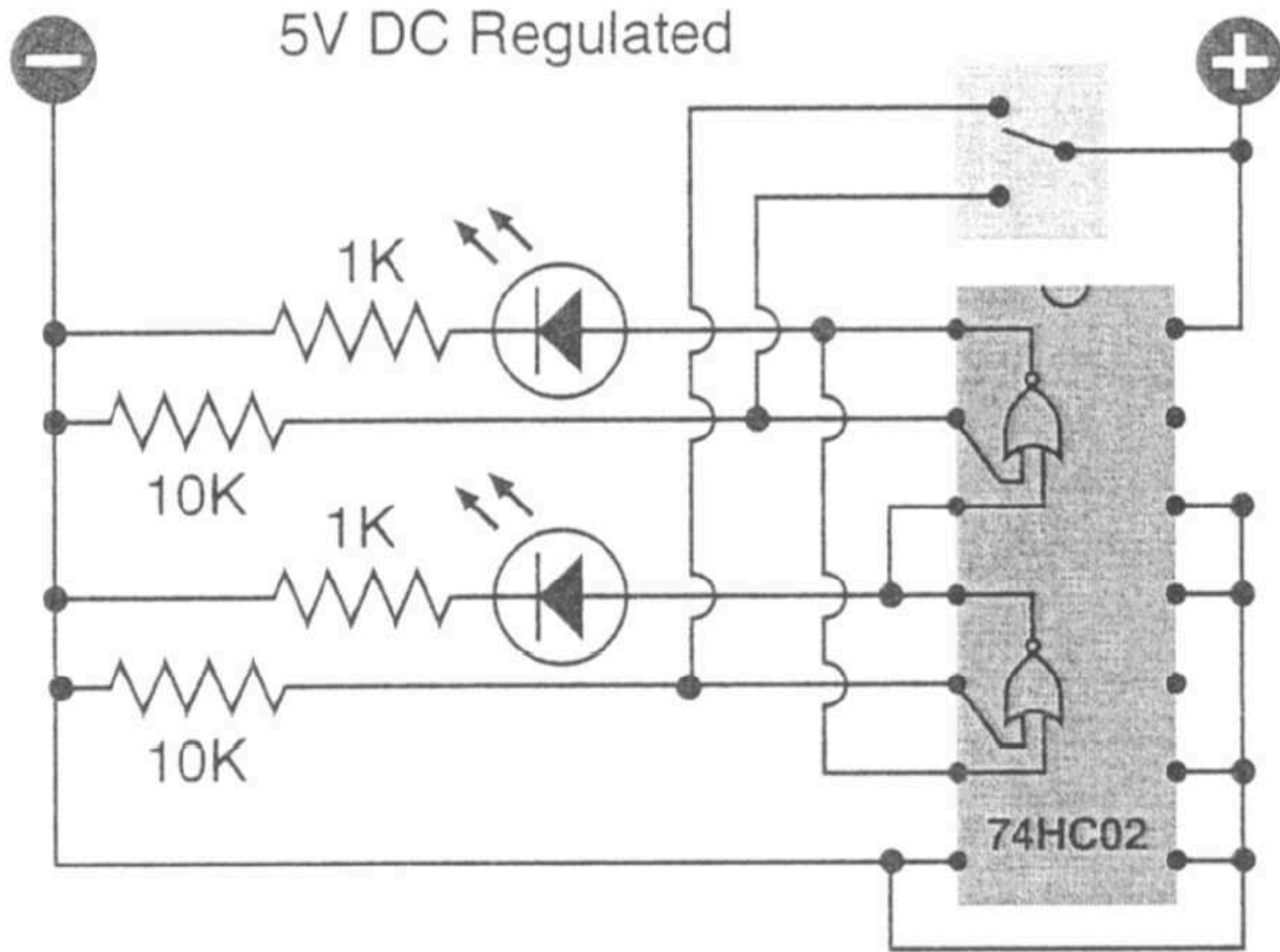


The following examples came from this book

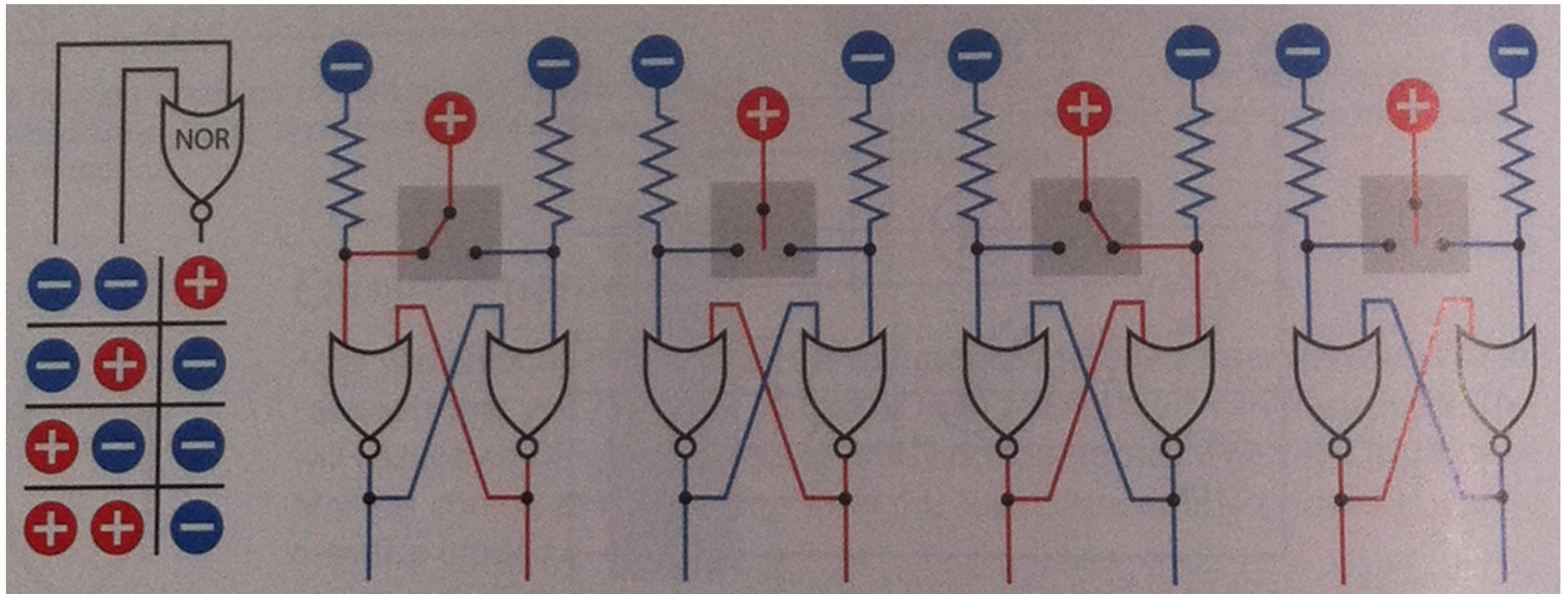
Click to **LOOK INSIDE!**



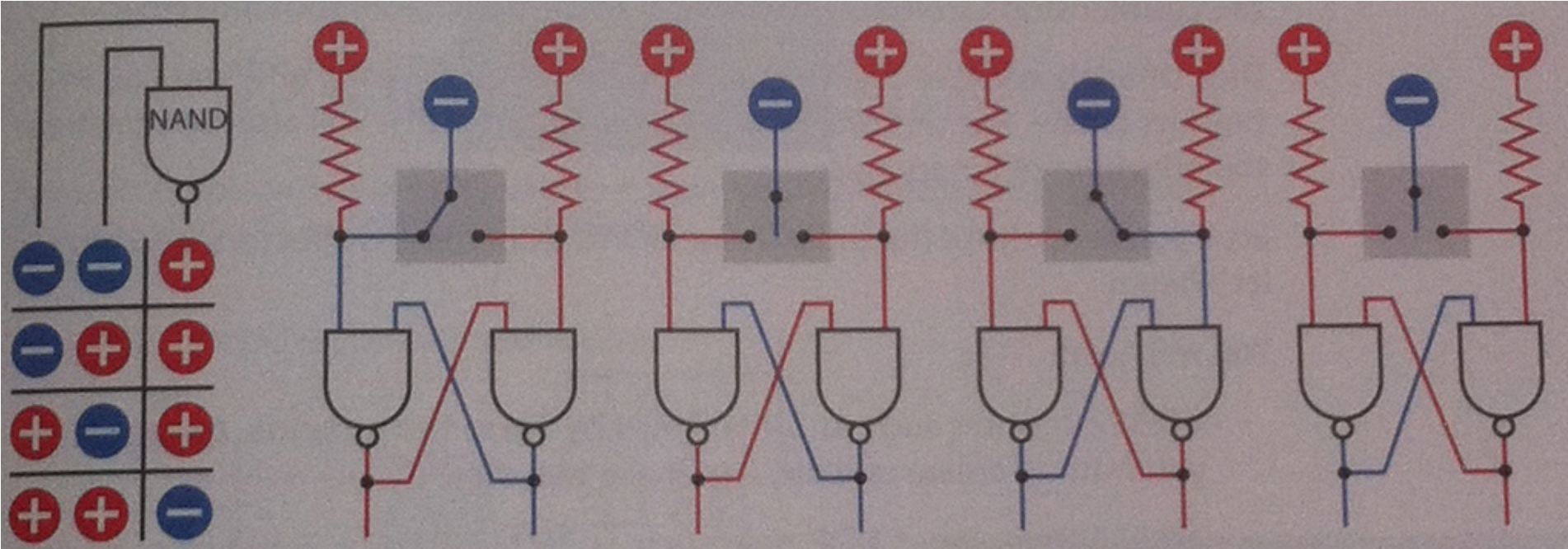
# A Simple Circuit



# Let's Take a Closer Look at This



# A Similar Example with NAND Gates



**Questions?**



**THE END**