Abnormal "Shape Activity" Detection and Tracking Namrata Vaswani Dept. of Electrical and Computer Engineering Iowa State University http://www.ece.iastate.edu/~namrata

Abnormal "Shape Activity" Detection and Tracking

Collaborators

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Problem Formulation

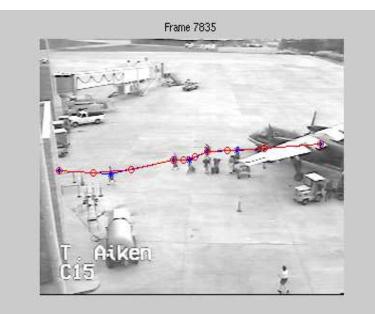
Problem Formulation

- Modeling activity performed by a group of moving and interacting point "objects" ("landmarks").
- "Objects": People, Vehicles, Robots, Human body parts.
- Changing configuration of the group: moving & deforming shape
- "Shape Activity": model activity performed by a group of moving & interacting "objects" by its shape dynamics
- "Abnormal Activity": change in learned shape dynamical model, which could be slow or sudden and whose parameters are unknown

Landmark Shape

- Shape: geometric information that remains when location, scale & rotation effects are filtered out [Kendall]
- Shape of k landmarks in 2D
 - Represent the X and Y coordinates of the k points as a k-dimensional complex vector: Configuration
 - Translation Normalization: Centered Configuration
 - Scale Normalization: **Pre-shape**
 - Rotation Normalization: Shape
- Landmarks in 3D: represent by a $k \times 3$ matrix

Example: Group of Passengers Deplaning

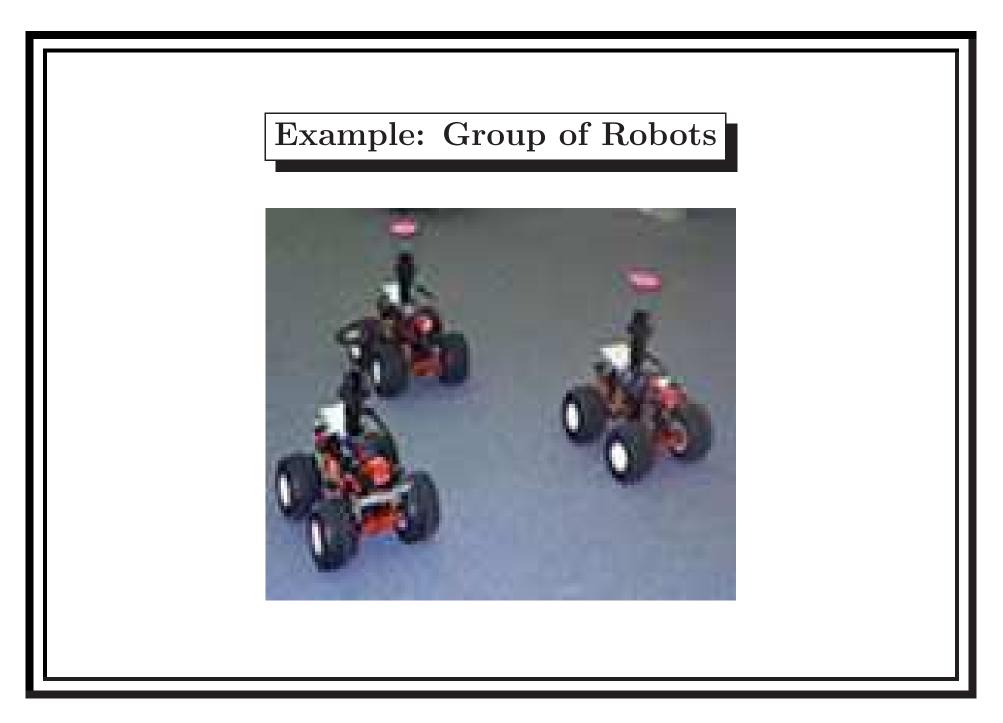


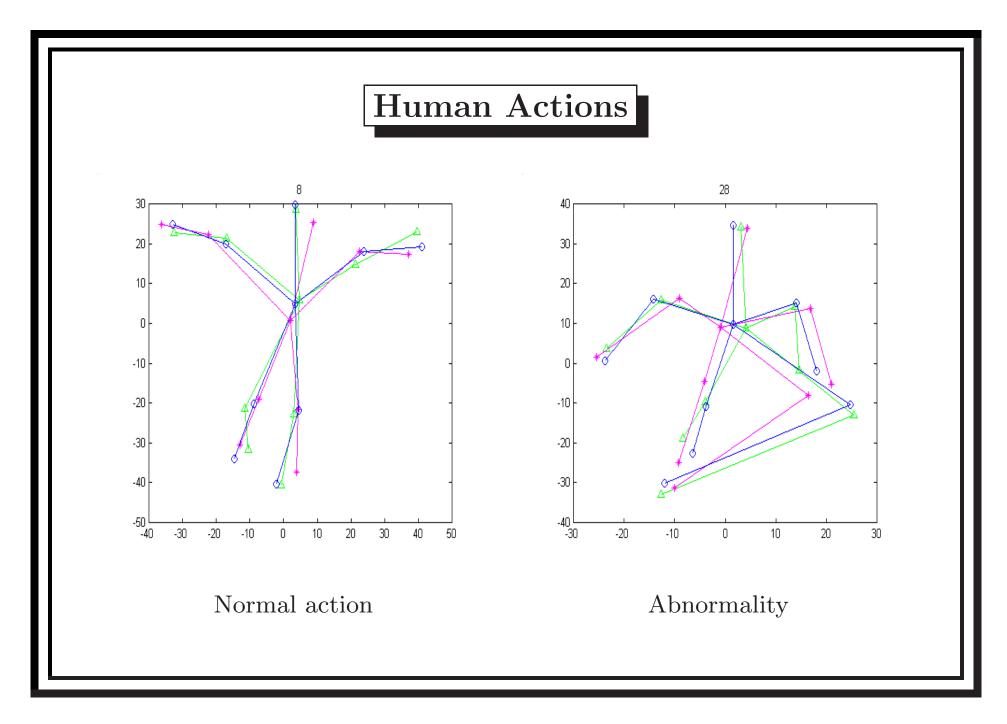
A 'normal activity' frame

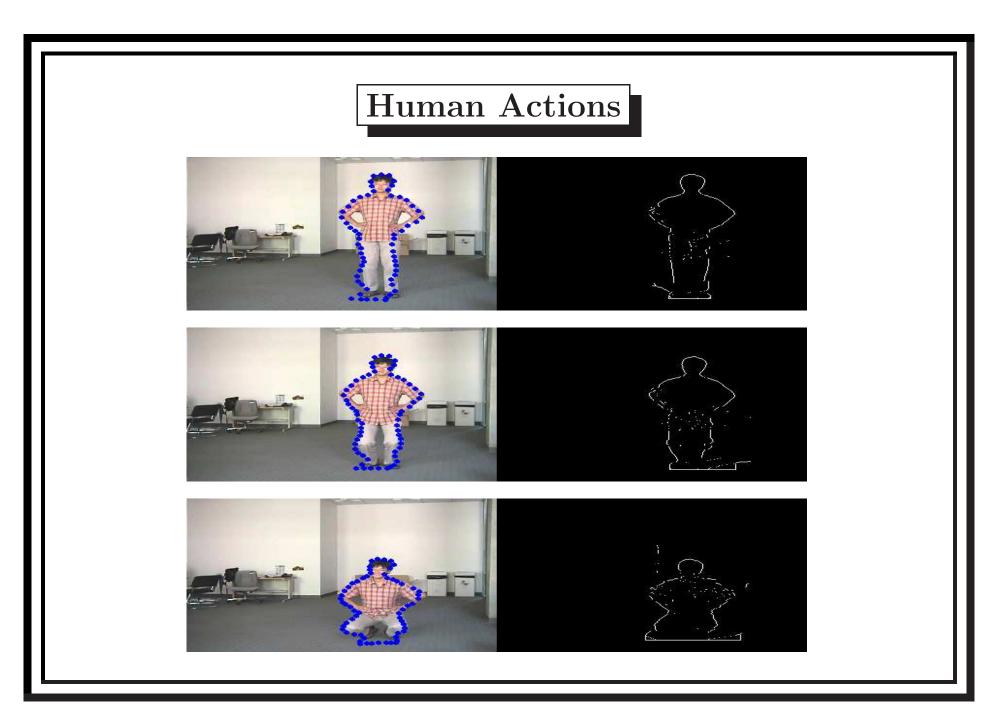
Frame 7685

Abnormality

Abnormal "Shape Activity" Detection and Tracking







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Motivation

Make the tracking and recognition invariant to global scale, rotation, translation in image, may occur due to

- Global scale change of activity, e.g. person taller/shorter
- Scaled orthographic camera motion
 - Small field of view PTZ camera, far from scene, rotated to align with line of sight.
 - UAV looking straight down at activity
 - Activity center on camera's principal axis, no out of plane rotation
- Track 2 shape activities occurring one behind the other

A Common Framework for...

- Tracking Groups of Moving/Interacting "Objects"
 - Human action tracking: head,hand,torso landmarks
 - Activities by groups of people or vehicles: low resol video
 - Biomedical applications: track "landmarks" of interest
- Abnormal Activity Detection & Tracking
 - Suspicious behavior detection, Lane change detection in traffic
 - Abnormal Human Action detection, e.g. motion disorders
- Sequence Id & Tracking
 - Sequence of human actions, track & summarize video

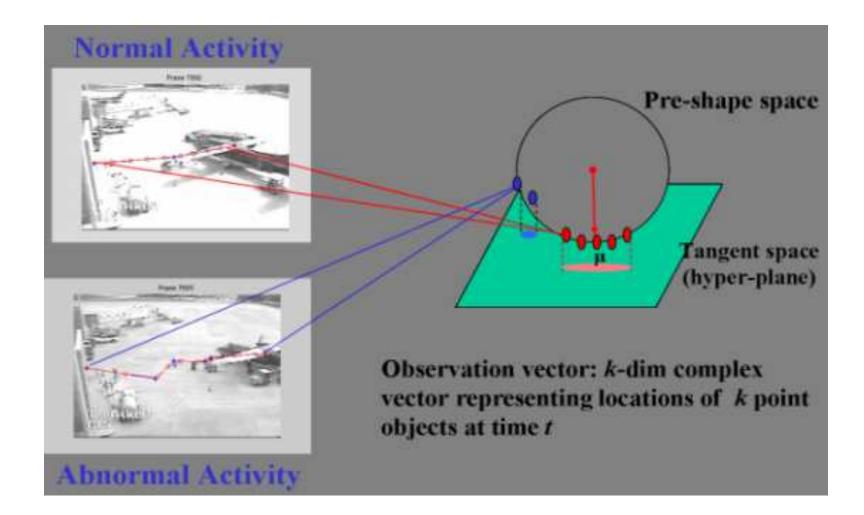
• Activity Segmentation & Tracking

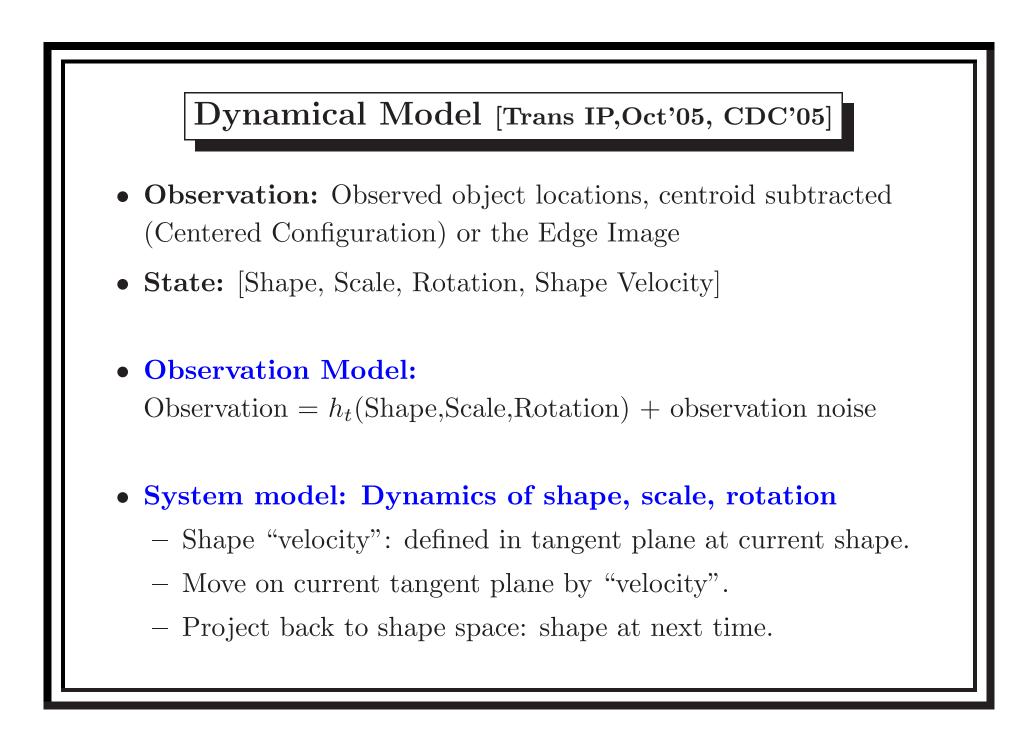
- Video coding + summarization:
 - * Track 2D landmark shape, transmit only shape vector.
 - * Detect scene change/abnormality, send more information when scene change
- Unsupervised learning of activity models
- Sensor independent approach
 - Audio, infra-red or radar sensors, fuse different sensors
- Robotics: robot formation tracking/control

Existing Work

- Joint tracking and event recognition
 - DBN (or FS-HMM) tracked using a Rao-Blackwellized PF, e.g. Condensation for gesture tracking/recognition, figure tracking/recognition, traffic monitoring
 - Assume p.w. constant mode, sample from prior on mode, compute posterior, e.g. [Zhou et al]
- Tracking groups of moving/interacting objects, e.g. data association (JPDAF), Schulz et al, robot formation control, Condensation
- Activity/Action Recognition, e.g. space-time shapes, shape based factorization, view invariant approaches, multiple levels of zoom, DBN, co-occurrence statistics

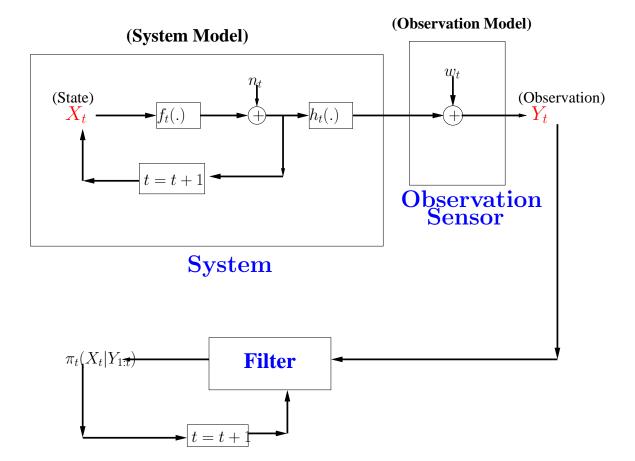
Tracking Landmark Shapes





- Gauss-Markov model on shape "velocity", parallel transported to tangent space at current shape.
- Appropriate model for global scale, rotation variation.
- Track the observed landmark locations (or the edge image), to estimate posterior shape and shape velocity distribution, $\pi_t(x_t|Y_{1:t})$.
 - Use a particle filter (PF): computationally efficient & provably stable solution for nonlinear, multimodal, large dim state tracking.
 - Other options: EKF, GSF, UKF, MHT, Grid-based, Quadrature, MCMC, Sequential IS.

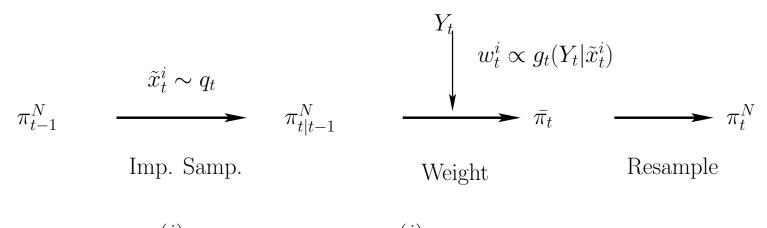
Hidden state $X_t = [$ Shape, velocity, scale, rotation $], Y_t =$ Observed object locations or Image, Estimate posterior, $\pi_t(X_t|Y_{1:t})$



Abnormal "Shape Activity" Detection and Tracking

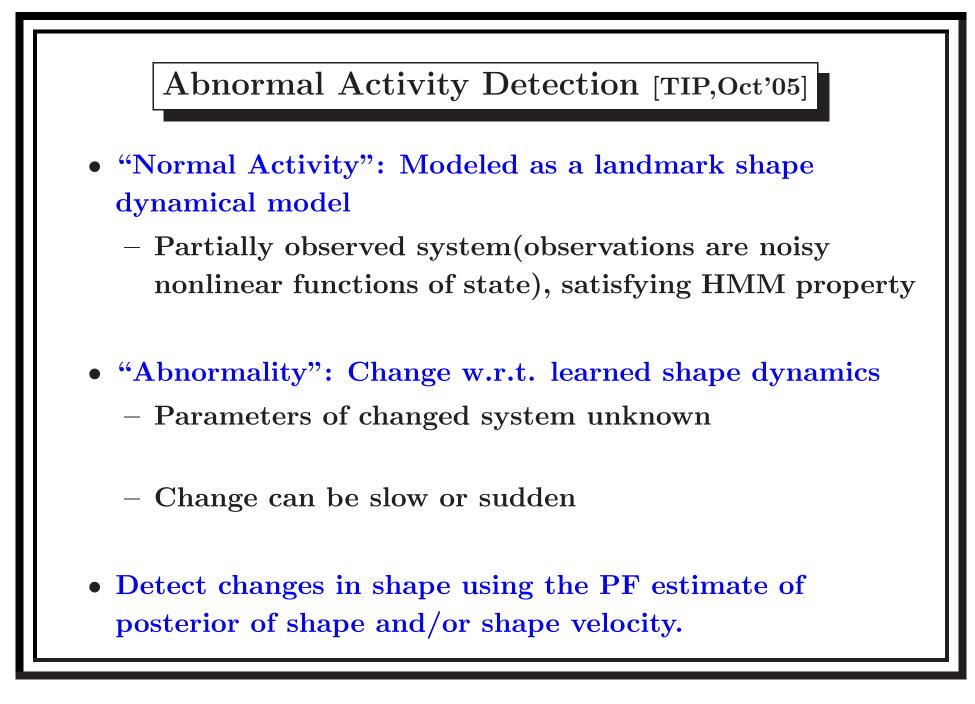
Particle Filter (PF) [Gordon et al'93]: Basic Idea

- Sequential Monte Carlo method, approx. true filter as number of Monte Carlo samples ("particles"), $N \to \infty$
- Given π_{t-1}^N , perform importance sampling & weighting, followed by resampling to approx. the Bayes' recursion to get π_t^N



• Using $\gamma_t(x_t | x_{1:t-1}^{(i)}, Y_{1:t}) = q_t(x_t | x_{t-1}^{(i)})$ as importance density

Abnormal "Shape Activity" Detection and Tracking



Change Detection

Change Detection Problem

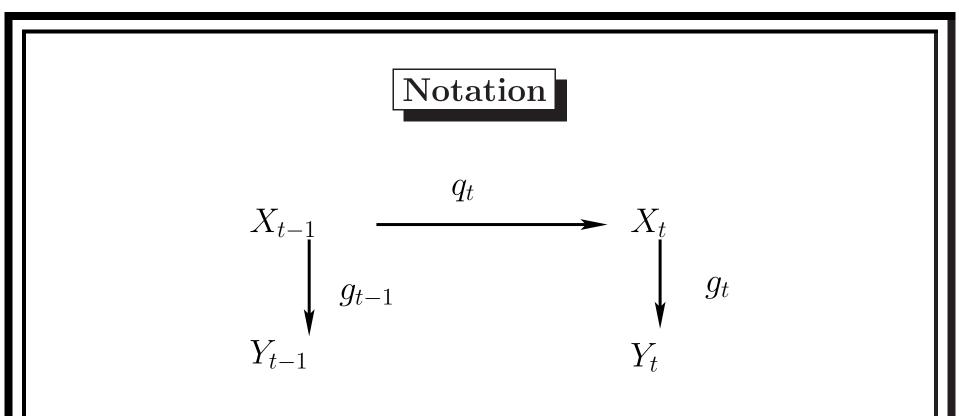
Abnormal activity detection provides the problem definition: Given the observations $Y_1, Y_2, ..., Y_t$, detect, as quickly as possible, if a change occurred in the dynamics of the state X_t

- Change parameters unknown
 - Cannot use CUSUM (or its modifications [Azimi et al]).
 - Generalized CUSUM intractable [Andrieu et al'04].
 - Residue statistics [Basseville] for fault detection, e.g.
 - * Tracking Error (TE) [Bar-Shalom]
 - * negative log of Observation Likelihood (OL)
 - * Score function [Basseville]
- "Slow" or sudden change

- TE, OL, score fn detect sudden changes but miss slow changes

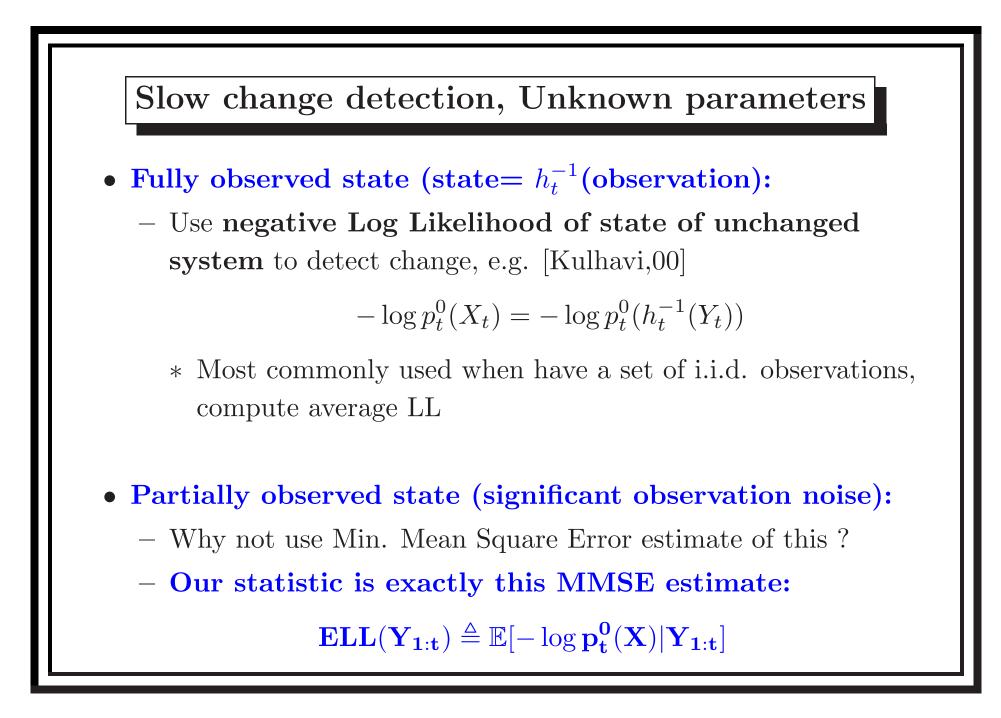
Slow and Sudden Changes

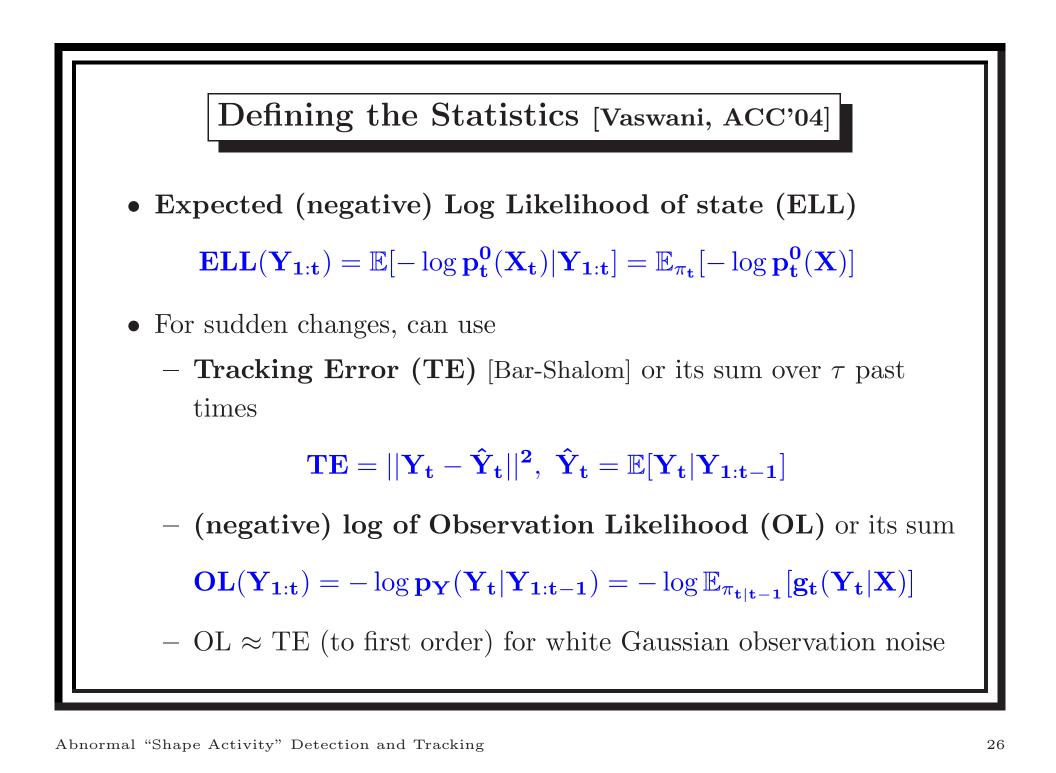
- Slow change: small change magnitude per unit time, "tracked" by the tracker, i.e. error b/w estimate of posterior using the tracker with unchanged system model and the true posterior is small
- Sudden change: mostly "filtered out" ("loses track")
 - Duration much smaller than "response time" of filter.
- Quantify "rate of change", r, w.r.t. a filter: For an additive change with magnitude b per unit time, $r^2 = b^T \Sigma_{sys}^{-1} b$.



- Prior: Given no observations, $X_t \sim p_t(.)$
- Posterior: $X_t | Y_{1:t} \sim \pi_t(.)$
- Superscripts: ⁰ (unchanged system), ^c (changed system)
- $X_t^0 \sim p_t^0(.), \quad X_t^c \sim p_t^c(.)$

Abnormal "Shape Activity" Detection and Tracking



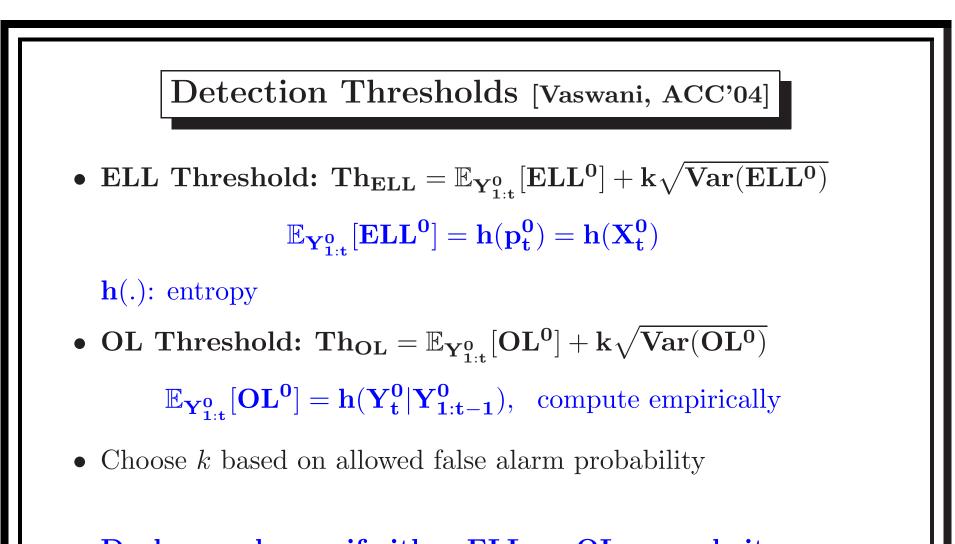


Computing ELL

• Consider a linear and Gaussian system model:

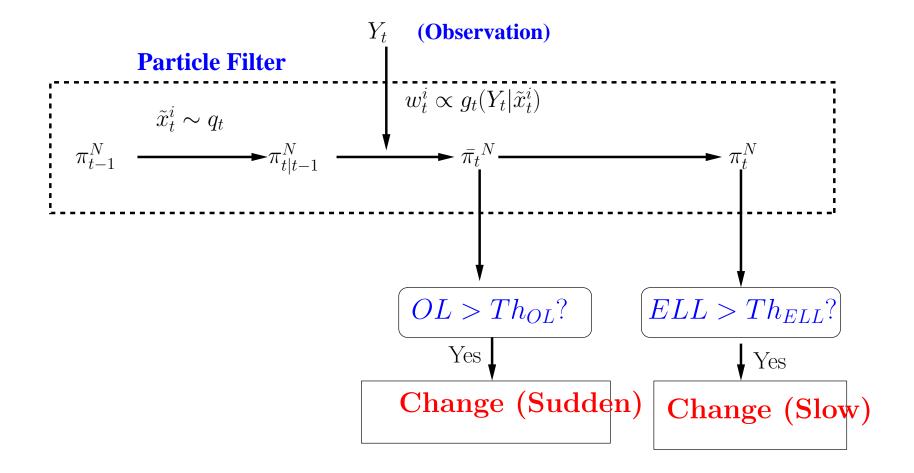
 $X_0 \sim \mathcal{N}(x; 0, \sigma_0^2), \ X_t = A X_{t-1} + n_t, \ n_t \sim \mathcal{N}(0, \sigma_n^2)$ -A < 1 (stationary): $p_t^0(x) = \mathcal{N}(x; 0, \sigma_0^2)$ $-\log p_t^0(X) = \frac{X^2}{2\sigma_0^2} + const$ $ELL(Y_{1:t}) = \frac{1}{N} \sum_{i=1}^{N} \left[-\log p_t^0(x_t^i)\right], \quad x_t^i \sim \pi_{t|t}(x)$ -A = 1 (nonstationary): $p_t^0(x) = \mathcal{N}(x; 0, \sigma_0^2 + t\sigma_n^2)$ * Problem: variance of p_t^0 increases with t.

- If nonlinear, Gaussian system: linearize f_t to approx p_t^0 .
- If training sequence available, learn a p.w. constant $p_t^0(x)$.
- Replace p_t^0 by Δ -step ahead prediction, $\pi_{t|t-\Delta}^0$. Approx as:
 - Approx. PF estimate of $\pi^0_{t-\Delta|t-\Delta}$ by a Gaussian (or mixture).
 - Approx. $\pi^0_{t|t-\Delta}$ by applying linearized system model Δ times on each Gaussian mixture mean.
 - Variance remains bounded & able to detect multiple changes.
- Other extensions:
 - Sum ELL over finite past: Modified CUSUM
 - Large dim state: choose "classification" directions intelligently



• Declare a change if either ELL or OL exceeds its threshold

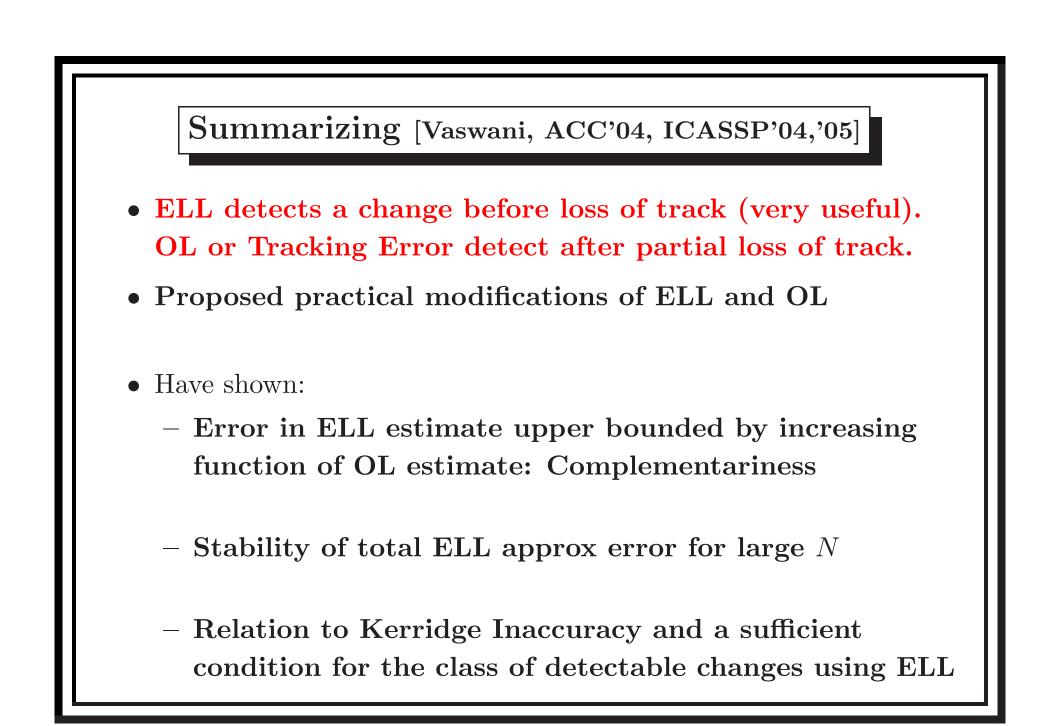
Change Detection Algorithm



ELL v/s OL (or TE)

- OL & TE rely on loss of track to detect a change
- ELL detects based on "tracked part of the change"
- ELL detects change before loss of track: very useful
- Slow Change:
 - PF: stable under mild assumptions, tracks slow change well
 - Loss of track small: OL, TE fail or take longer
 - Estimated posterior close to true posterior of changed system
 - ELL detects as soon as change becomes "detectable"
- Sudden Change: PF loses track

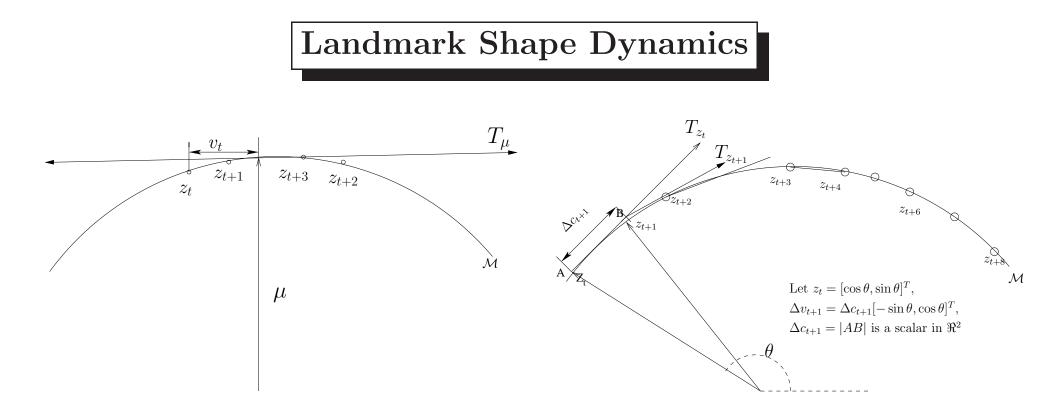
- OL & TE detect immediately, ELL fails/takes longer



Applications

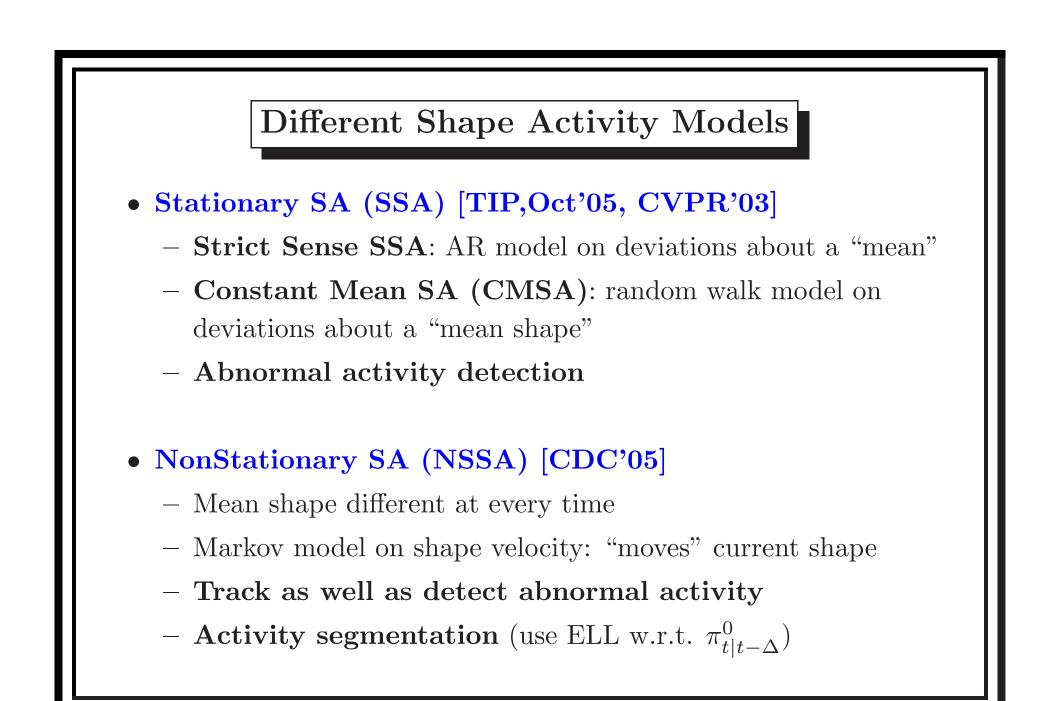
- Abnormal Activity Detection, Sequence Id, Segmentation
- Any system model change detection w/o tracker losing track
- Change detection in bearings-only tracking
- Neural signal processing (changes in STRFs of auditory neurons)
- Acoustic tracking (changes in target motion model)
- Background model change detection
- Video shot segmentation

Shape Activities



Stationary Sequence

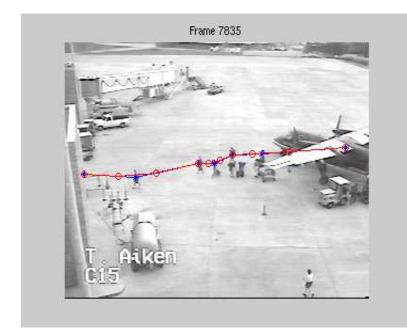
Non-Stationary Sequence



• Piecewise CMSA [CDC'05]

- Slow mean shape change: approx as piecewise constant
- Sequence of CMSAs with nonstationary transition period
- Activity sequence identification (use ELL to detect change, recognize new activity)

Group of People: Use SSA



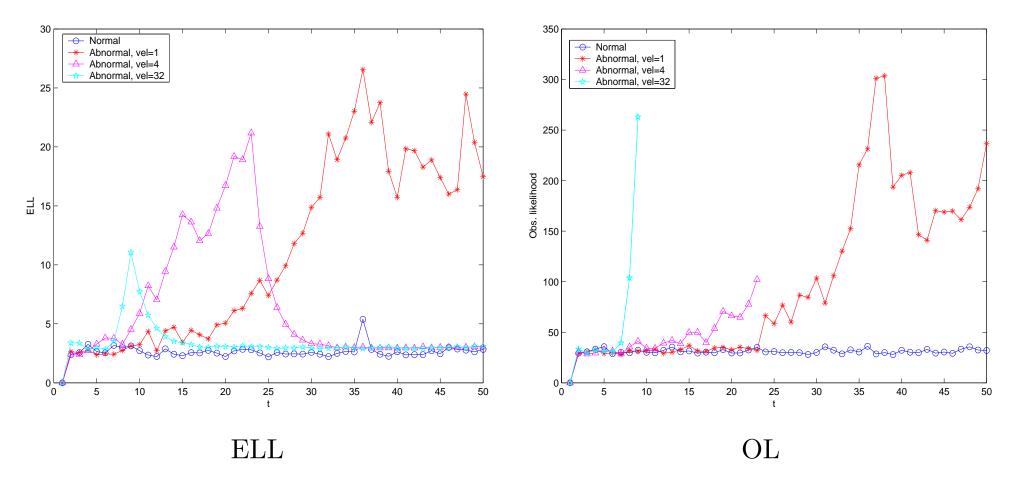
A 'normal activity' frame

Abnormality

Frame 7685

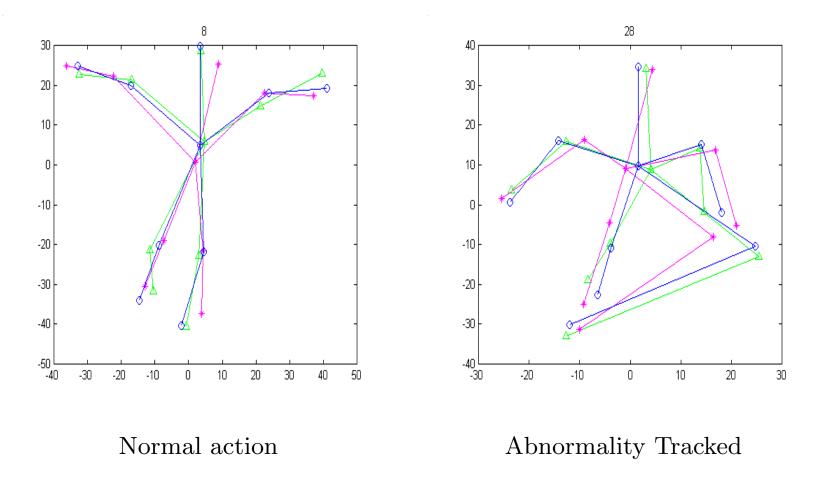
Group of People: Abnormality Detection Using SSA

Abnormality (one person walking away) begins at t = 5



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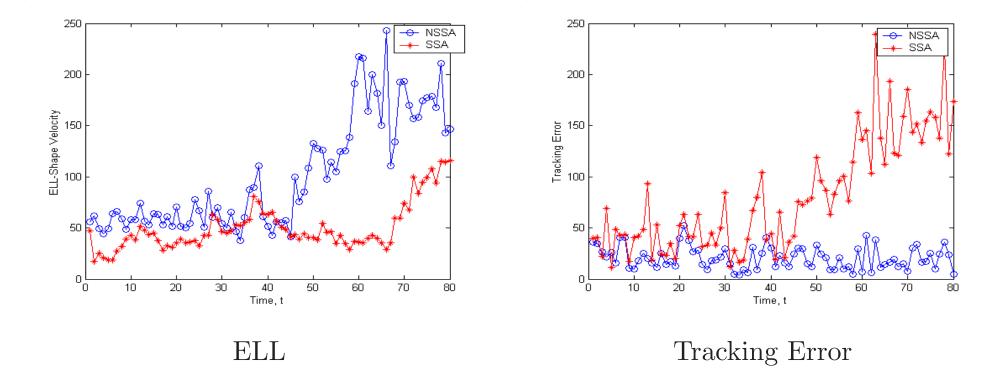
Human Actions: Tracking Using NSSA



Green: Observation, Blue: Ground Truth, Magenta: Tracked

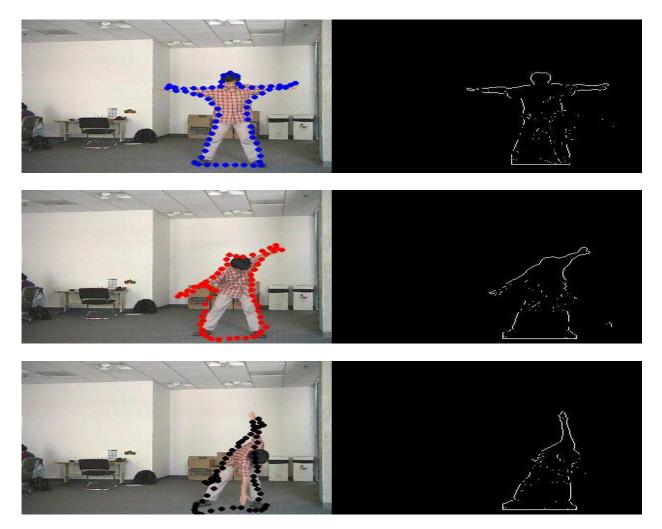
Human Actions: Abnormality Detection Using NSSA, SSA

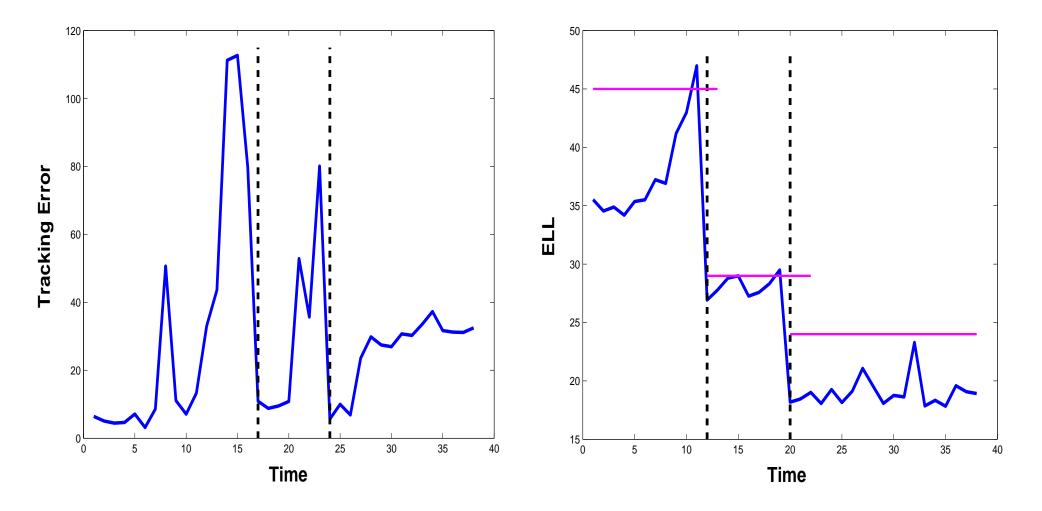
- Abnormality begins at t = 20, SSA only detects using TE
- NSSA detects using ELL and does not lose track



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Human Actions: Tracking a Sequence Using PCMSA





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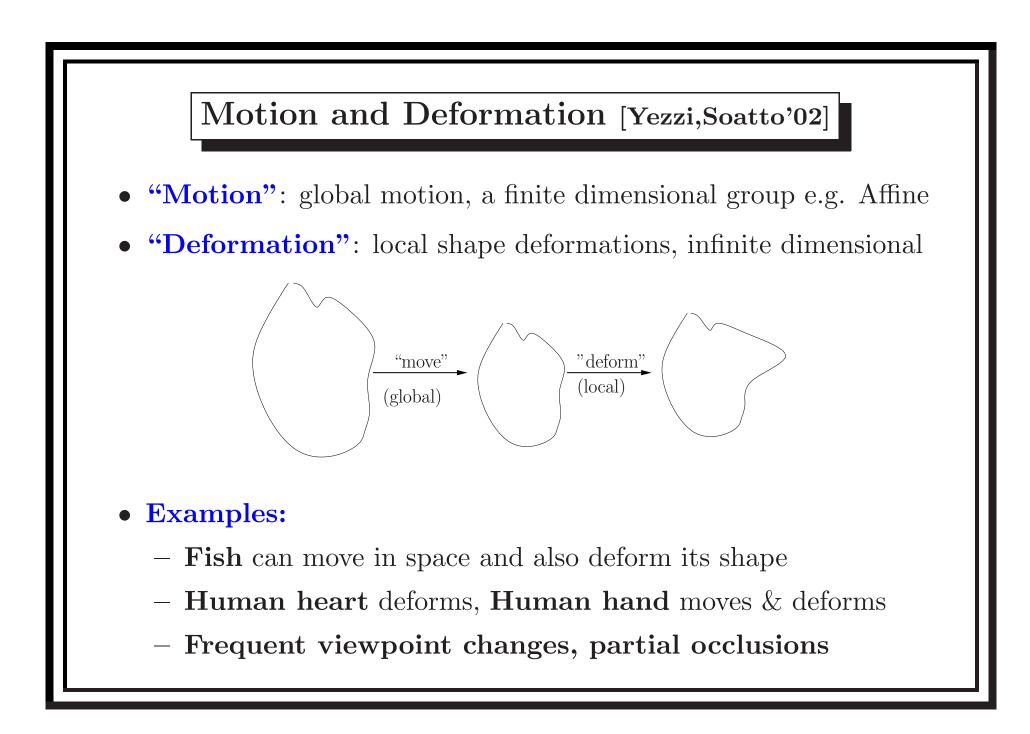
Summary

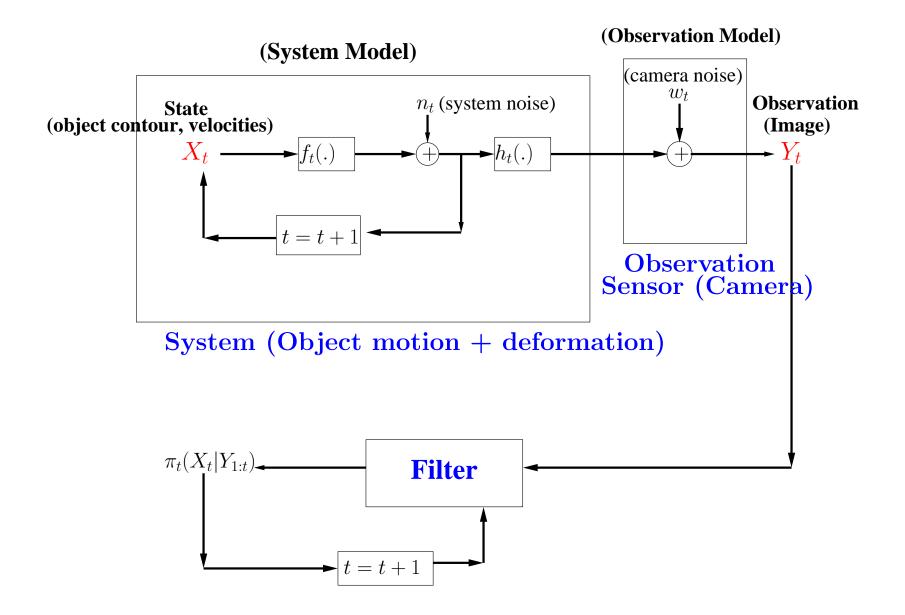
- SSA + Abnormality detection (ELL + OL): airport sequence
- NSSA + Abnormality detection (ELL): skater sequence
- PCMSA + Sequence Id (ELL + TE): sequence of human actions
- Ongoing, Future Directions
 - Measurement method: Obtaining landmarks
 - NSSA + Activity Segmentation
 - PTZ camera control to "follow" activity
 - Multiple simultaneous activities
 - Learning activity sequence dynamics (DBN)
 - 3D SA, 2D affine SA, Time varying no of landmarks
 - Disease progression models, detect abnormality

Contour Tracking

The Problem

- Track a moving & deforming object from an image sequence
- State, X_t :
 - Object Contour (C_t) ,
 - * Represented using the level set method (infinite dim).
 - * In practice: large but finite dim: M_t dim at t.
 - Affine velocity $(v_{t,s})$, Deformation velocity $(v_{t,r})$
- Observation, Y_t :
 - Image (noisy nonlinear function of contour)
- Goal: Estimate the posterior of contour & of velocities, given all past images





Abnormal "Shape Activity" Detection and Tracking

Existing Work

- Finite dim contour Condensation, deformable snakes,...
 - Cannot handle large changes in contour length, topology
- Infinite dim repr: [Brockett,..] [Neithammer,..] [Jackson,..]
 - Defined approximate linear observers: require
 - * Observed contour as the observation
 - * $p(X_t|X_{t-1}, Y_t)$ unimodal: may not hold if E_{obs} non-convex
 - * Uncoupled observers for contour and velocity
 - We address these by using a particle filter (nonlinear observer)
- Particle filtering for large dim state spaces: expensive
 - Sample N times from a large dim noise distrib. at each t
 - N required for accurate PF increases with noise dim



Figure 1: Frequent viewpoint changes + Unreliable observations (images)

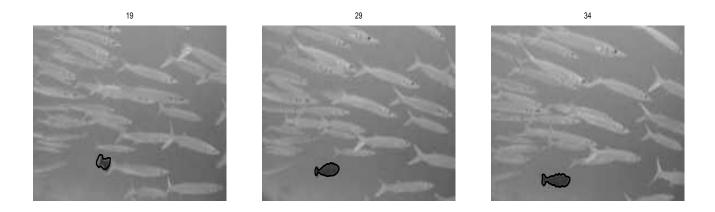


Figure 2: Multiple objects + Deforming objects, partial occlusions.

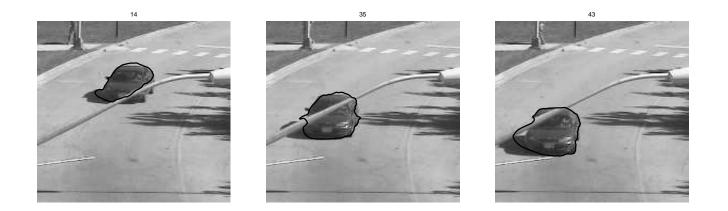


Figure 3: Partial occlusion due to street light. 3 possible contours.

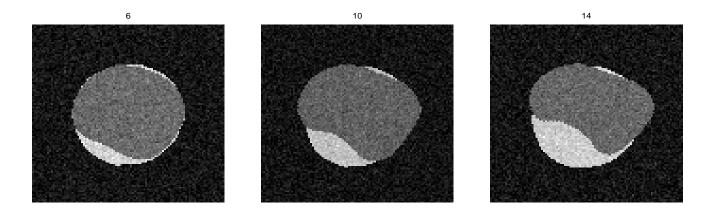


Figure 4: Partial occlusion. Track top (grey) object

Our Solution [CVPR'05, Rathi, Vaswani, Yezzi, Tannenbaum]

- For large dim state spaces, $p^* \stackrel{\Delta}{=} p(X_t | X_{t-1}, Y_t)$ is usually not unimodal. But it is fair to assume that conditioned on a small part of the state space (affine velocity, $v_{t,s}$), the rest of the local deformation is small or that $p(X_t | X_{t-1}, Y_t, v_{t,s})$ is unimodal.
- Based on this assumption, we propose an approx Rao-Blackwellized PF (RBPF): run a regular PF for affine velocity, replace the Kalman filter of RBPF by an approx linear observer for the local deformation. Approx linear observer implemented by running "some" iterations of gradient descent to minimize E_{obs}.