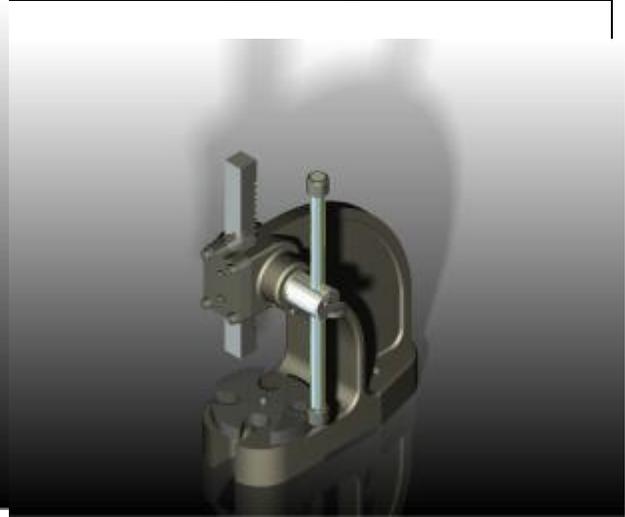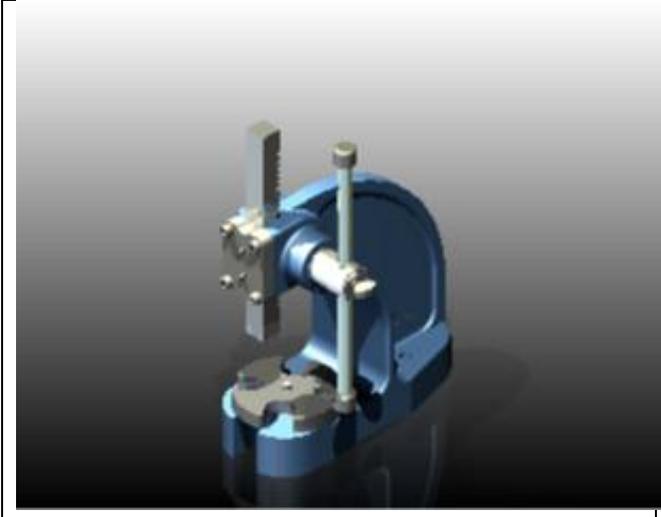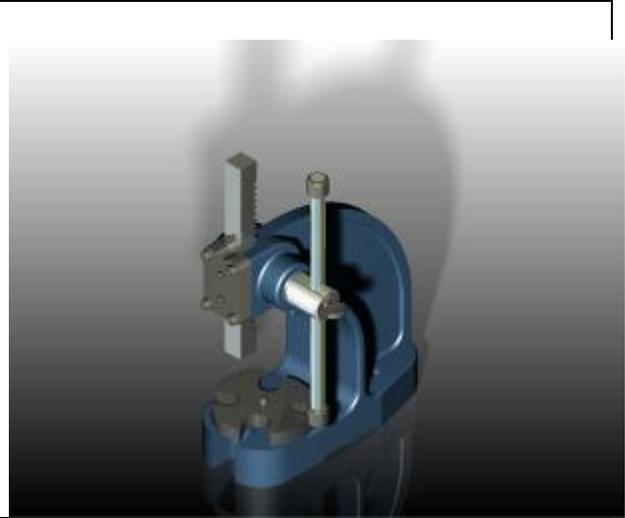# Tutorial: Studio - Renderings

Project Management (Folders)

Create / use the appropriate Inventor project (see below)

1. Start Inventor
2. Close any open files
3. Select: Projects
4. Verify the appropriates settings
   a. Workspace
   b. Library
   c. Content Center Files

Tutorial - File Management

1. Instructions for this tutorial are in the Autodesk Software
   a. Select: Tutorials | Experienced Users | Studio - Renderings
2. Do not use the folders / project indicated in the tutorial. Use the folders / project defined above
3. Required files are in the library. These files can't be modified
   a. If the assemblies require modification, do the following
      i. File | Save-As: save them into the workspace
   b. If parts in the assembly require modification
      i. Open / Edit the part
      ii. File | Save-as: Save the part into the workspace
      iii. Select the part in the model tree, replace it with the part that was saved in the workspace
4. Continue with the rest of the tutorial.

Files: Render.bmp, Render1.bmp, Render2.bmp, Render3.bmp