

## Motivation and Applications: Why Should I Study Probability?

- As stated by Laplace, “Probability is common sense reduced to calculation”.
- You need to first learn the theory required to correctly do these calculations. The examples that I solve and those in the book and the homeworks will provide a wonderful practical motivation as to why you need to learn the theory.
- If you patiently grasp the basics, especially the first 4 chapters of BT, it will be the most useful thing you’ve ever learnt - whether you pursue a career in EE or CE or Economics or Finance or Management and also while you try to invest in stocks or gamble in Las Vegas!
- Applications: communications (telephones, cell phones, TV, ...), signal processing (image and video denoising, face recognition, tracking

moving objects from video,...), systems and control (operating an airplane, fault detection in a system,...), predicting reliability of a system (e.g. electrical system), resource allocation, internet protocols, non-engineering applications (e.g. medicine: predicting how prevalent a disease is or well a drug works, weather forecasting, economics).

## **Introduction: Topics Covered. Chapter 1, 1.1 - 1.6)**

- What is Probability
- Set Theory Basics
- Probability Models
- Conditional Probability
- Total Probability and Bayes Rule
- Independence
- Counting

## What is Probability?

- Measured relative frequency of occurrence of an event.  
Example: toss a coin 100 times, measure frequency of heads or compute probability of raining on a particular day and month (using past years' data)
- Or subjective belief about how “likely” an event is (when do not have data to estimate frequency).  
Example: any one-time event in history or “how likely is it that a new experimental drug will work?”  
This may either be a subjective belief or derived from the physics, for e.g. if I flip a symmetric coin (equal weight on both sides), I will get a head with probability  $1/2$ .
- For probabilistic reasoning, **two** types of problems need to be solved

1. Specify the probability “model” or learn it (covered in a statistics class).
  2. Use the “model” to compute probability of different events (covered here).
- We will assume the model is given and will focus on problem 2. in this course.

## Set Theory Basics

- Set: any collection of objects (elements of a set).
- Discrete sets
  - Finite number of elements, e.g. numbers of a die
  - Or infinite but countable number of elements, e.g. set of integers
- Continuous sets
  - Cannot count the number of elements, e.g. all real numbers between 0 and 1.
- “Universe” (denoted  $\Omega$ ): consists of all possible elements that could be of interest. In case of random experiments, it is the set of all possible outcomes. Example: for coin tosses,  $\Omega = \{H, T\}$ .
- Empty set (denoted  $\phi$ ): a set with no elements

- Subset:  $A \subseteq B$ : if every element of A also belongs to B.
- Strict subset:  $A \subset B$ : if every element of A also belongs to B and B has more elements than A.
- Belongs:  $\in$ , Does not belong:  $\notin$
- Complement:  $A'$  or  $A^c$ , Union:  $A \cup B$ , Intersection:  $A \cap B$ 
  - $A' \triangleq \{x \in \Omega | x \notin A\}$
  - $A \cup B \triangleq \{x | x \in A, \text{ or } x \in B\}$ ,  $x \in \Omega$  is assumed.
  - $A \cap B \triangleq \{x | x \in A, \text{ and } x \in B\}$
  - Visualize using Venn diagrams (see book)
- **Disjoint sets: A and B are disjoint if  $A \cap B = \phi$  (empty), i.e. they have no common elements.**

- DeMorgan's Laws

$$(A \cup B)' = A' \cap B' \quad (1)$$

$$(A \cap B)' = A' \cup B' \quad (2)$$

- Proofs: Need to show that every element of LHS (left hand side) is also an element of RHS (right hand side), i.e.  $LHS \subseteq RHS$  and show vice versa, i.e.  $RHS \subseteq LHS$ .
- We show the proof of the first property
  - \* If  $x \in (A \cup B)'$ , it means that x does not belong to A or B. In other words x does not belong to A and x does not B either. This means x belongs to the complement of A and to the complement of B, i.e.  $x \in A' \cap B'$ .
  - \* Just showing this much does not complete the proof, need to show the other side also.
  - \* If  $x \in A' \cap B'$ , it means that x does not belong to A and it does not



belong to B, i.e. it belongs to neither A nor B, i.e.  $x \in (A \cup B)'$

\* This completes the argument

– Please read the section on Algebra of Sets, pg 5

## Probabilistic models

- There is an underlying process called **experiment** that produces exactly **ONE outcome**.
- A probabilistic model: consists of a sample space and a probability law
  - Sample space (denoted  $\Omega$ ): set of all possible outcomes of an experiment
  - Event: any subset of the sample space
  - Probability Law: assigns a probability to every set A of possible outcomes (event)
  - Choice of sample space (or universe): every element should be distinct and mutually exclusive (disjoint); and the space should be “collectively exhaustive” (every possible outcome of an experiment should be included).

- **Probability Axioms:**

1. **Nonnegativity.**  $P(A) \geq 0$  for every event  $A$ .

2. **Additivity.** If  $A$  and  $B$  are two **disjoint** events, then

$$P(A \cup B) = P(A) + P(B)$$

(also extends to any countable number of disjoint events).

3. **Normalization.** Probability of the entire sample space,  $P(\Omega) = 1$ .

- Probability of the empty set,  $P(\phi) = 0$  (follows from Axioms 2 & 3).

- Sequential models, e.g. three coin tosses or two sequential rolls of a die.

Tree-based description: see Fig. 1.3

- Discrete probability law: sample space consists of a finite number of possible outcomes, law specified by probability of single element events.

- Example: for a fair coin toss,  $\Omega = \{H, T\}$ ,  $P(H) = P(T) = 1/2$

- Discrete uniform law for any event  $A$ :

$$P(A) = \frac{\text{number of elements in } A}{n}$$

- Continuous probability law: e.g.  $\Omega = [0, 1]$ : probability of any single element event is zero, need to talk of probability of a subinterval,  $[a, b]$  of  $[0, 1]$ .

See Example 1.4, 1.5 (This is slightly more difficult. We will cover continuous probability and examples later).

- Properties of probability laws

1. If  $A \subseteq B$ , then  $P(A) \leq P(B)$

2.  $P(A \cup B) = P(A) + P(B) - P(A \cap B)$

3.  $P(A \cup B) \leq P(A) + P(B)$

4.  $P(A \cup B \cup C) = P(A) + P(A' \cap B) + P(A' \cap B' \cap C)$

5. Note: book uses  $A^c$  for  $A'$  (complement of set A).

6. Proofs: Will be covered in next class. Visualize: Venn diagrams.

## Conditional Probability

- Given that we know that an event  $B$  has occurred, what is the probability that event  $A$  occurred? Denoted by  $P(A|B)$ . Example: Roll of a 6-sided die. Given that the outcome is even, what is the probability of a 6?

Answer:  $1/3$

- When number of outcomes is finite and all are equally likely,

$$P(A|B) = \frac{\text{number of elements of } A \cap B}{\text{number of elements of } B} \quad (3)$$

- In general,

$$P(A|B) \triangleq \frac{P(A \cap B)}{P(B)} \quad (4)$$

- $P(A|B)$  is a probability law (satisfies axioms) on the universe  $B$ .  
Exercise: show this.

- Examples/applications
  - Example 1.7, 1.8, 1.11
  - Construct sequential models:  $P(A \cap B) = P(B)P(A|B)$ . Example: Radar detection (Example 1.9). What is the probability of the aircraft not present and radar registers it (false alarm)?
  - See Fig. 1.9: Tree based sequential description

## Total Probability and Bayes Rule

- Total Probability Theorem: Let  $A_1, \dots, A_n$  be disjoint events which form a partition of the sample space ( $\cup_{i=1}^n A_i = \Omega$ ). Then for any event B,

$$\begin{aligned} P(B) &= P(A_1 \cap B) + \dots P(A_n \cap B) \\ &= P(A_1)P(B|A_1) + \dots P(A_n)P(B|A_n) \end{aligned} \quad (5)$$

Visualization and proof: see Fig. 1.13

- Example 1.13, 1.15
- Bayes rule: Let  $A_1, \dots, A_n$  be disjoint events which form a partition of the sample space. Then for any event B, s.t.  $P(B) > 0$ , we have

$$P(A_i|B) = \frac{P(A_i)P(B|A_i)}{P(B)} = \frac{P(A_i)P(B|A_i)}{P(A_1)P(B|A_1) + \dots P(A_n)P(B|A_n)} \quad (6)$$

- Inference using Bayes rule
  - There are multiple “causes”  $A_1, A_2, \dots, A_n$  that result in a certain “effect”  $B$ . Given that we observe the effect  $B$ , what is the probability that the cause was  $A_i$ ? Answer: use Bayes rule. See Fig. 1.14
  - Radar detection: what is the probability of the aircraft being present given that the radar registers it? Example 1.16
  - False positive puzzle, Example 1.18: very interesting!



## Independence

- $P(A|B) = P(A)$  and so  $P(A \cap B) = P(B)P(A)$ : the fact that B has occurred gives no information about the probability of occurrence of A.  
Example: A = head in first coin toss, B = head in second coin toss.
- **“Independence”**: **DIFFERENT** from **“mutually exclusive”** (disjoint)
  - Events A and B are disjoint if  $P(A \cap B) = 0$ : cannot be independent if  $P(A) > 0$  and  $P(B) > 0$ .  
Example: A = head in a coin toss, B = tail in a coin toss
  - Independence: a concept for events in a sequence. Independent events with  $P(A) > 0$ ,  $P(B) > 0$  cannot be disjoint
- Conditional independence \*\*
- Independence of a collection of events

- $P(\cap_{i \in S} A_i) = \prod_{i \in S} P(A_i)$  for every subset  $S$  of  $\{1, 2, \dots, n\}$
- Reliability analysis of complex systems: independence assumption often simplifies calculations
  - Analyze Fig. 1.15: what is  $P(\text{system fails})$  of the system  $A \rightarrow B$ ?
    - \* Let  $p_i =$  probability of success of component  $i$ .
    - \*  $m$  components in series:  $P(\text{system fails}) = 1 - p_1 p_2 \dots p_m$   
(succeeds if all components succeed).
    - \*  $m$  components in parallel:
      - $P(\text{system fails}) = (1 - p_1) \dots (1 - p_m)$  (fails if all the components fail).
- Independent Bernoulli trials and Binomial probabilities
  - A Bernoulli trial: a coin toss (or any experiment with two possible outcomes, e.g. it rains or does not rain, bit values)
  - Independent Bernoulli trials: sequence of independent coin tosses

- Binomial: Given  $n$  independent coin tosses, what is the probability of  $k$  heads (denoted  $p(k)$ )?
  - \* probability of any one sequence with  $k$  heads is  $p^k(1 - p)^{n-k}$
  - \* number of such sequences (from counting arguments):  $\binom{n}{k}$
  - \*  $p(k) = \binom{n}{k} p^k(1 - p)^{n-k}$ , where  $\binom{n}{k} \triangleq \frac{n!}{(n-k)!k!}$
- Application: what is the probability that more than  $c$  customers need an internet connection at a given time? We know that at a given time, the probability that any one customer needs connection is  $p$ .

Answer: 
$$\sum_{k=c+1}^n p(k)$$

# Counting

- Needed in many situations. Two examples are:
  1. Sample space has a finite number of equally likely outcomes (discrete uniform), compute probability of any event  $A$ .
  2. Or compute the probability of an event  $A$  which consists of a finite number of equally likely outcomes each with probability  $p$ , e.g. probability of  $k$  heads in  $n$  coin tosses.
- Counting principle (See Fig. 1.17): Consider a process consisting of  $r$  stages. If at stage 1, there are  $n_1$  possibilities, at stage 2,  $n_2$  possibilities and so on, then the total number of possibilities =  $n_1 n_2 \dots n_r$ .
  - Example 1.26 (number of possible telephone numbers)
  - Counting principle applies even when second stage depends on the first stage and so on, Ex. 1.28 (no. of words with 4 distinct letters)

- Applications:  $k$ -permutations.
  - $n$  distinct objects, how many different ways can we pick  $k$  objects and arrange them in a sequence?
    - \* Use counting principle: choose first object in  $n$  possible ways, second one in  $n - 1$  ways and so on. Total no. of ways:
 
$$n(n - 1) \dots (n - k + 1) = \frac{n!}{(n-k)!}$$
    - \* If  $k = n$ , then total no. of ways =  $n!$
    - \* Example 1.28, 1.29
  
- Applications:  $k$ -combinations.
  - Choice of  $k$  elements out of an  $n$ -element set without regard to order.
  - Most common example: There are  $n$  people, how many different ways can we form a committee of  $k$  people? Here order of choosing the  $k$  members is not important. Denote answer by  $\binom{n}{k}$
  - Note that selecting a  $k$ -permutation is the same as first selecting a

$k$ -combination and then ordering the elements (in  $k!$ ) different ways,  
i.e.  $\frac{n!}{(n-k)!} = \binom{n}{k} k!$

– Thus  $\binom{n}{k} = \frac{n!}{k!(n-k)!}$ .

– How will you relate this to the binomial coefficient (number of ways to get  $k$  heads out of  $n$  tosses)?

Toss number  $j$  = person  $j$ , a head in a toss = the person (toss number) is in committee

- Applications:  $k$ -partitions. \*\*

- A combination is a partition of a set into two parts

- Partition: given an  $n$ -element set, consider its partition into  $r$  subsets of size  $n_1, n_2, \dots, n_r$  where  $n_1 + n_2 + \dots + n_r = n$ .

- \* Use counting principle and  $k$ -combinations result.

- \* Form the first subset. Choose  $n_1$  elements out of  $n$ :  $\binom{n}{n_1}$  ways.

- \* Form second subset. Choose  $n_2$  elements out of  $n - n_1$  available

elements:  $\binom{n - n_1}{n_2}$  and so on.

\* Total number of ways to form the partition:

$$\binom{n}{n_1} \binom{n - n_1}{n_2} \cdots \binom{(n - n_1 - n_2 \cdots n_{r-1})}{n_r} = \frac{n!}{n_1! n_2! \cdots n_r!}$$